

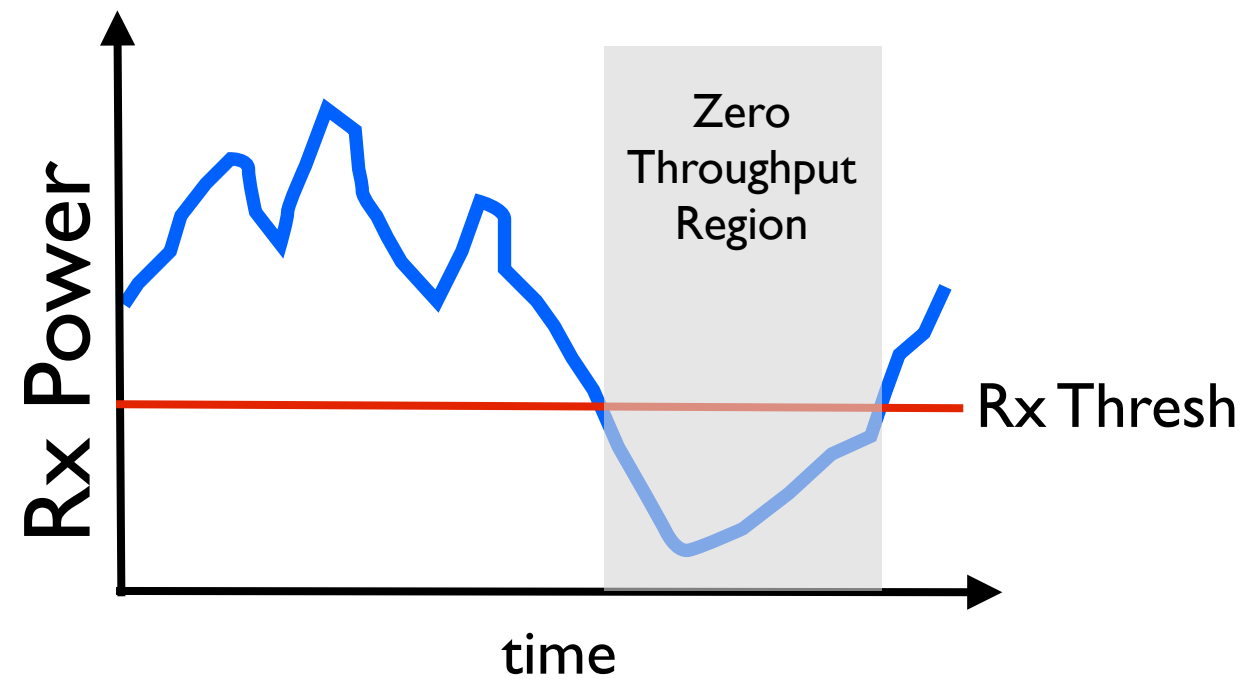
Virtual MISO Triggers in Wi-Fi-like Networks



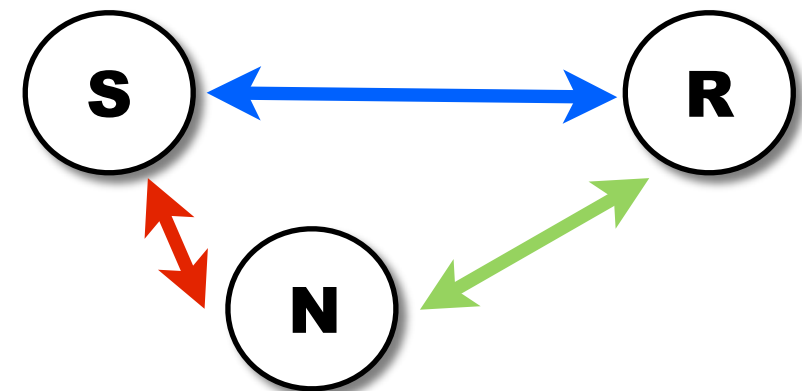
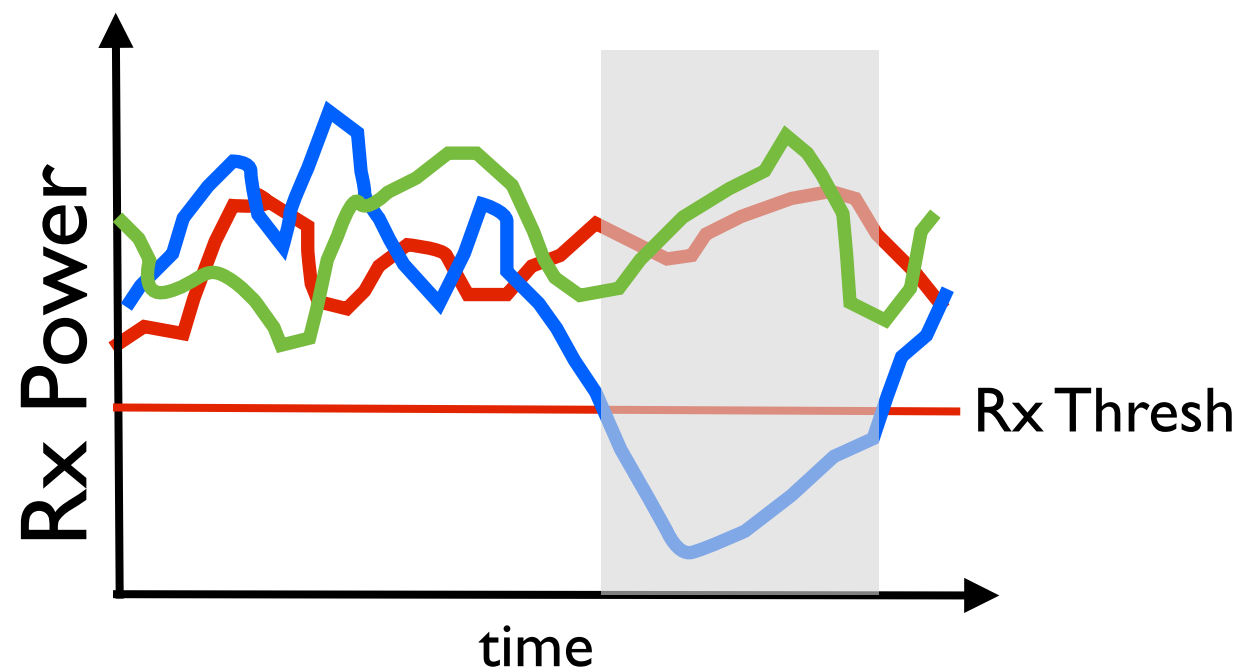
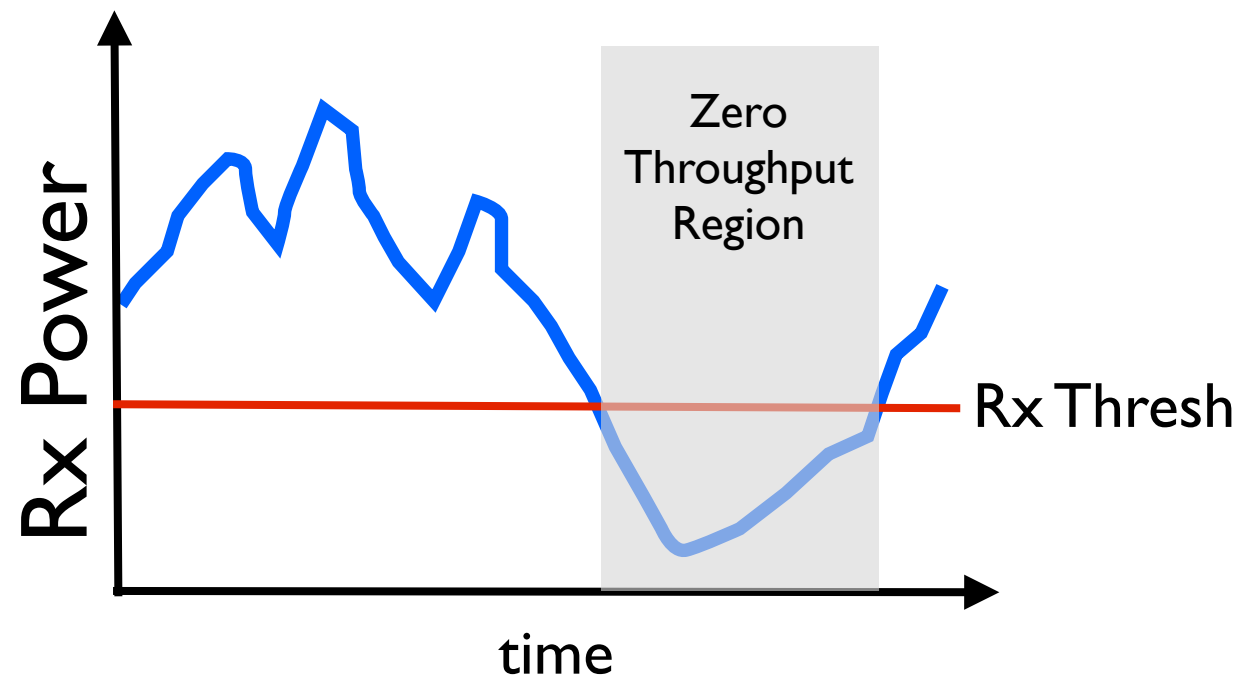
Oscar Bejarano
Edward W. Knightly

Signal Outage in Fading Channels

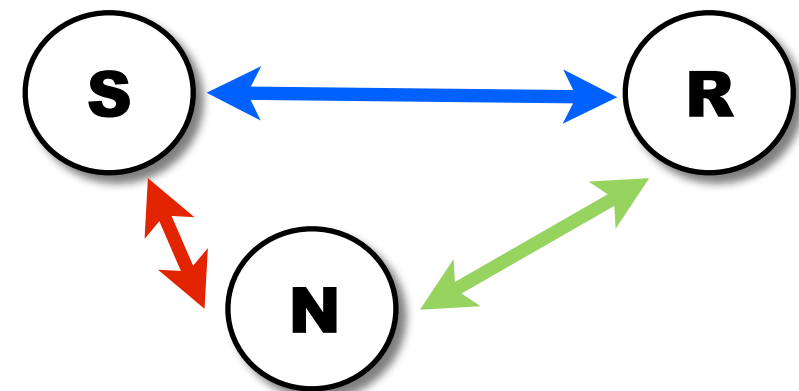
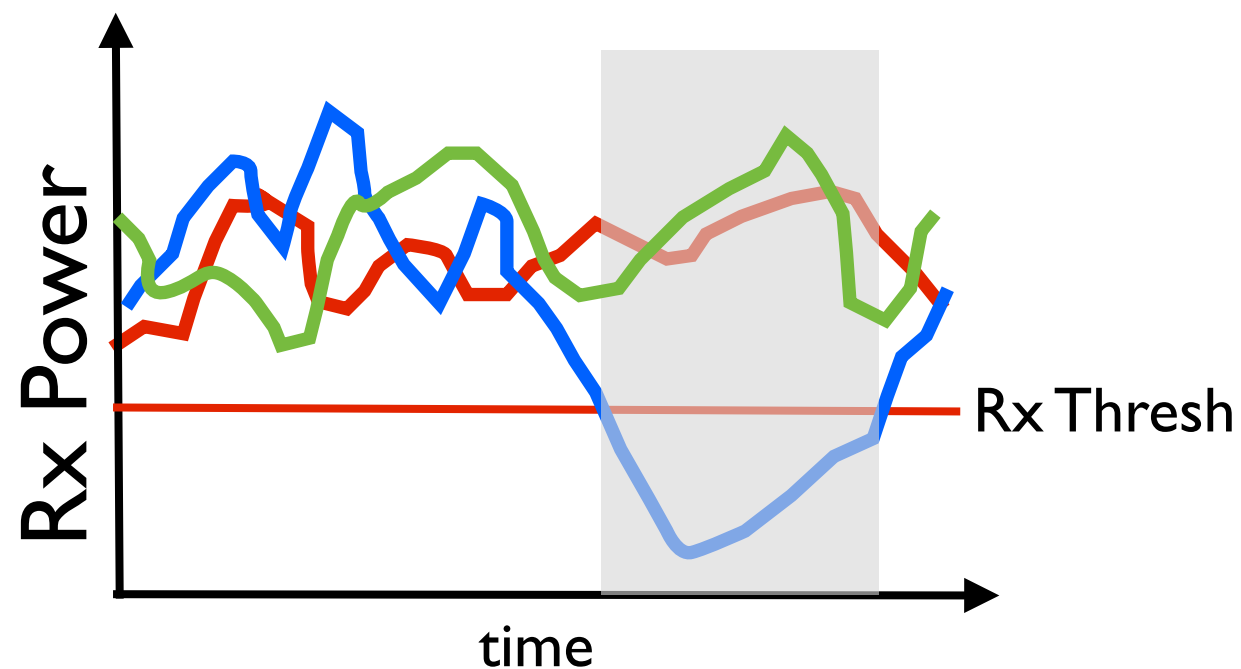
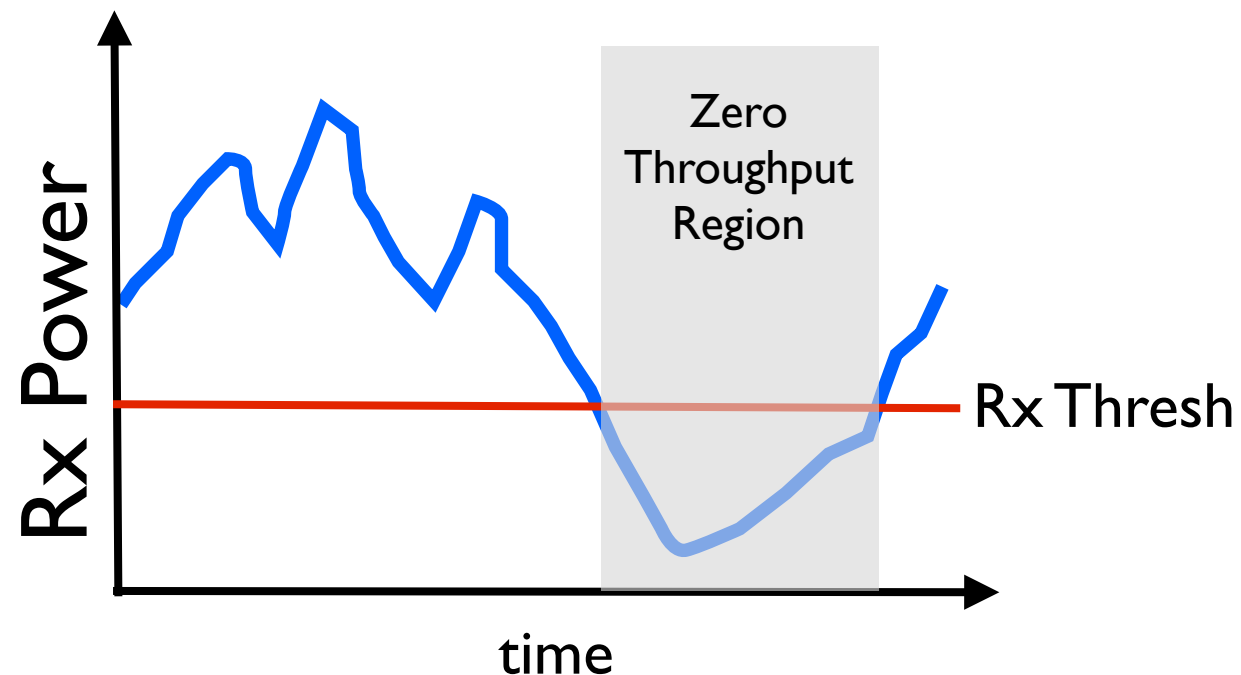
Signal Outage in Fading Channels



Signal Outage in Fading Channels



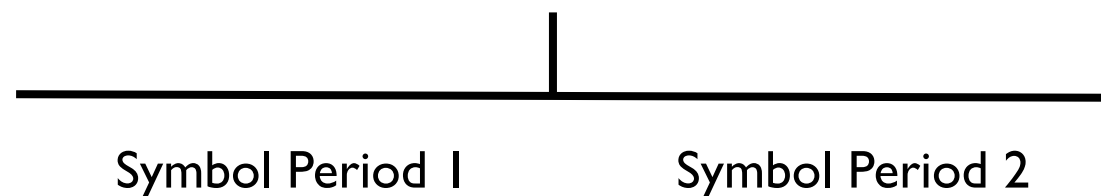
Signal Outage in Fading Channels



How do we exploit this *independence* among different paths?

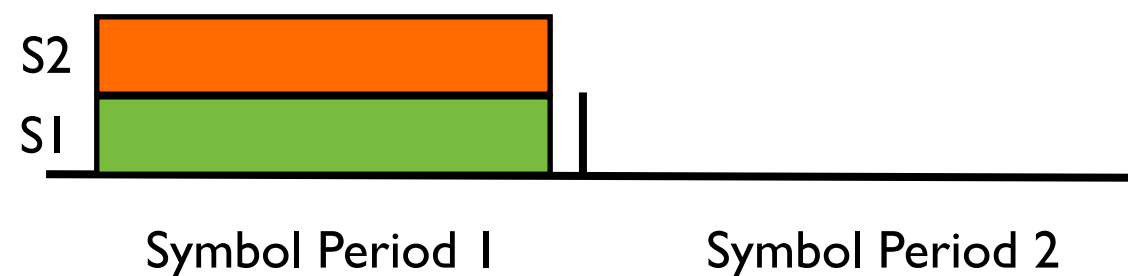
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



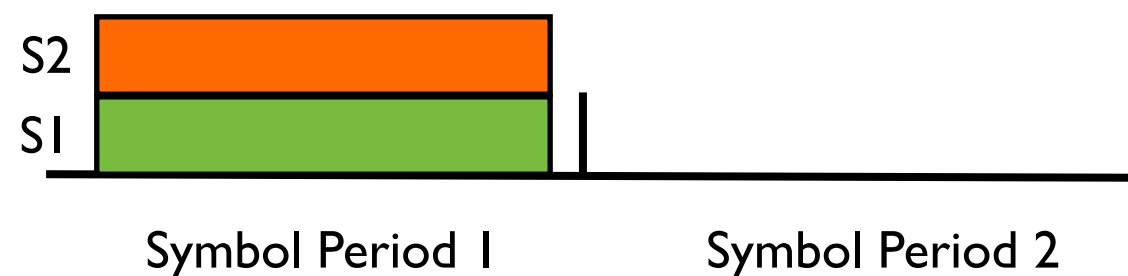
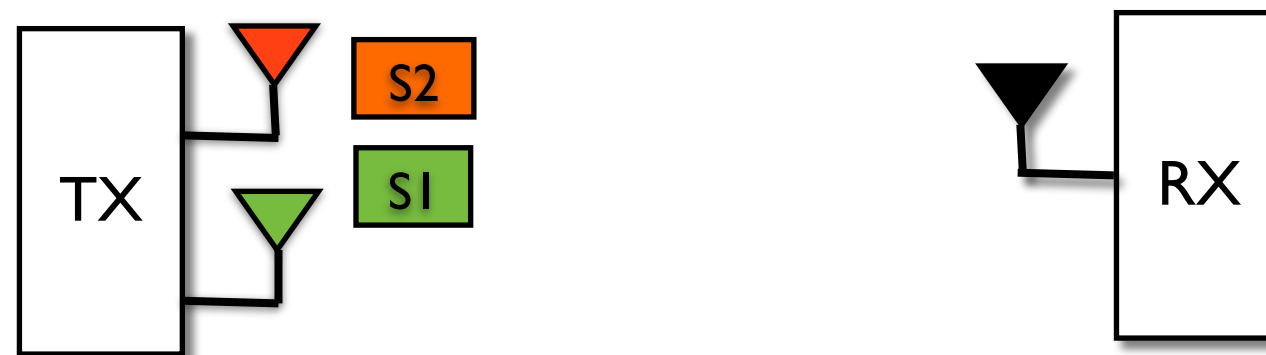
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



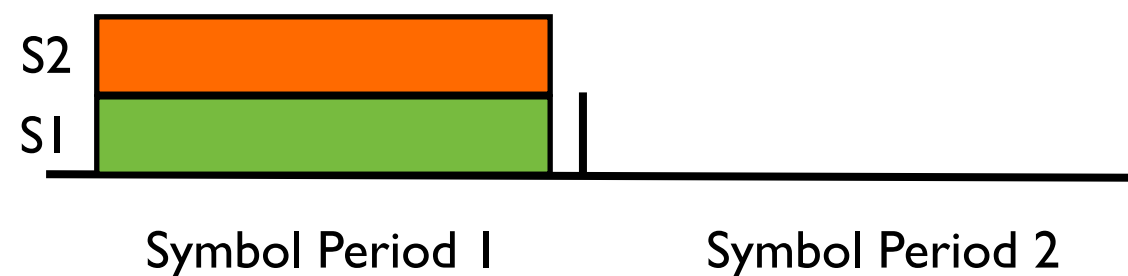
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



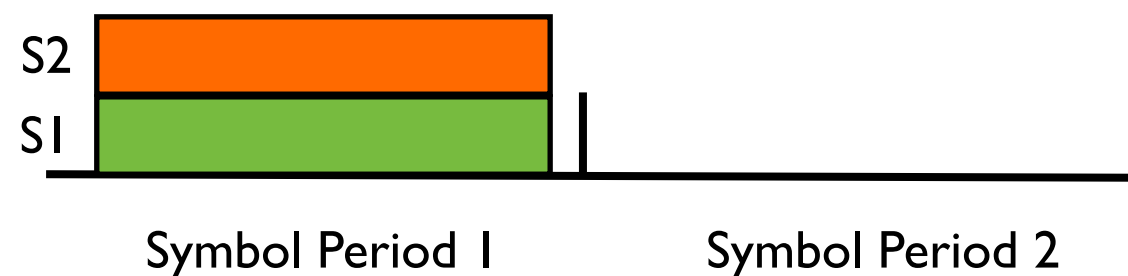
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



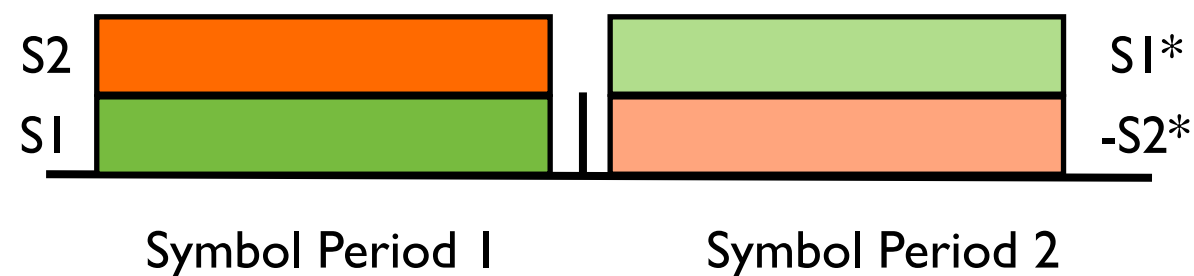
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



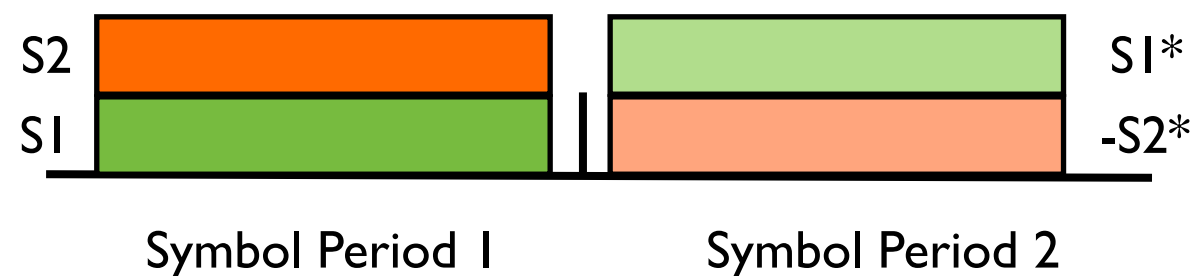
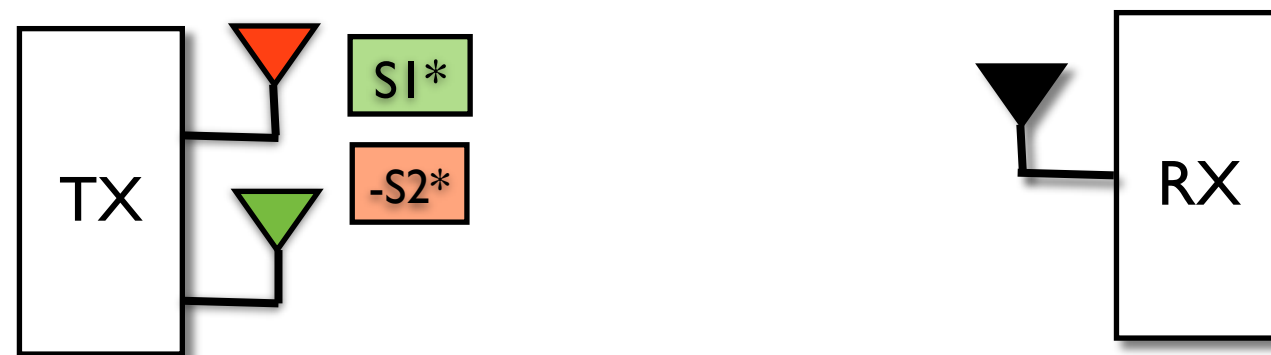
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



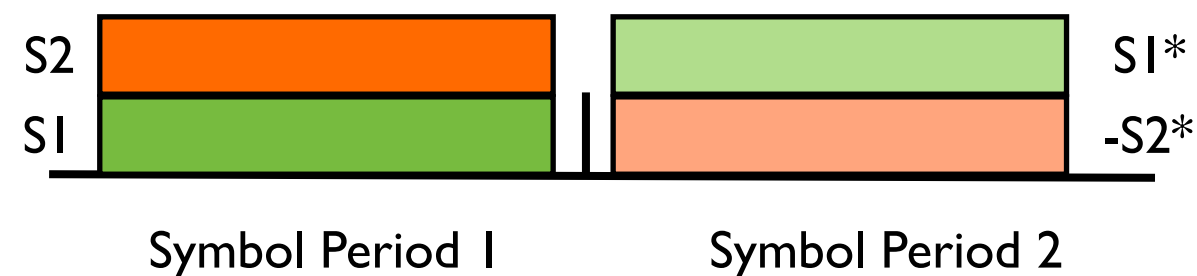
Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



Transmit Spatial Diversity

- Multiple transmit antennas (antenna array) separated in distance, transmit redundant signals
- Consider:
 - No Channel State Information (CSI) at Transmitter
 - Orthogonal Space-Time Block Codes (i.e., Alamouti Scheme)



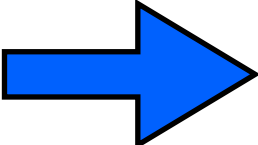
**For *maximal transmit diversity gains*,
we require antenna separation difficult to
achieve in mobile devices**

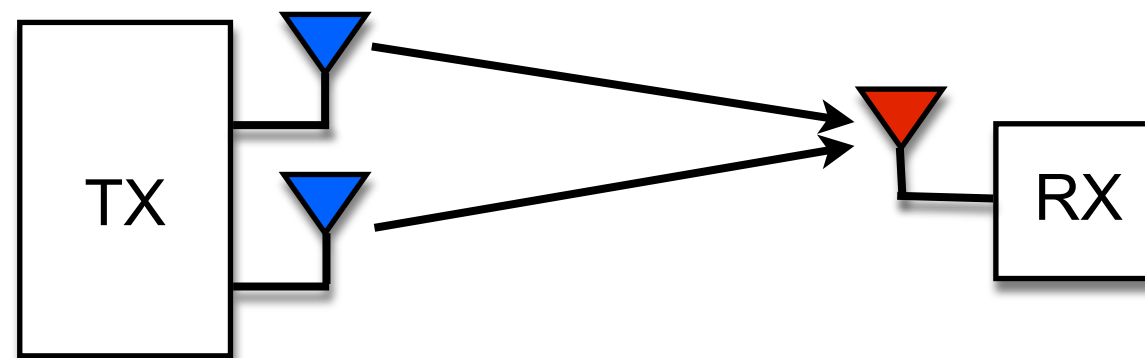
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

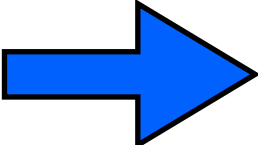


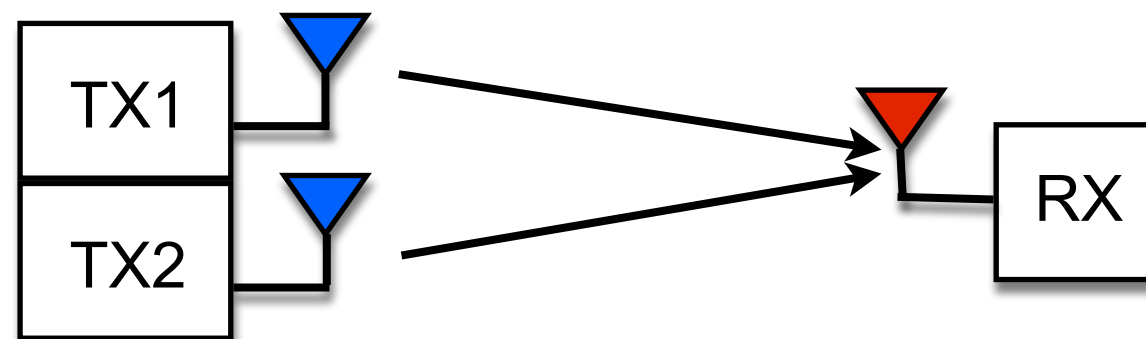
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

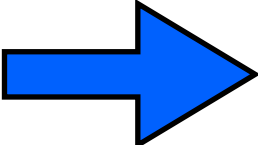


Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

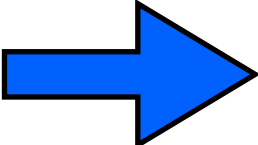


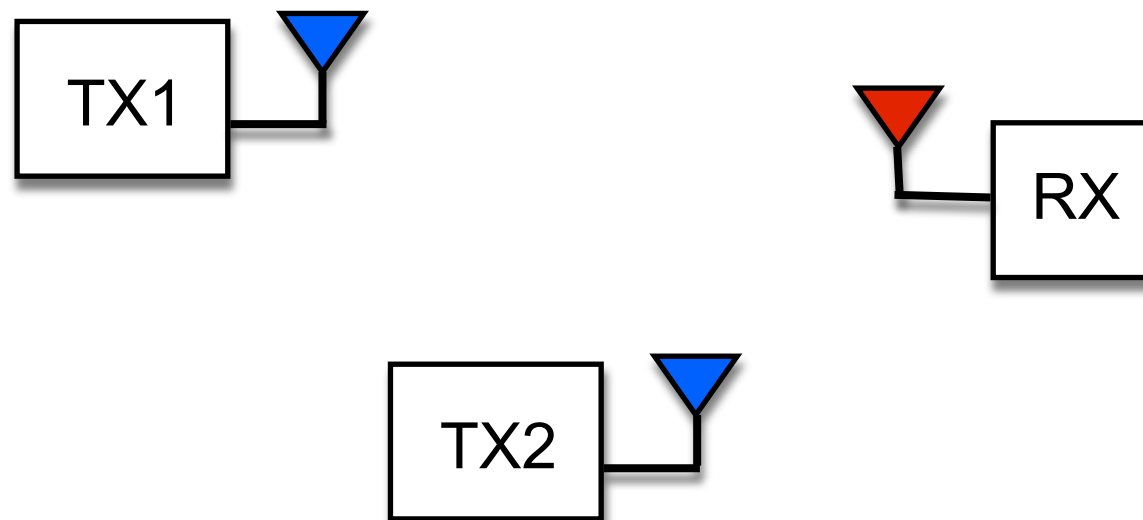
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

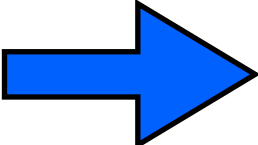


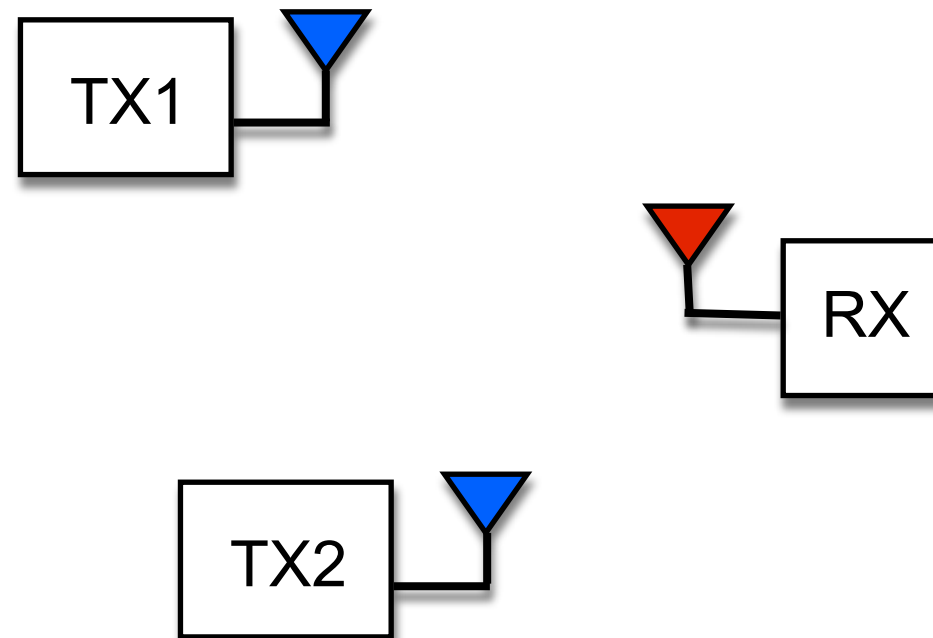
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

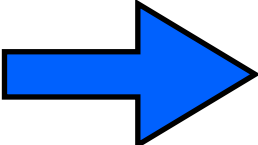


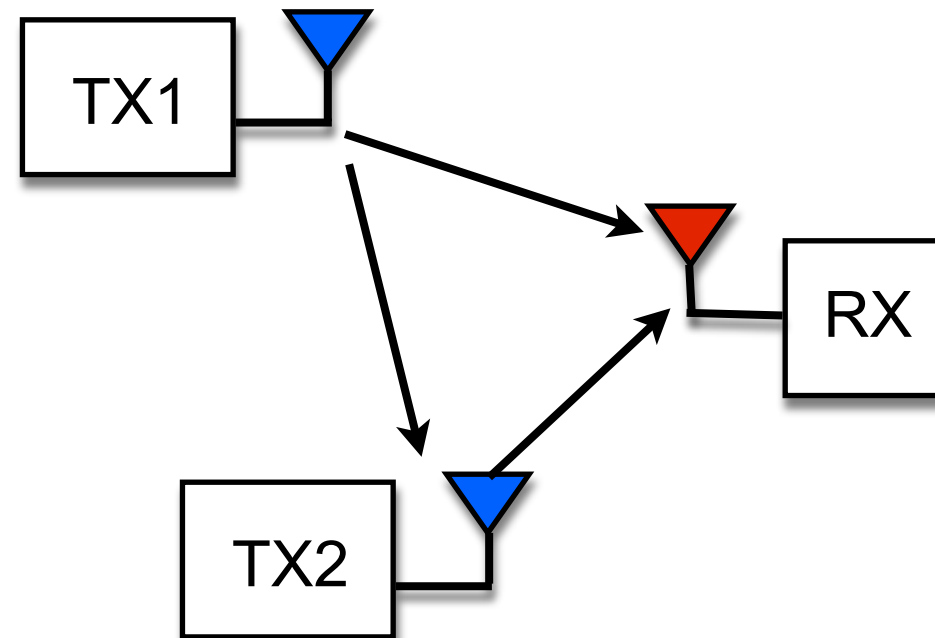
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**

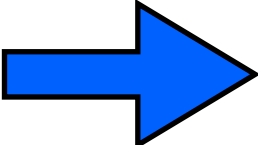


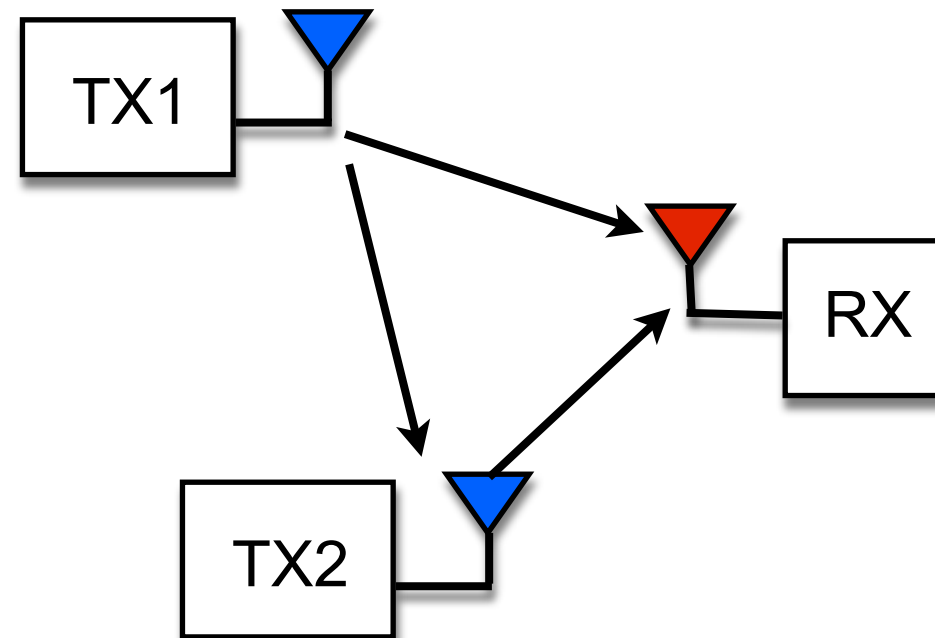
Virtual MISO (vMISO)

I. System Model

I.1. Distributed System

I.2. Single-Antenna Nodes

General Tx Diversity  **vMISO/Cooperation**



Use Alamouti Scheme

vMISO Protocol Design Challenges

Triggering vMISO - Establish a criteria and mechanism used to trigger vMISO transmissions, i.e., how and when?

Cooperator/Relay Selection - Select a neighboring user as cooperator

vMISO Protocol Design Challenges

Triggering vMISO - Establish a criteria and mechanism used to trigger vMISO transmissions, i.e., how and when?

Cooperator/Relay Selection - Select a neighboring user as cooperator

Objective

To develop a comprehensive understanding of vMISO in the context of WLANs:

- Gains for vMISO flow
- Implications on network graph due to increased spatial footprint

Objective

To develop a comprehensive understanding of vMISO in the context of WLANs:

- Gains for vMISO flow
- Implications on network graph due to increased spatial footprint

In particular, to provide the understanding needed to design *trigger policies* that maximize throughput performance gains

trigger policies → when should the cooperator be used?

vMISO Triggers

vMISO Triggers

I. Method employed to invoke a vMISO transmission:

vMISO Triggers

- I. Method employed to invoke a vMISO transmission:
 - I.I. Reactive (On-Demand) - *Reacts* to a failed packet transmission

vMISO Triggers

- I. Method employed to invoke a vMISO transmission:
 - I.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission
 - I.2. Proactive - *Prevent* packet failures in an already known bad channel

vMISO Triggers

1. Method employed to invoke a vMISO transmission:
 - 1.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission
 - 1.2. Proactive - *Prevent* packet failures in an already known bad channel
2. *Trigger policies* to identify scenarios in which vMISO transmissions yield a net throughput gain (or loss)

vMISO Triggers

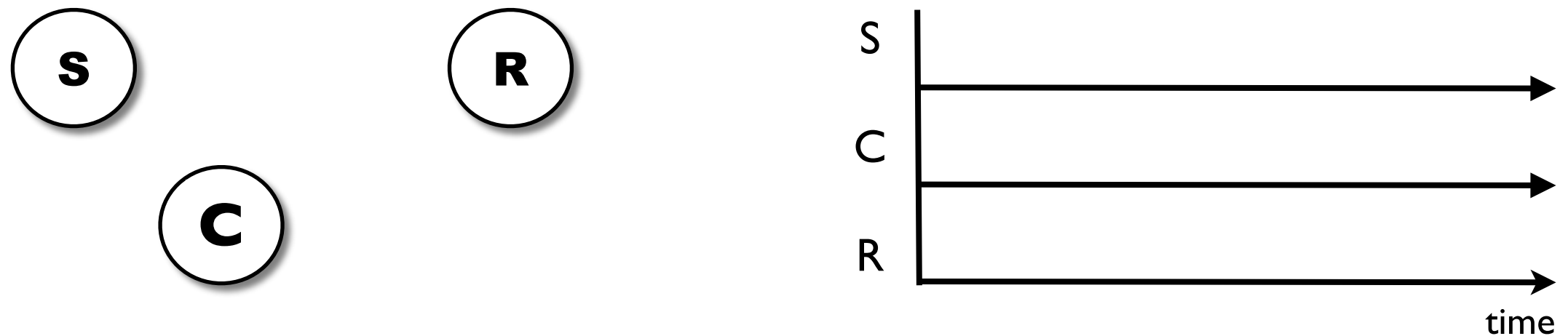
1. Method employed to invoke a vMISO transmission:

1.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission

1.2. Proactive - *Prevent* packet failures in an already known bad channel

2. *Trigger policies* to identify scenarios in which vMISO transmissions yield a net throughput gain (or loss)

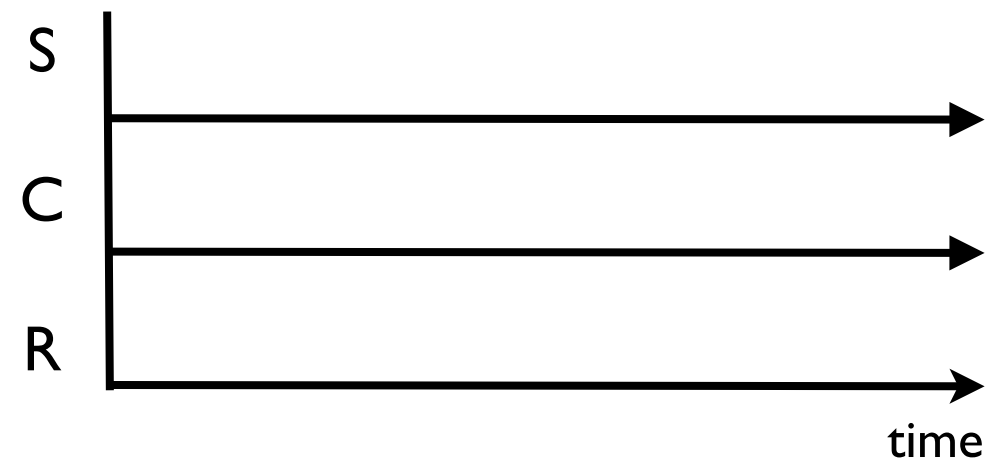
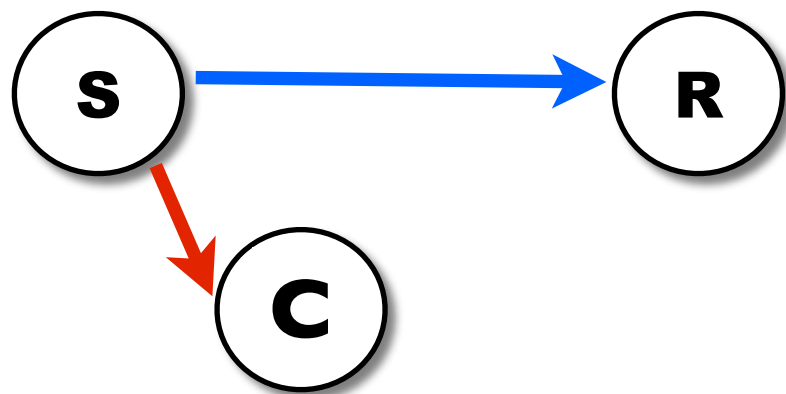
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

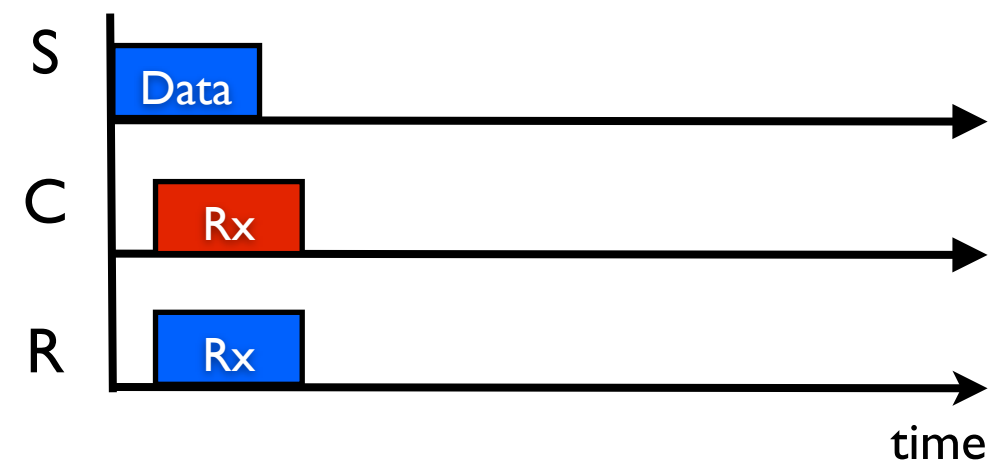
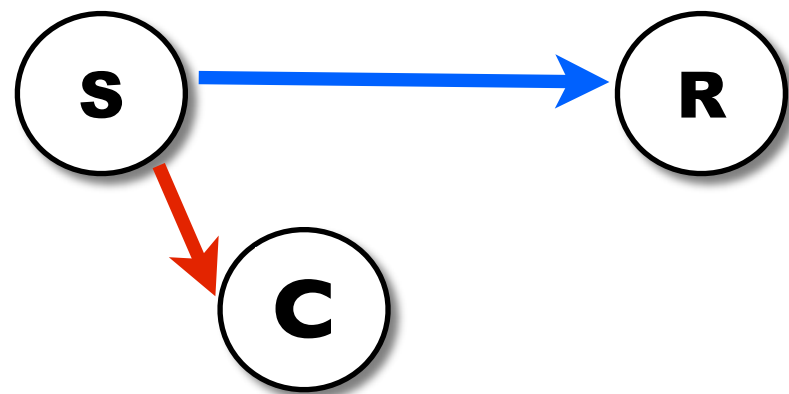
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

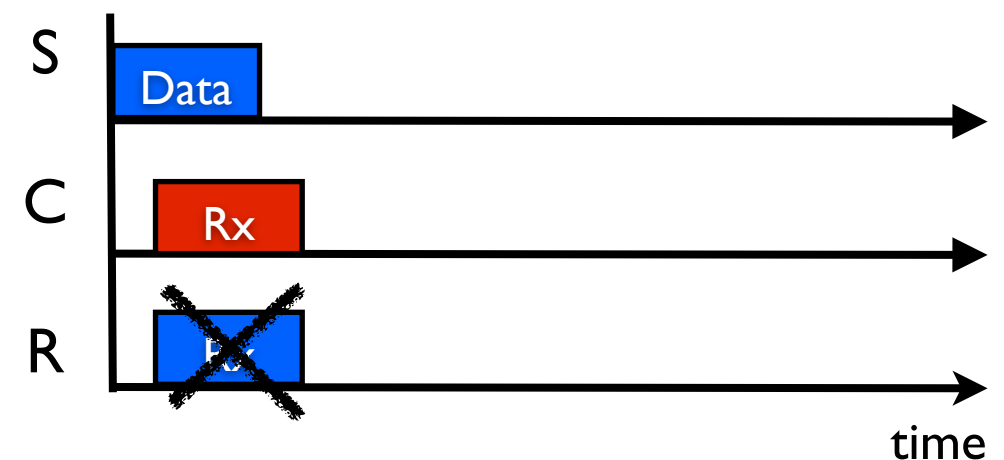
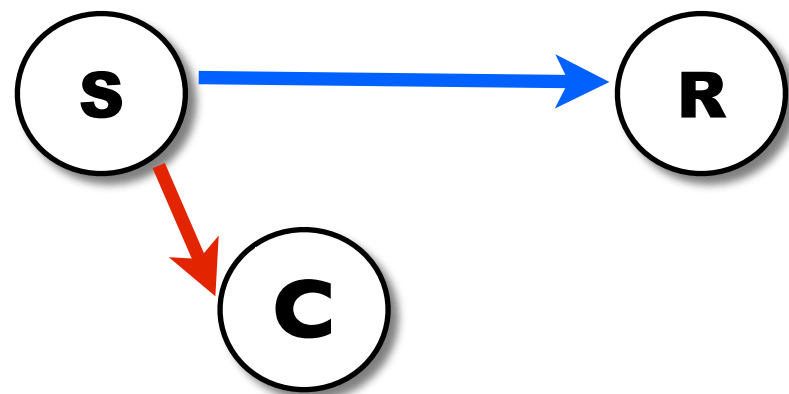
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

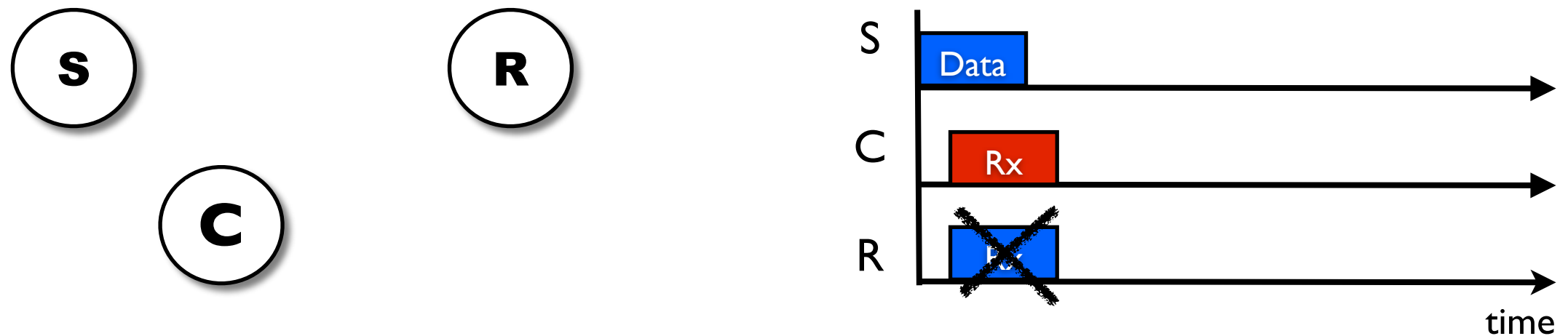
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

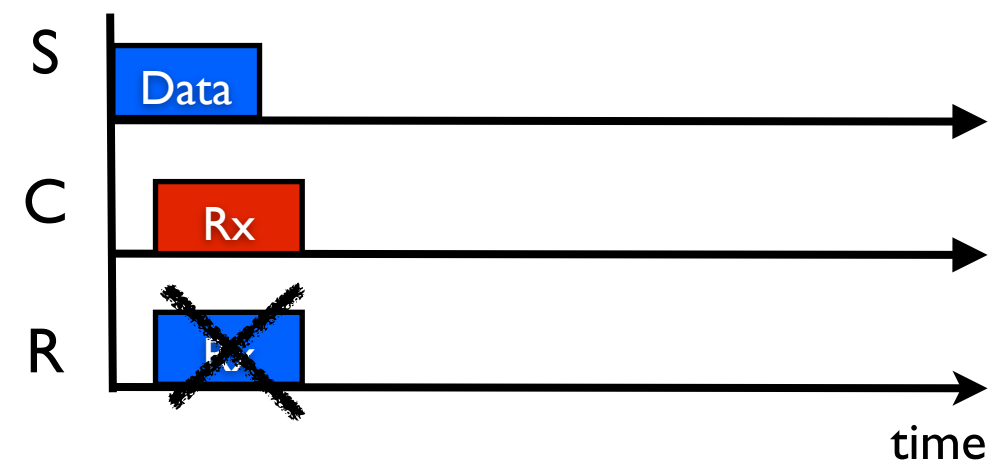
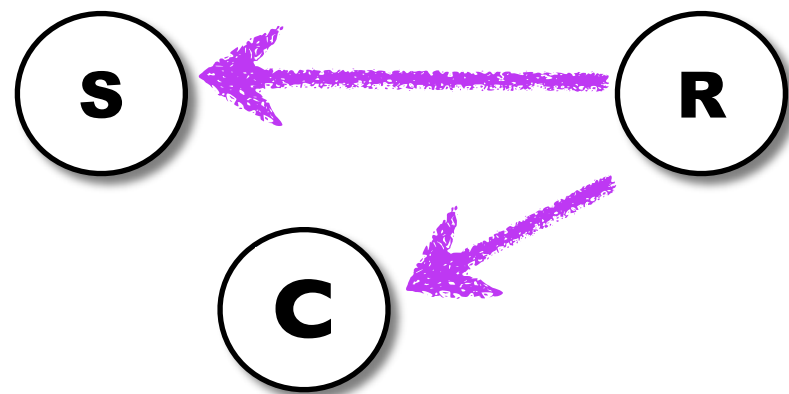
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

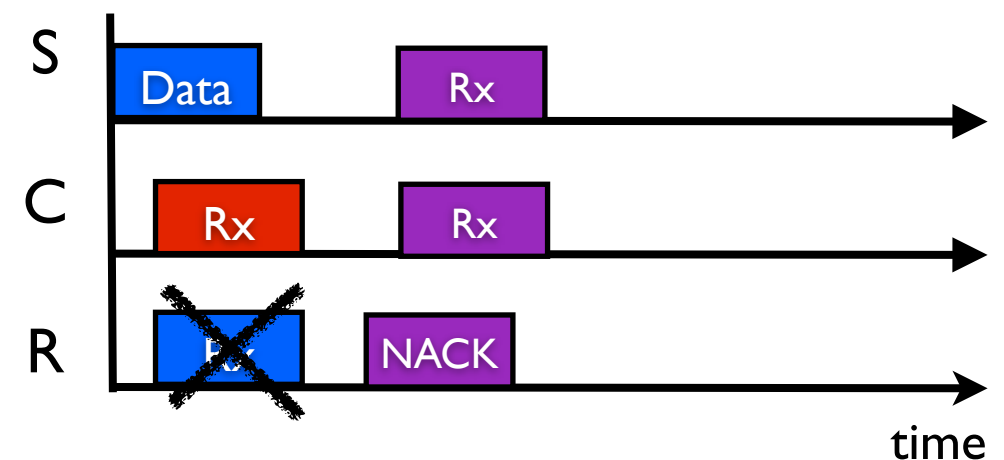
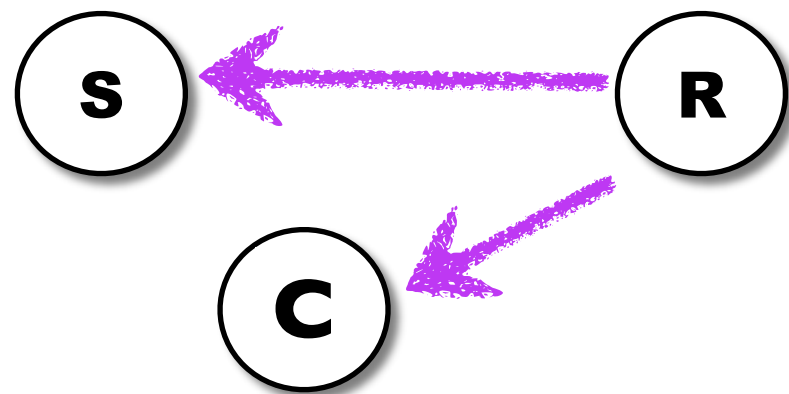
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

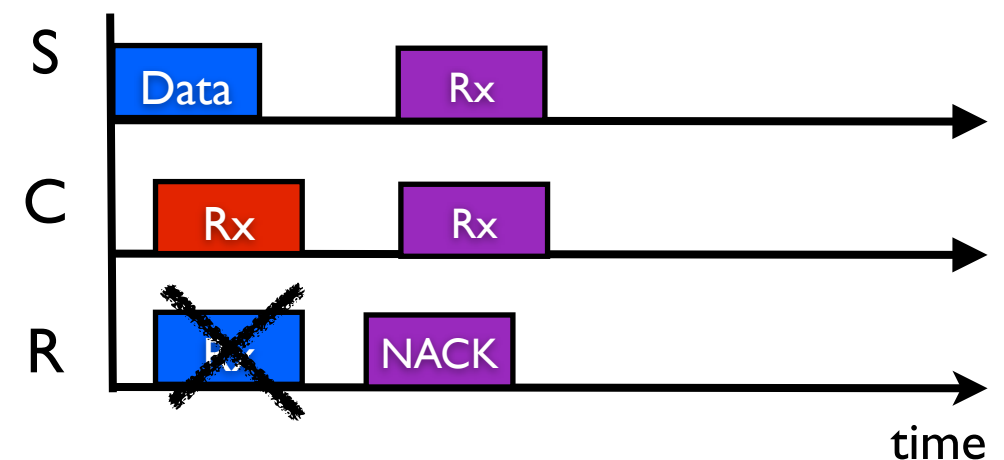
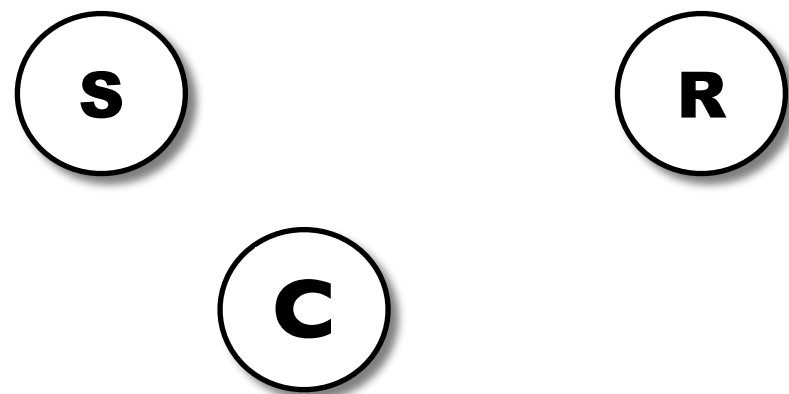
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

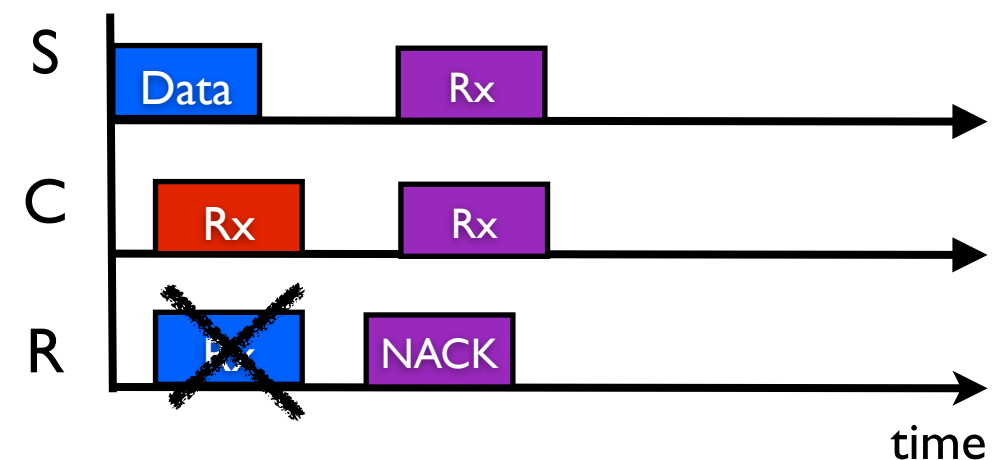
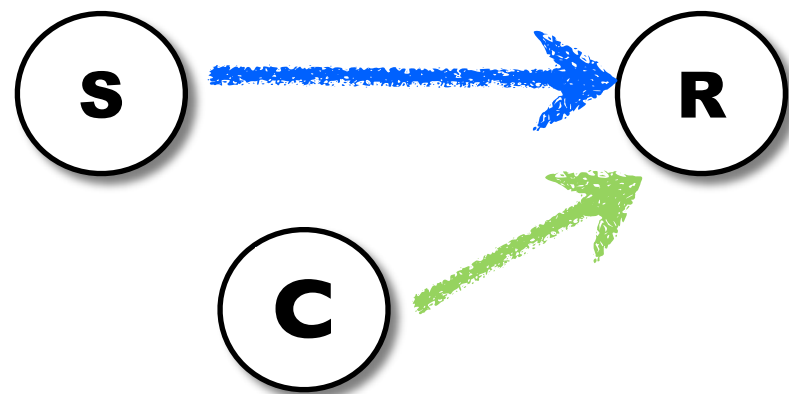
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

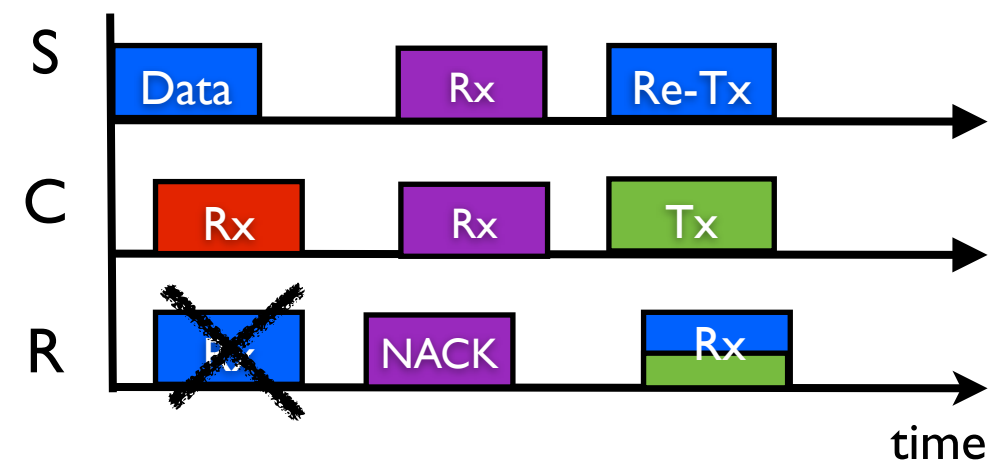
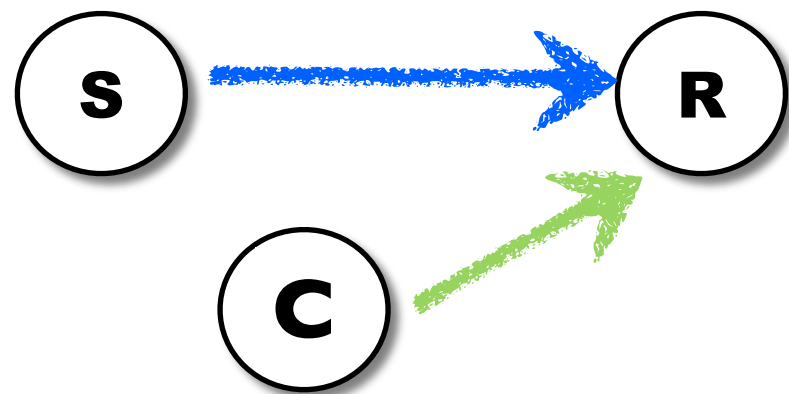
Reactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

Reactive



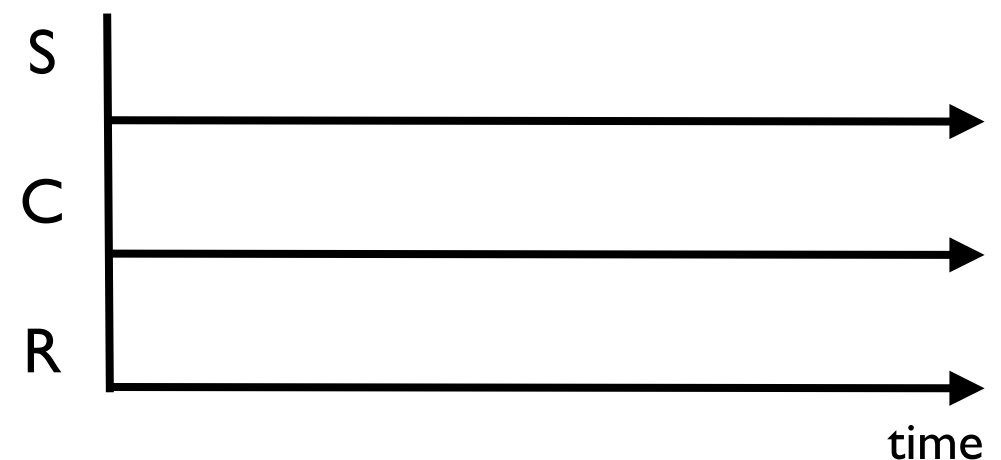
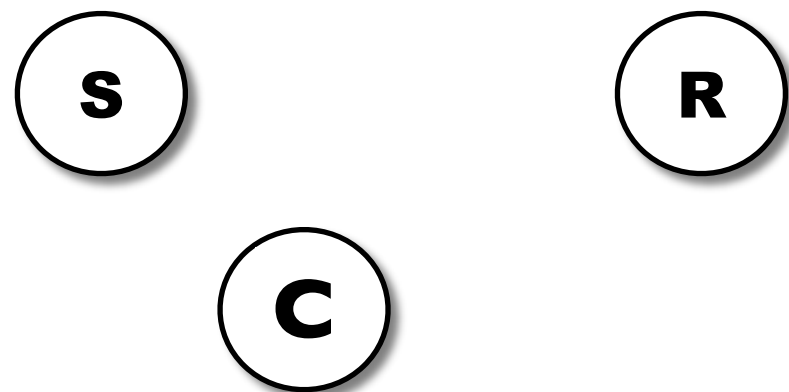
- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) If transmission fails, receiver replies with a NACK
- 4) NACK triggers simultaneous coded retransmission (from Sender and Cooperator)

Reacts to Failure

vMISO Triggers

1. Method employed to invoke a vMISO transmission:
 - 1.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission
 - 1.2. **Proactive - *Prevent* packet failures in an already known bad channel**
2. *Trigger policies* to identify scenarios in which vMISO transmissions yield a net throughput gain (or loss)

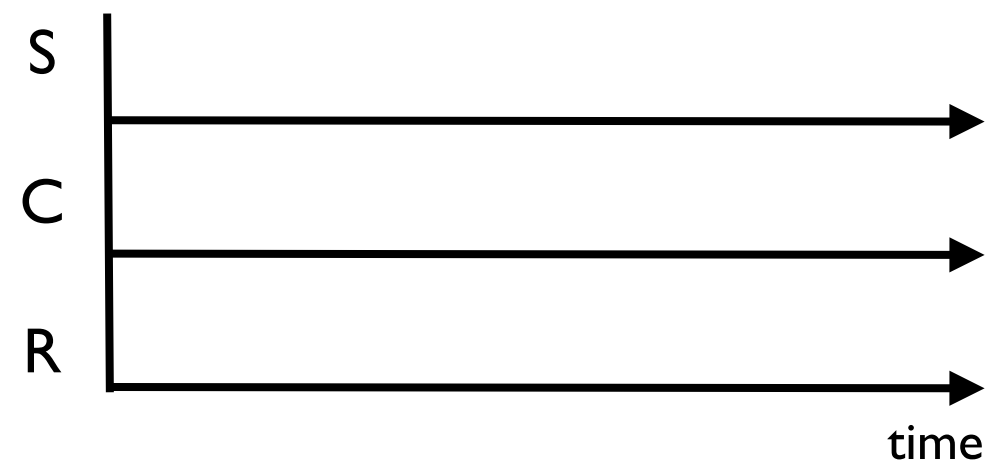
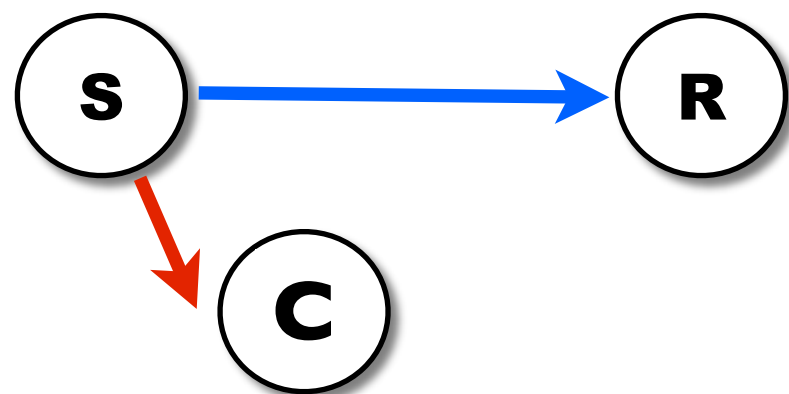
Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

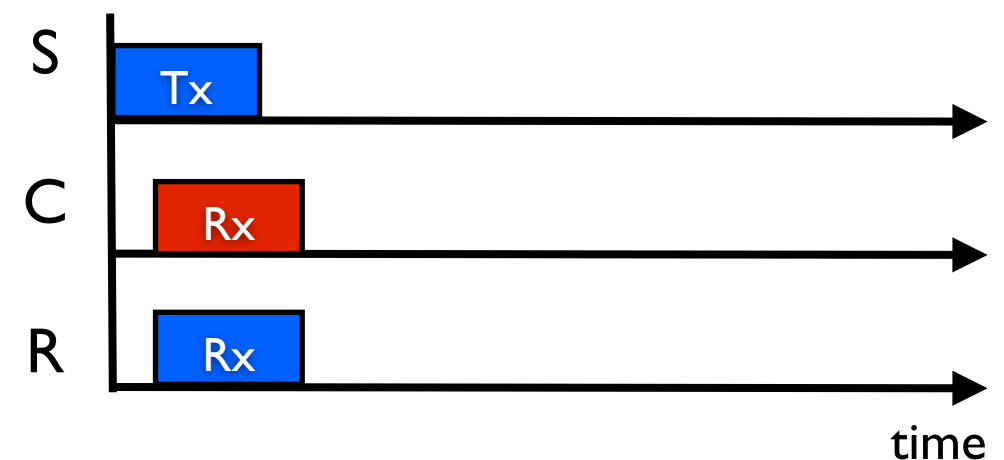
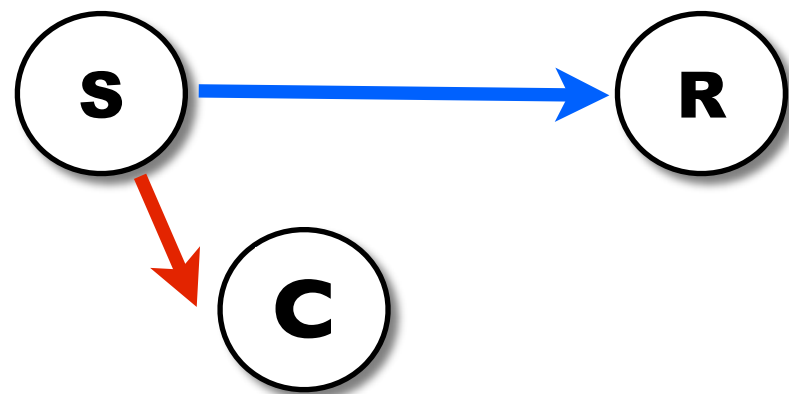
Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

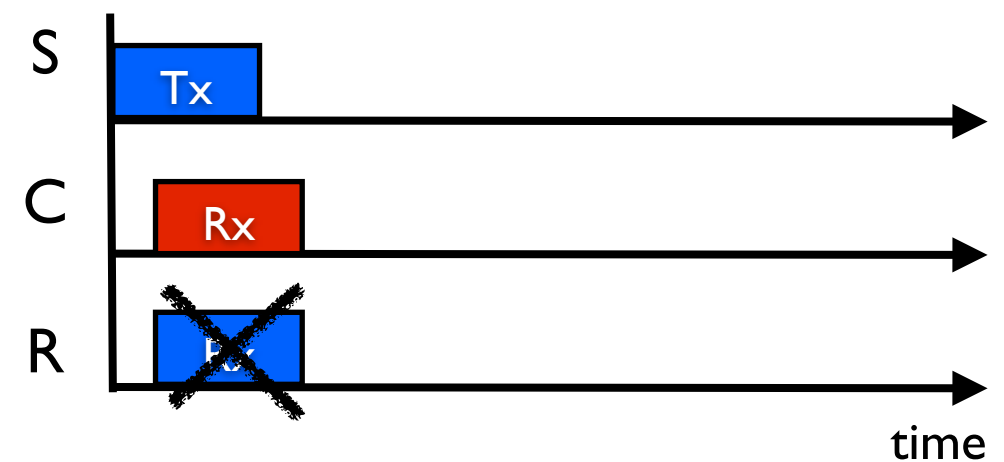
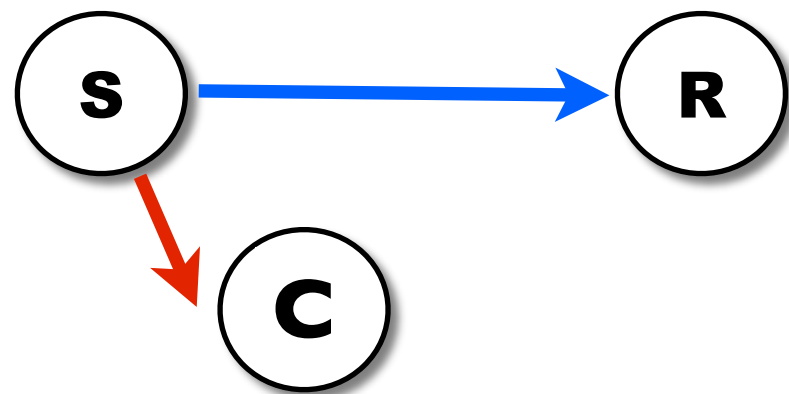
Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

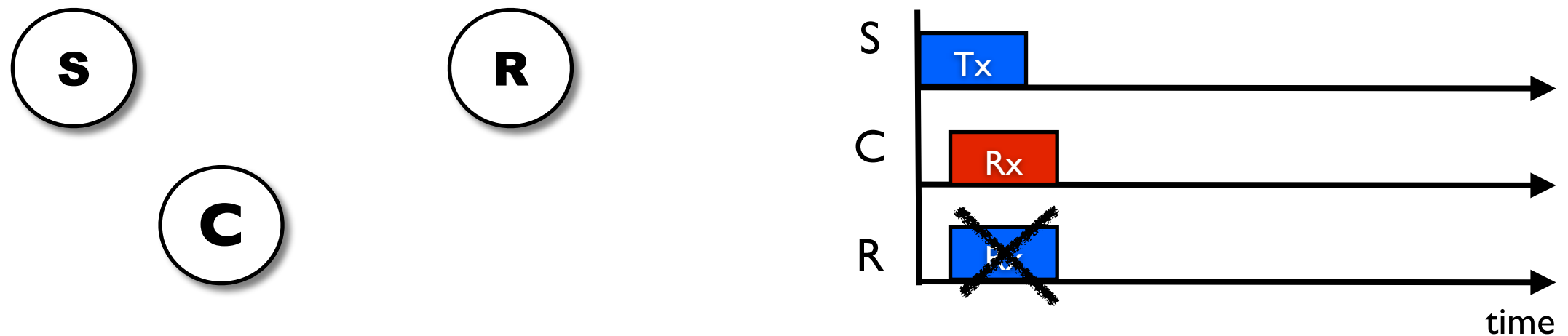
Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

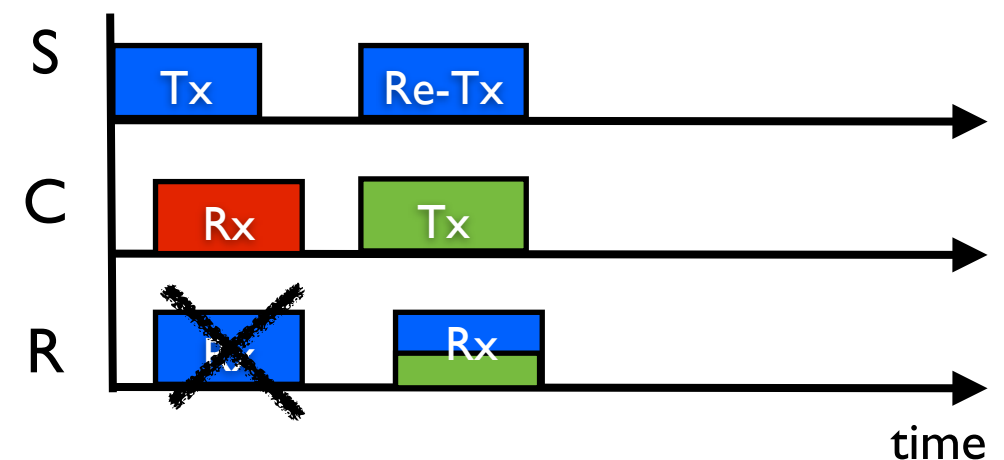
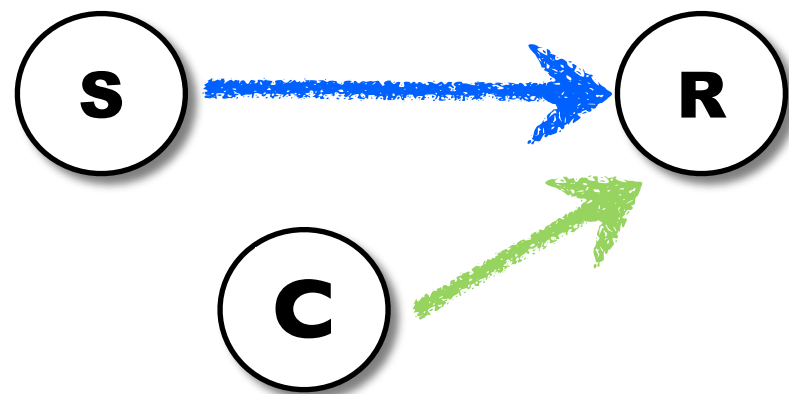
Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

Proactive



- 1) Initial transmission - Sender to Receiver
- 2) Neighboring node overhears transmission
- 3) Simultaneous coded retransmission (from Sender and Cooperator)

Prevents Failure

vMISO Triggers

- I. Method employed to invoke a vMISO transmission:
 - I.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission
 - I.2. Proactive - *Prevent* packet failures in an already known bad channel

We will show results only for Reactive

2. *Trigger policies* to identify scenarios in which vMISO transmissions yield a net throughput gain (or loss)

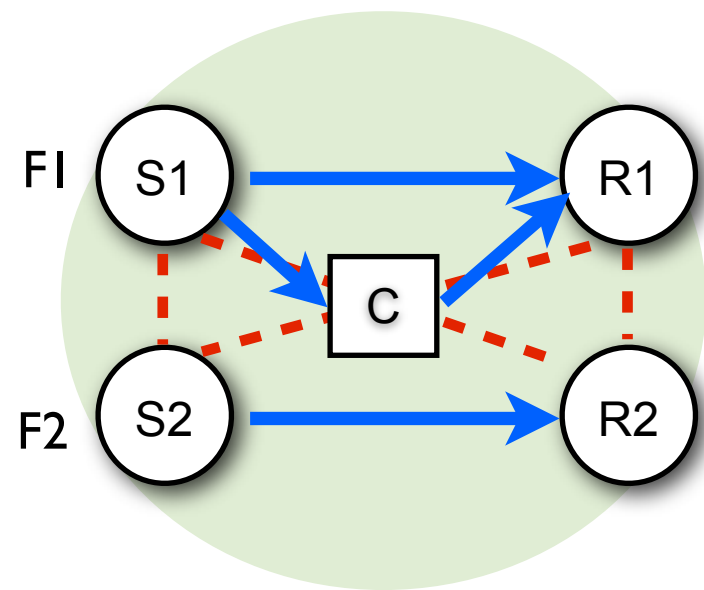
vMISO Triggers

- I. Method employed to invoke a vMISO transmission:
 - I.1. Reactive (On-Demand) - *Reacts* to a failed packet transmission
 - I.2. Proactive - *Prevent* packet failures in an already known bad channel

We will show results only for Reactive

2. ***Trigger policies*** to identify scenarios in which vMISO transmissions yield a net throughput gain (or loss)

Trigger Policies in WLANs



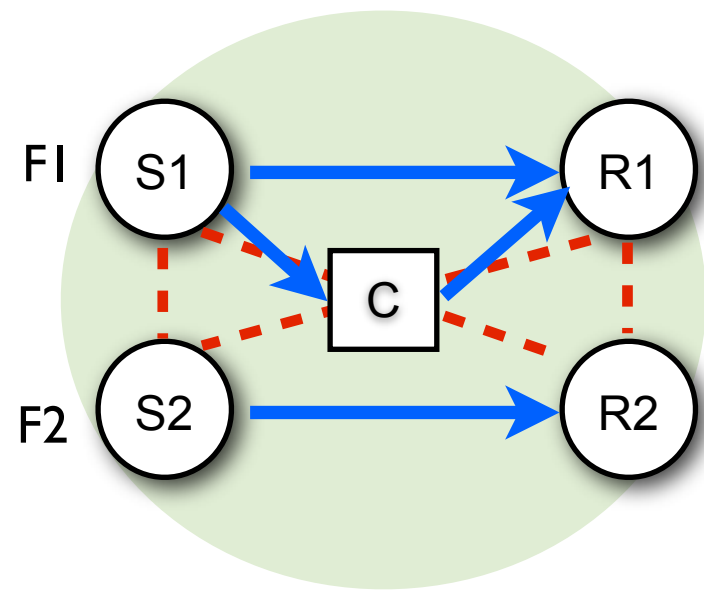
High throughput gains
for F1

Little to no cooperator
interference with F2

Fully Connected

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



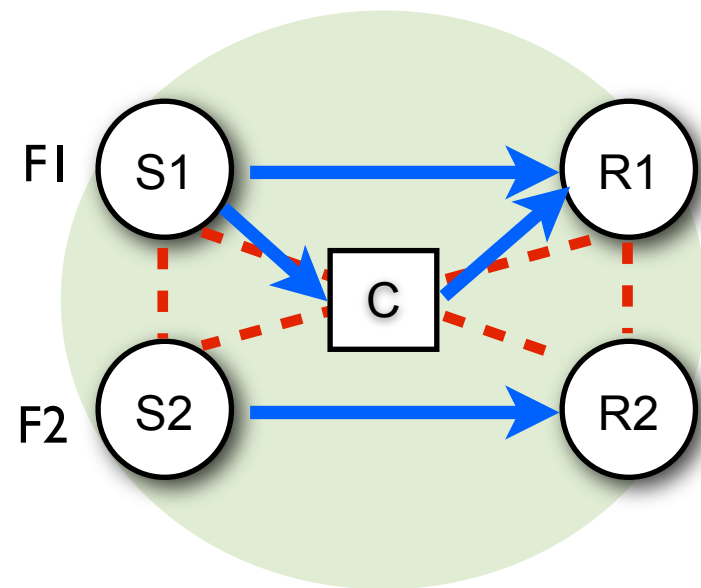
High throughput gains
for F1

Little to no cooperator
interference with F2

Fully Connected

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

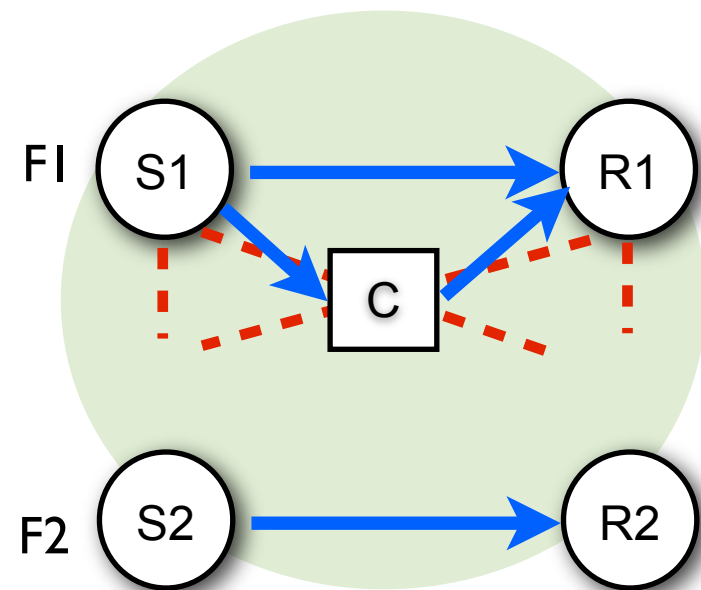


High throughput gains
for F1

Little to no cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

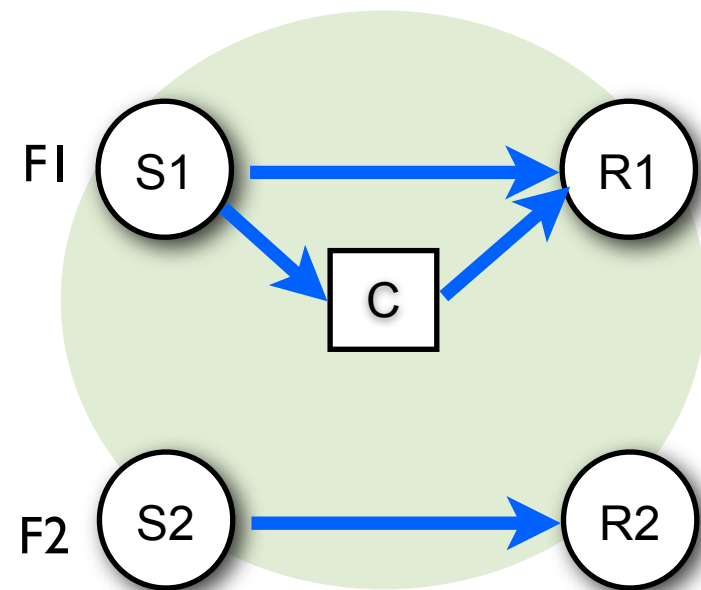


High throughput gains
for F1

Little to no cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

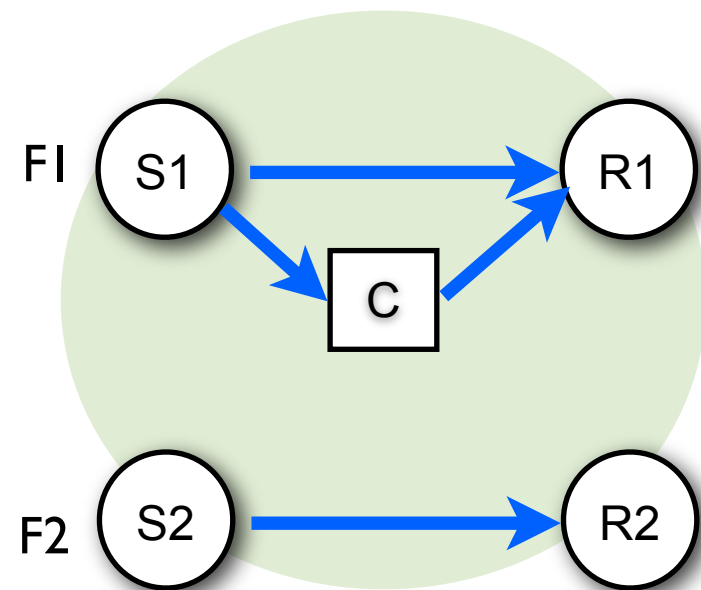


High throughput gains
for F1

Little to no cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

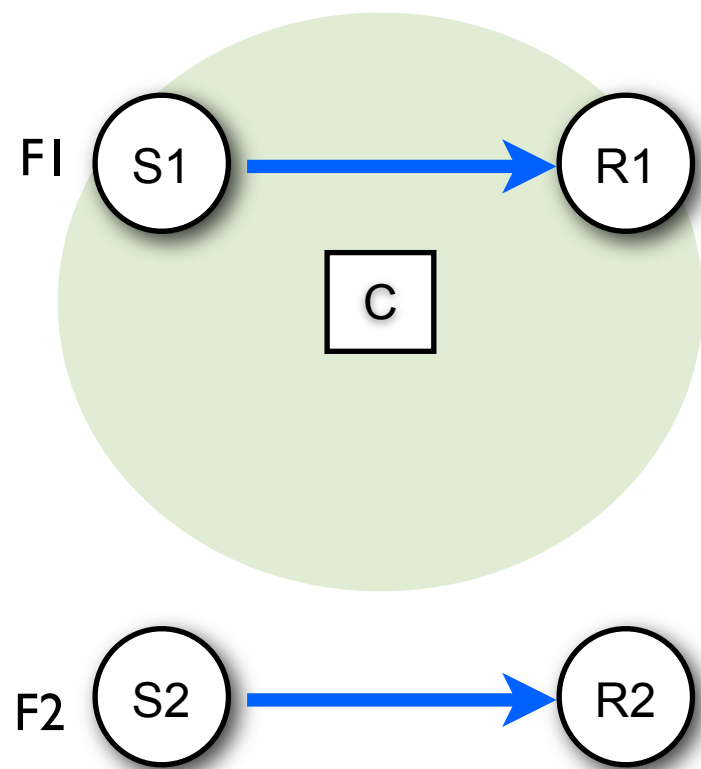


High throughput gains
for F1

~~Little to no~~ cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

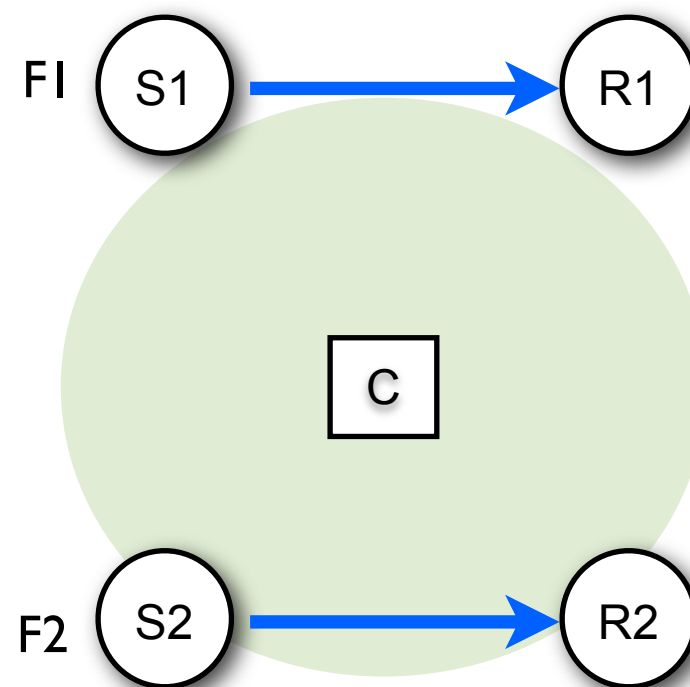


High throughput gains
for F1

~~Little to no~~ cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

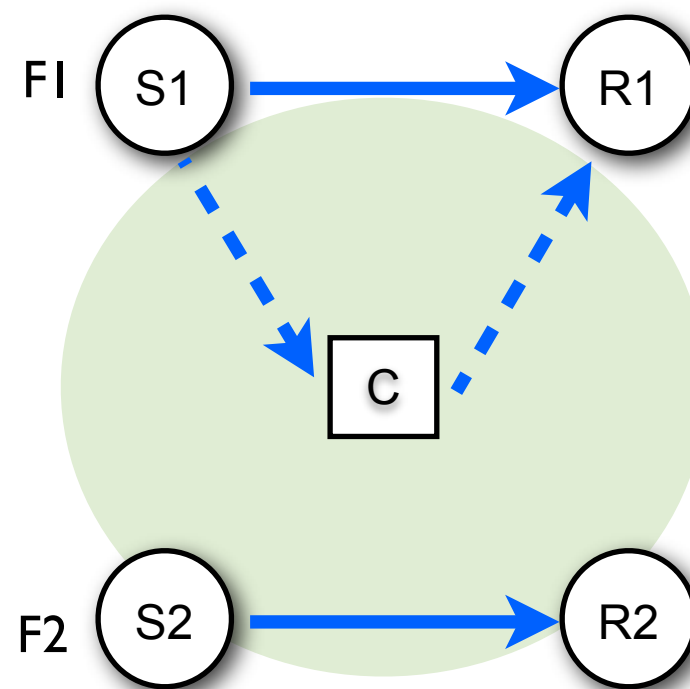


High throughput gains
for F1

~~Little to no~~ cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

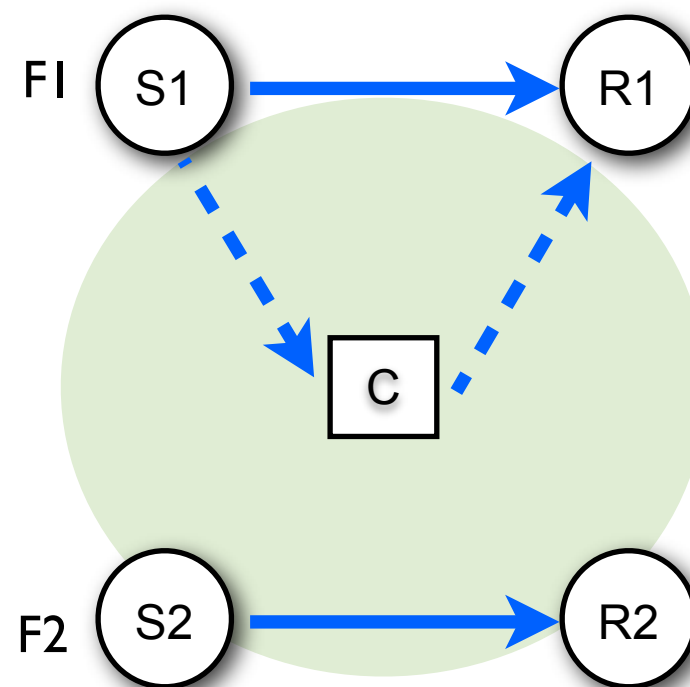


High throughput gains
for F1

~~Little to no~~ cooperator
interference with F2

Identify when the cooperator should or should not be used

Trigger Policies in WLANs

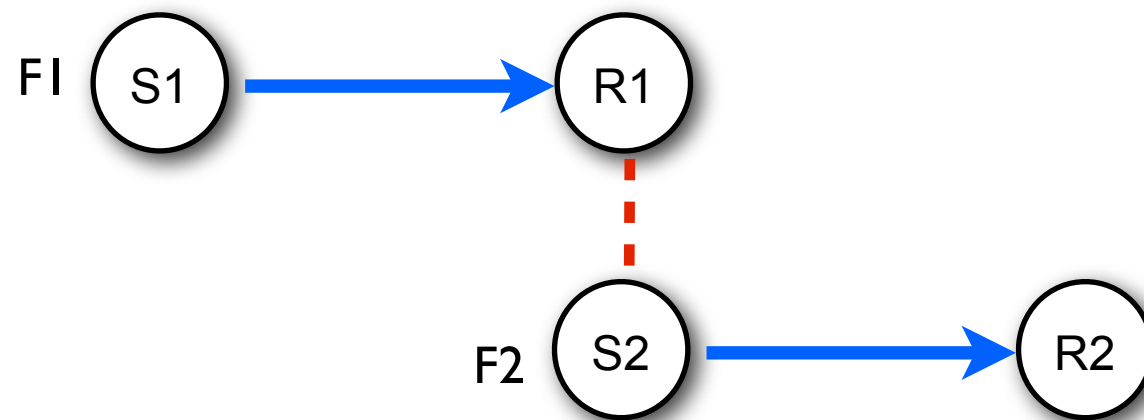


Low
~~High~~ throughput gains
for F1

~~Little to no~~ cooperator
interference with F2

Identify when the cooperator should or should not be used

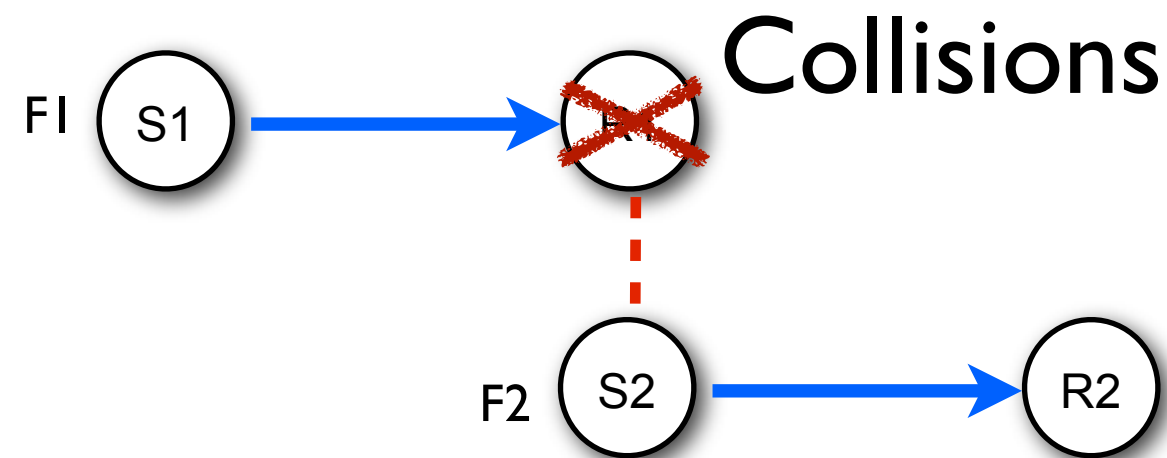
Trigger Policies in WLANs



Information Asymmetry

Identify when the cooperator should or should not be used

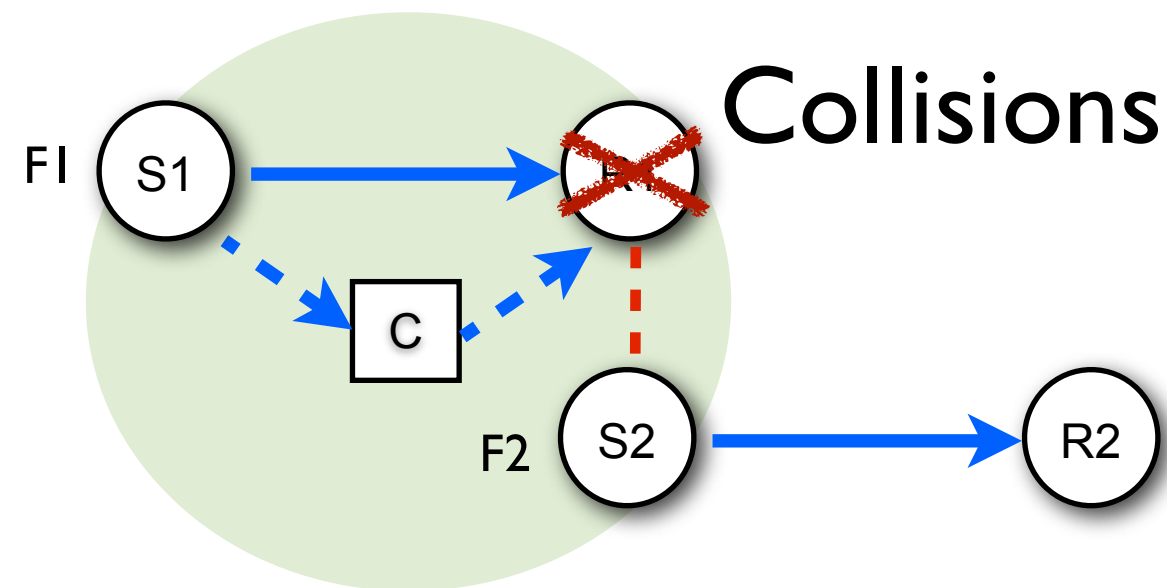
Trigger Policies in WLANs



Information Asymmetry

Identify when the cooperator should or should not be used

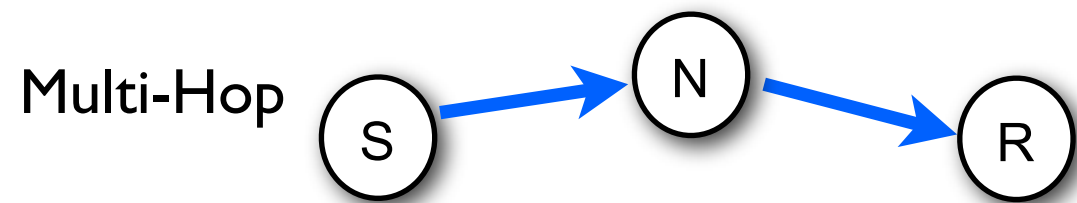
Trigger Policies in WLANs



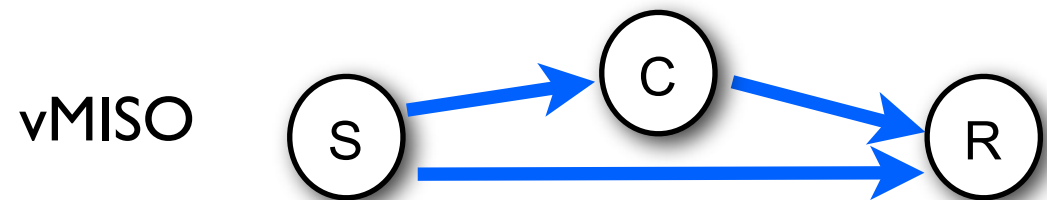
Information Asymmetry

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



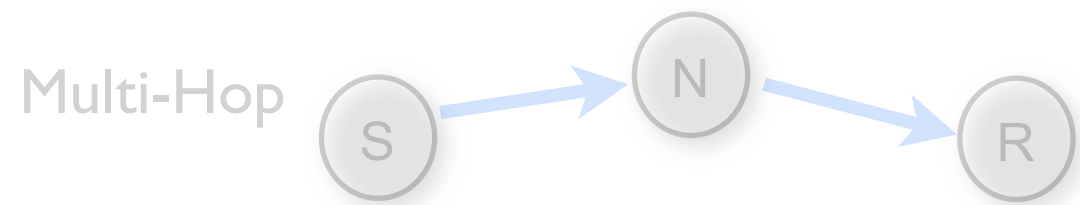
Transmissions Over Shorter/Higher Quality Links
VS
Transmit Diversity or/and 2x Tx Power



Low Tx Rate
↓
Fewer Losses
↓
Lower vMISO Gains

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



Transmissions Over Shorter/Higher Quality Links
VS

Transmit Diversity or/and 2x Tx Power



Low Tx Rate



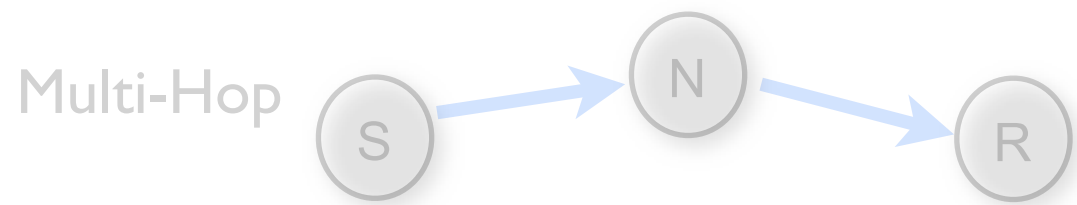
Fewer Losses



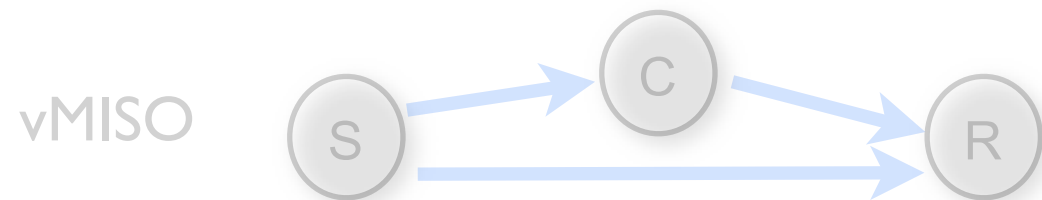
Lower vMISO Gains

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



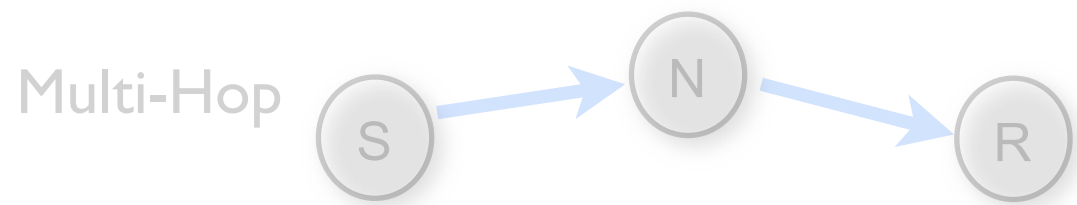
Transmissions Over Shorter/Higher Quality Links
VS
Transmit Diversity or/and 2x Tx Power



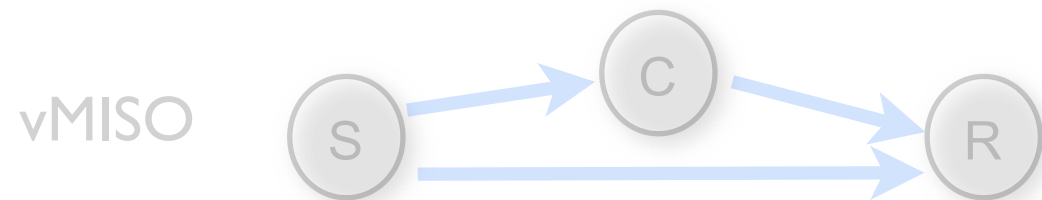
Low Tx Rate
↓
Fewer Losses
↓
Lower vMISO Gains

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



Transmissions Over Shorter/Higher Quality Links
VS
Transmit Diversity or/and 2x Tx Power



High ~~Low~~ Tx Rate



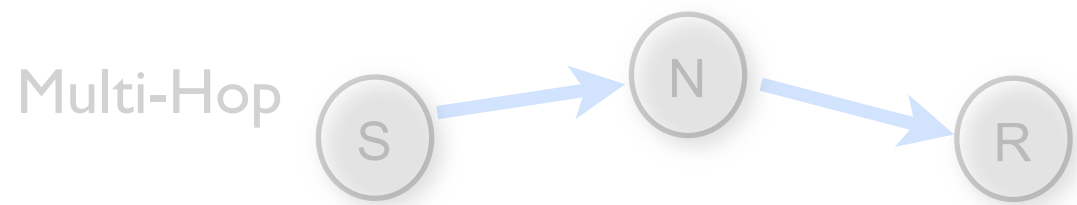
Fewer Losses



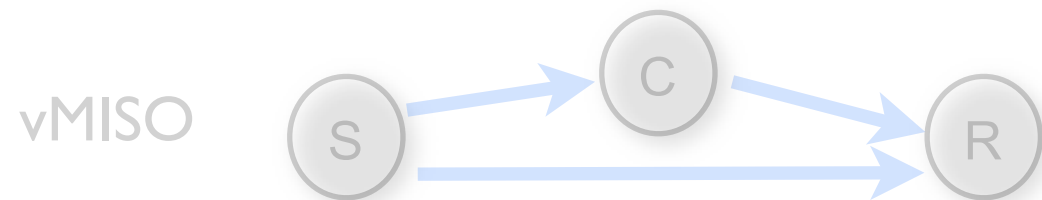
Lower vMISO Gains

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



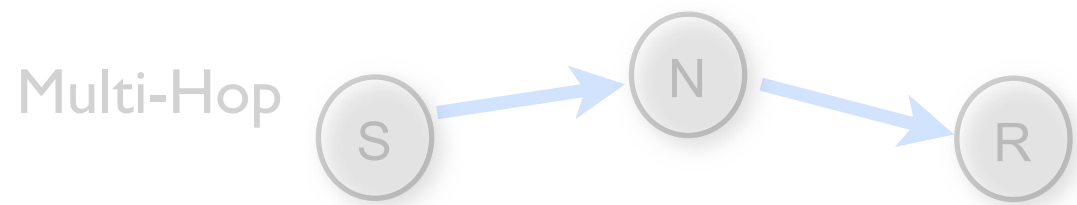
Transmissions Over Shorter/Higher Quality Links
VS
Transmit Diversity or/and 2x Tx Power



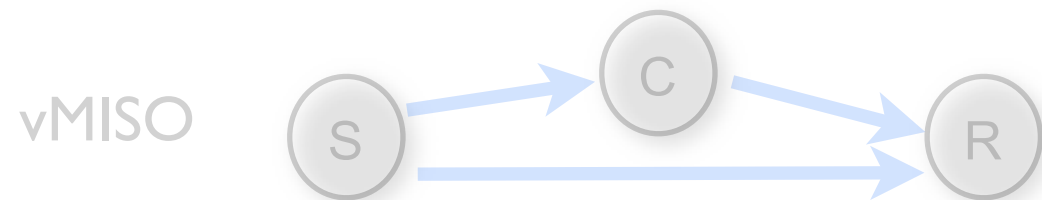
High ~~Low~~ Tx Rate
↓
More ~~Fewer~~ Losses
↓
Lower vMISO Gains

Identify when the cooperator should or should not be used

Trigger Policies in WLANs



Transmissions Over Shorter/Higher Quality Links
VS
Transmit Diversity or/and 2x Tx Power

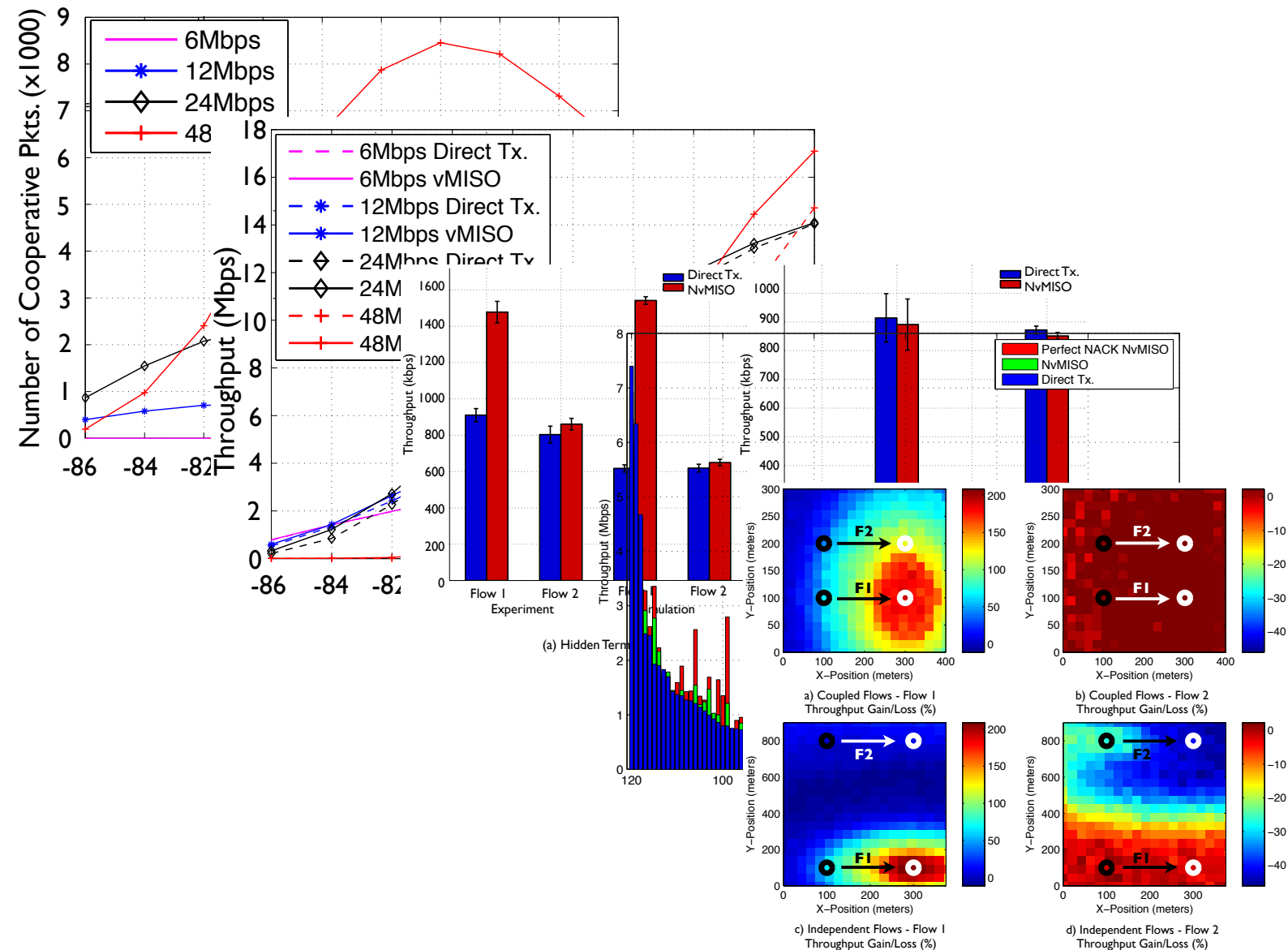


High ~~Low~~ Tx Rate
↓
More ~~Fewer~~ Losses
↓
Higher ~~Lower~~ vMISO Gains

Identify when the cooperator should or should not be used

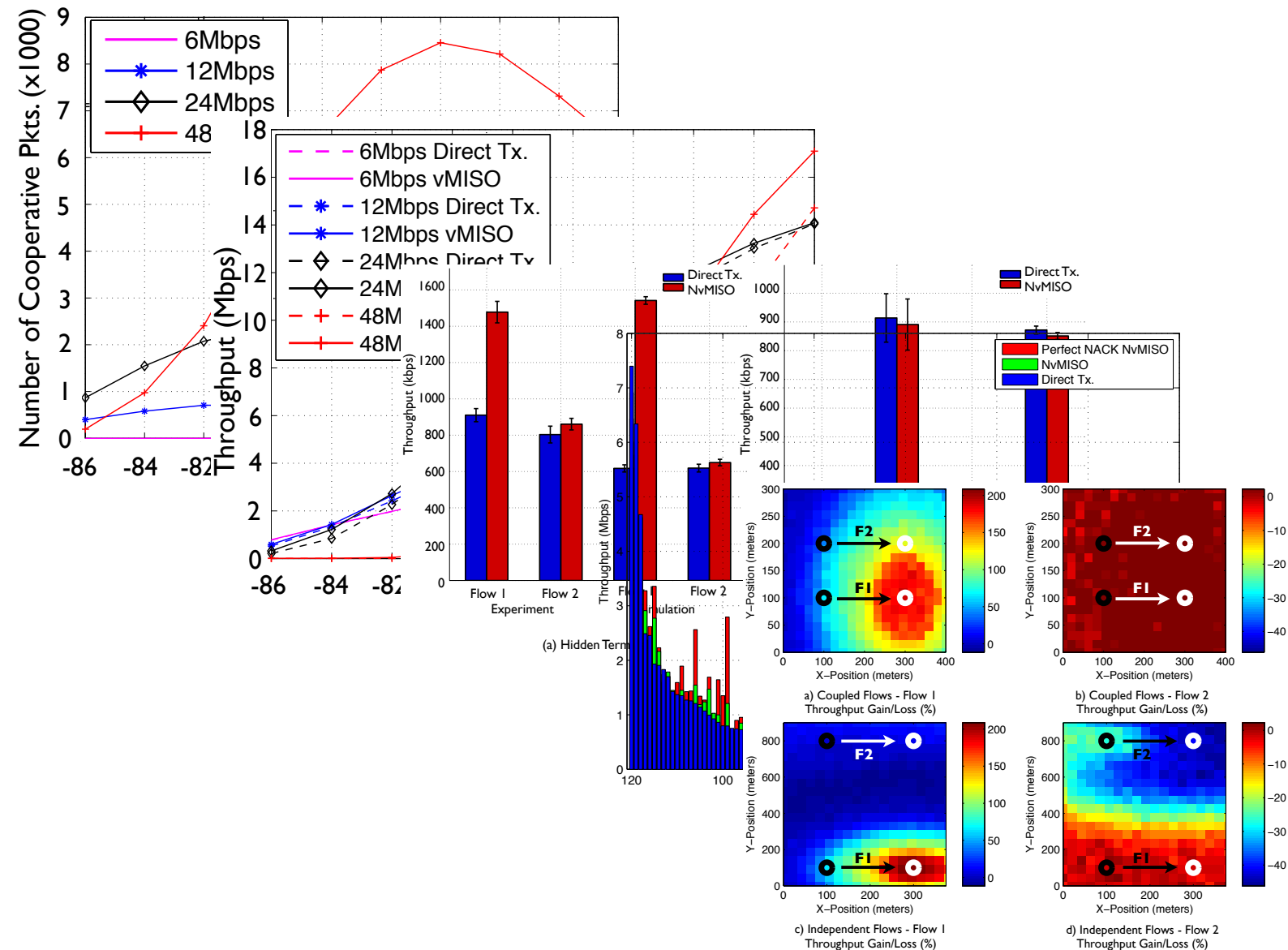
Evaluation Roadmap

- System Implementation
- Comprehensive vMISO Evaluation
- Atomic Scenarios (Fundamental Small-Scale Topologies)
- Large-Scale Topologies (up to 20 flows)



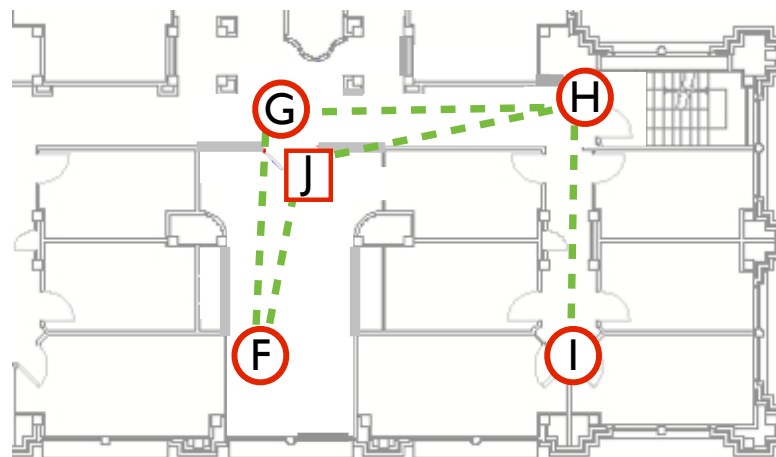
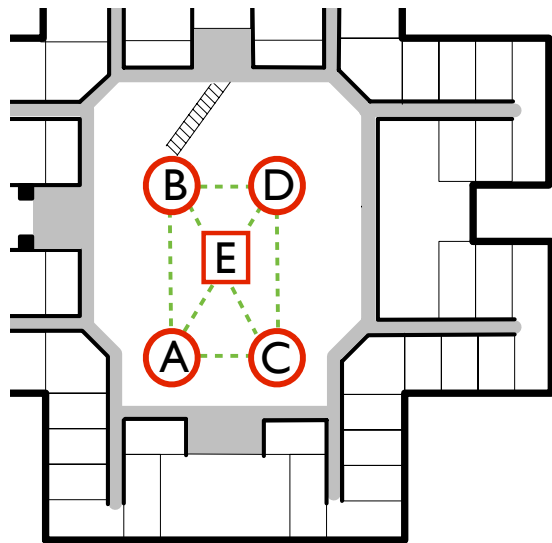
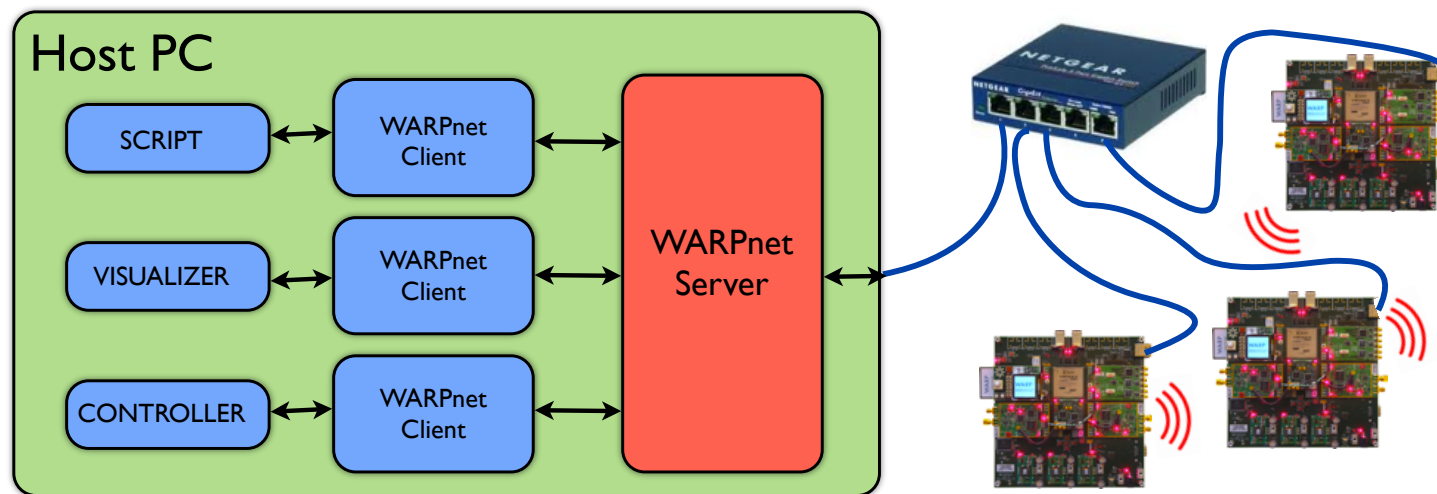
Evaluation Roadmap

- System Implementation
- Comprehensive vMISO Evaluation
- Atomic Scenarios (Fundamental Small-Scale Topologies)
- Large-Scale Topologies (up to 20 flows)



However, our evaluation explored networks of up to 120 flows

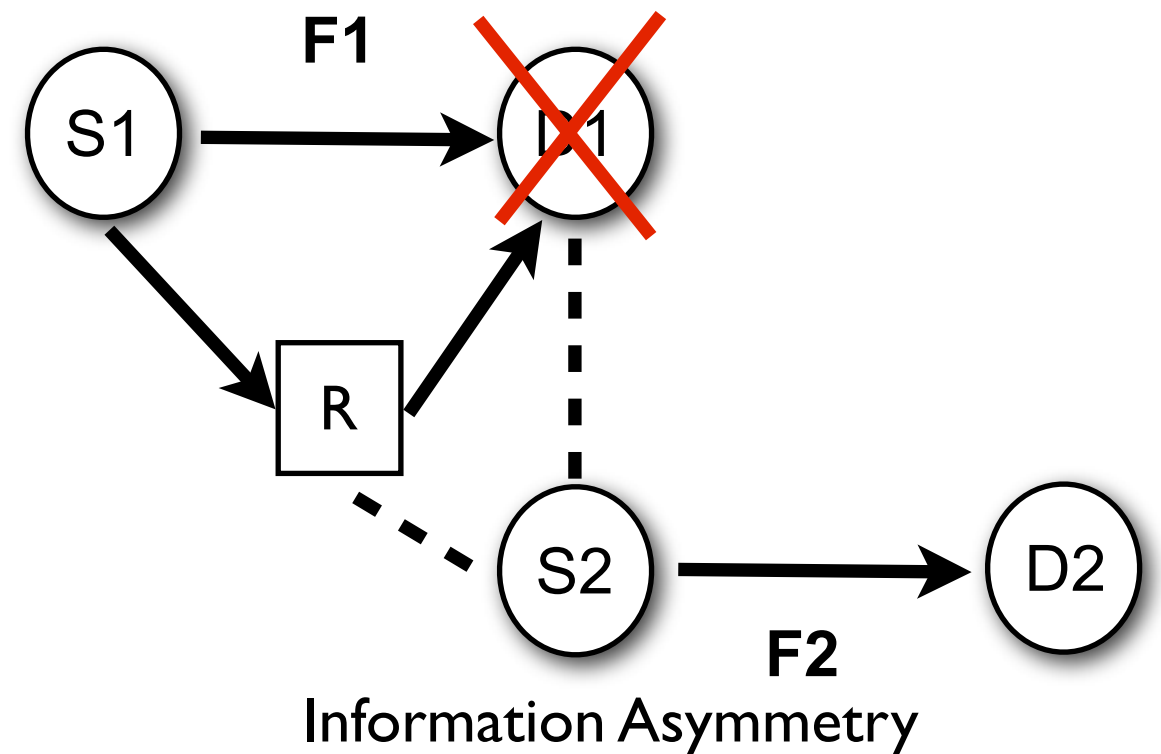
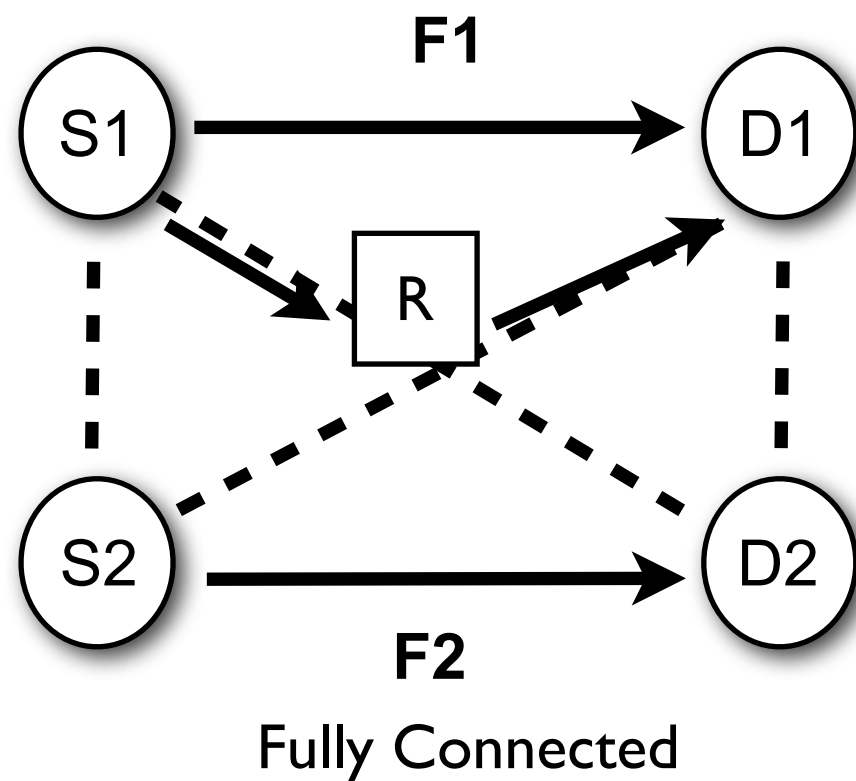
System Implementation



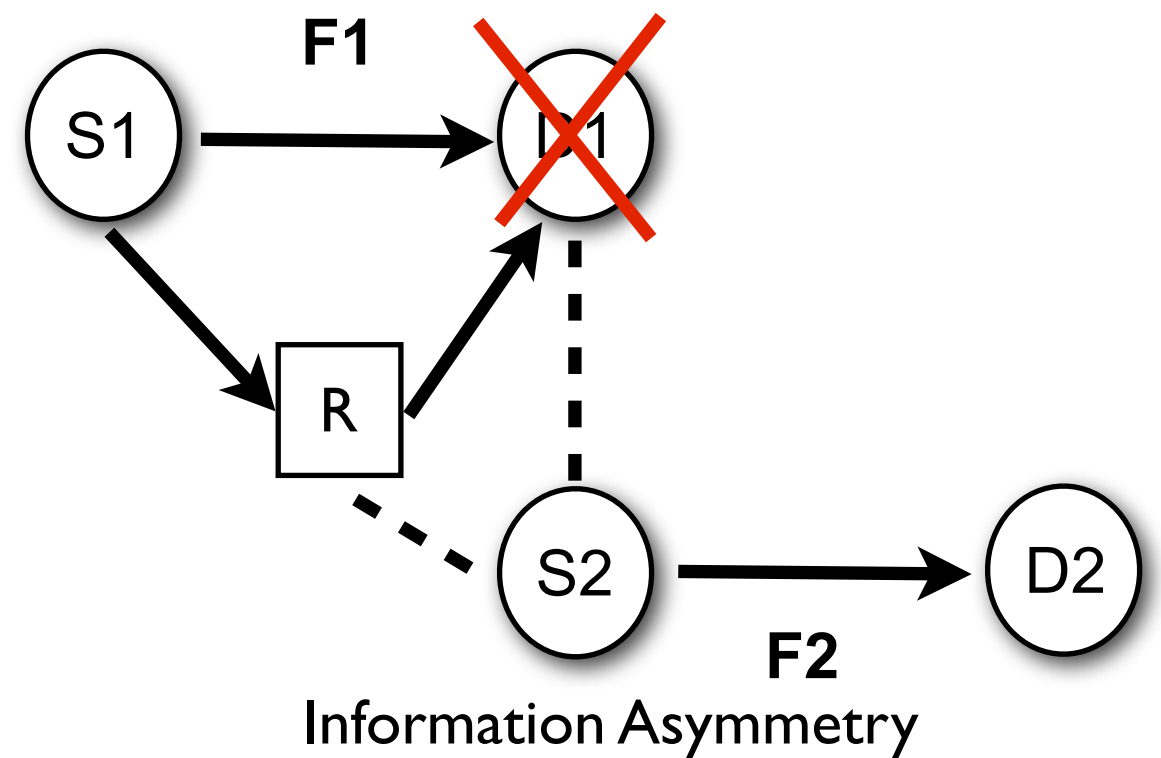
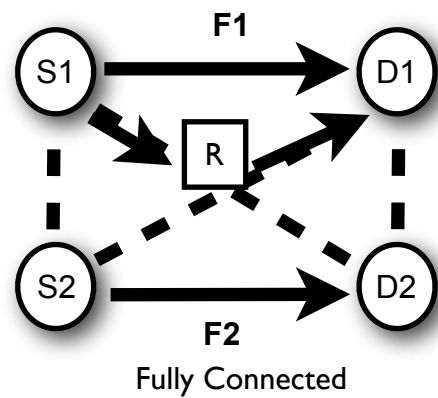
- Combination of over-the-air experiments (small topologies) and simulation (large topologies)
- WARP Platform [1] and WARPnet - Clean slate MAC and PHY
- Simulations in NS-2
- Performance Metric: Throughput (bps)
- Protocol Implementation: Idealized NACK-based (benchmarking) vs practical NACK-based scheme.

vMISO in Atomic Scenarios

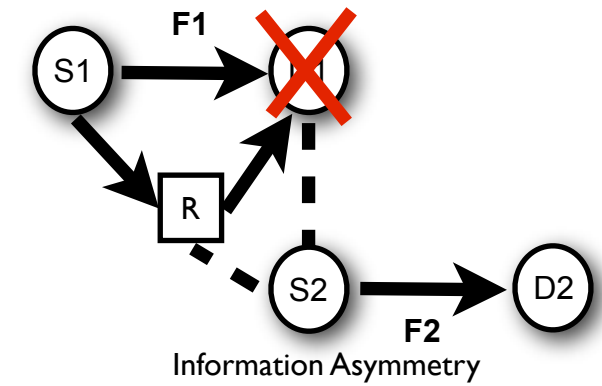
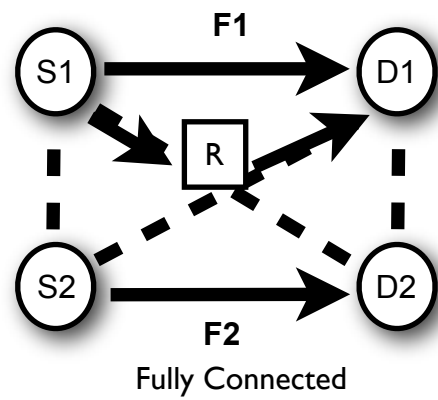
vMISO in Atomic Scenarios



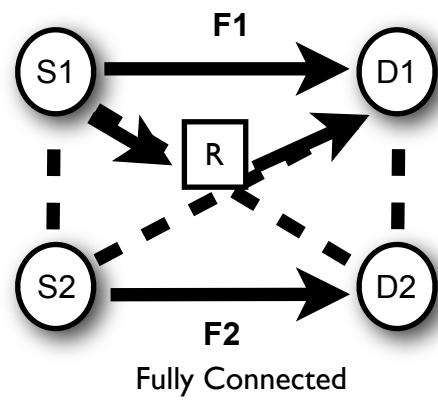
vMISO in Atomic Scenarios



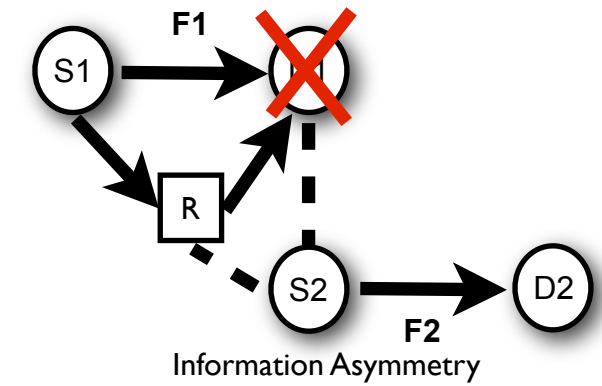
vMISO in Atomic Scenarios



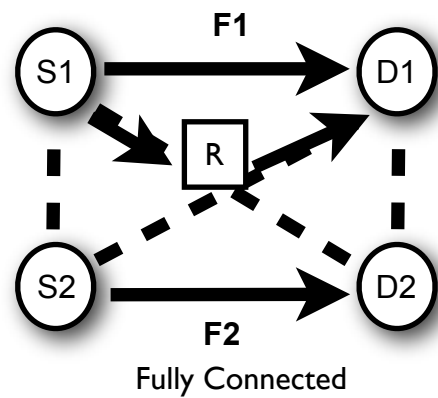
vMISO in Atomic Scenarios



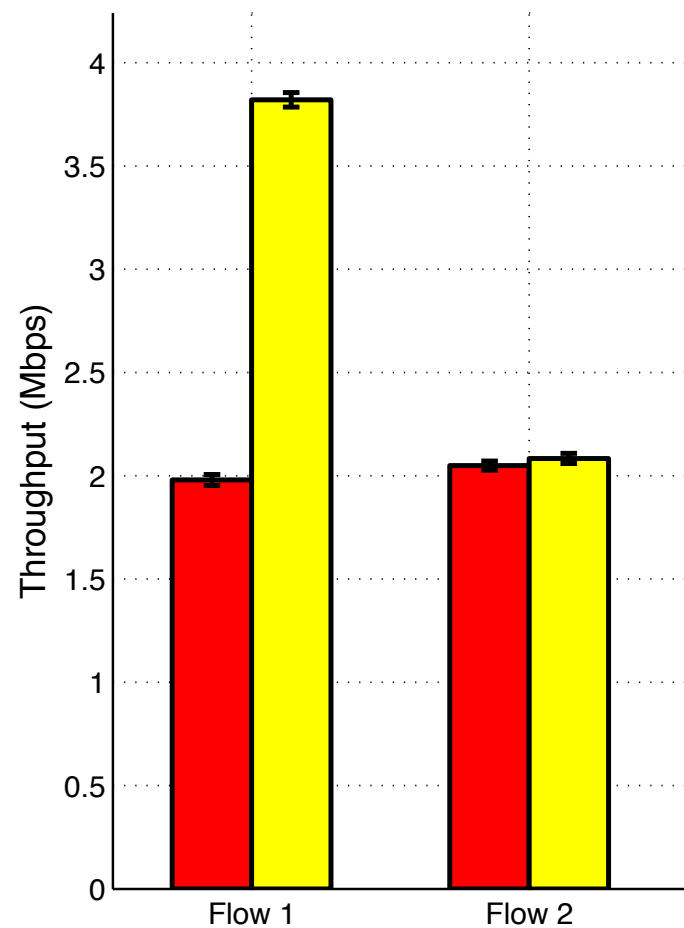
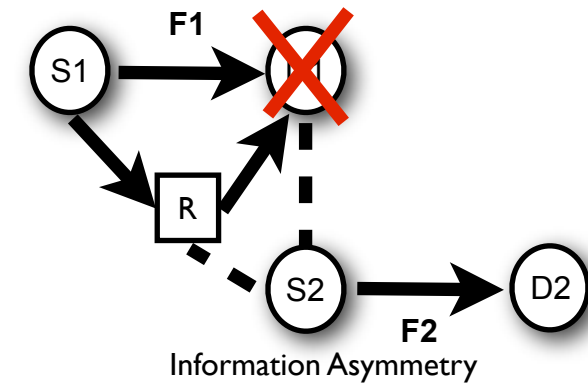
Direct Tx
vMISO



vMISO in Atomic Scenarios

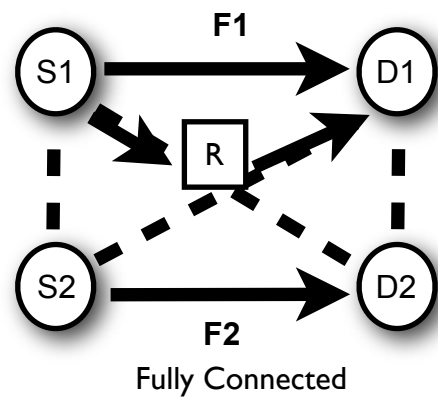


 Direct Tx
 vMISO

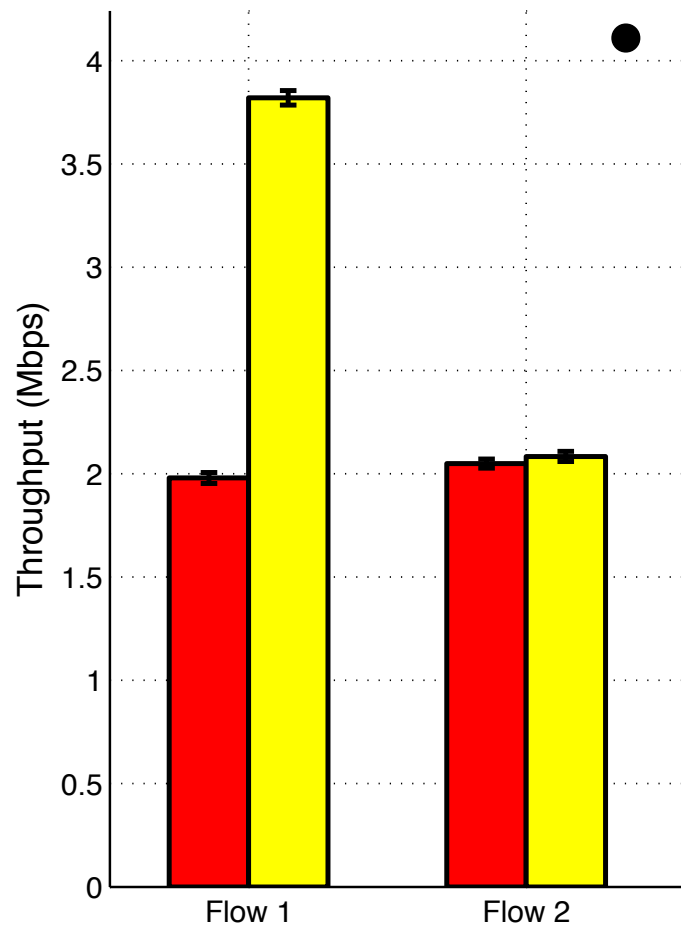
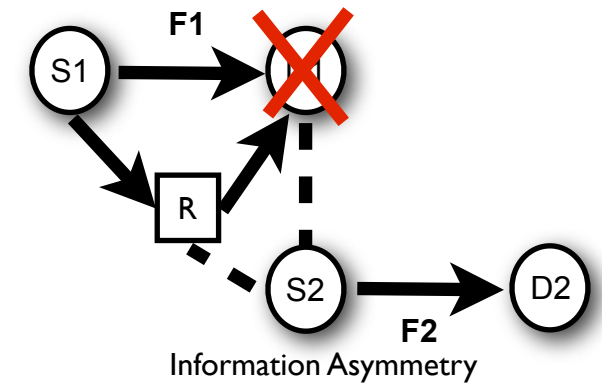


Fully Connected

vMISO in Atomic Scenarios



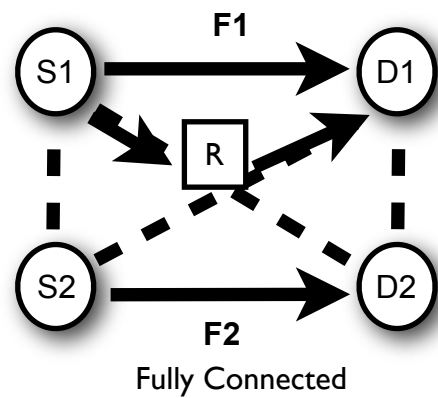
Direct Tx
vMISO



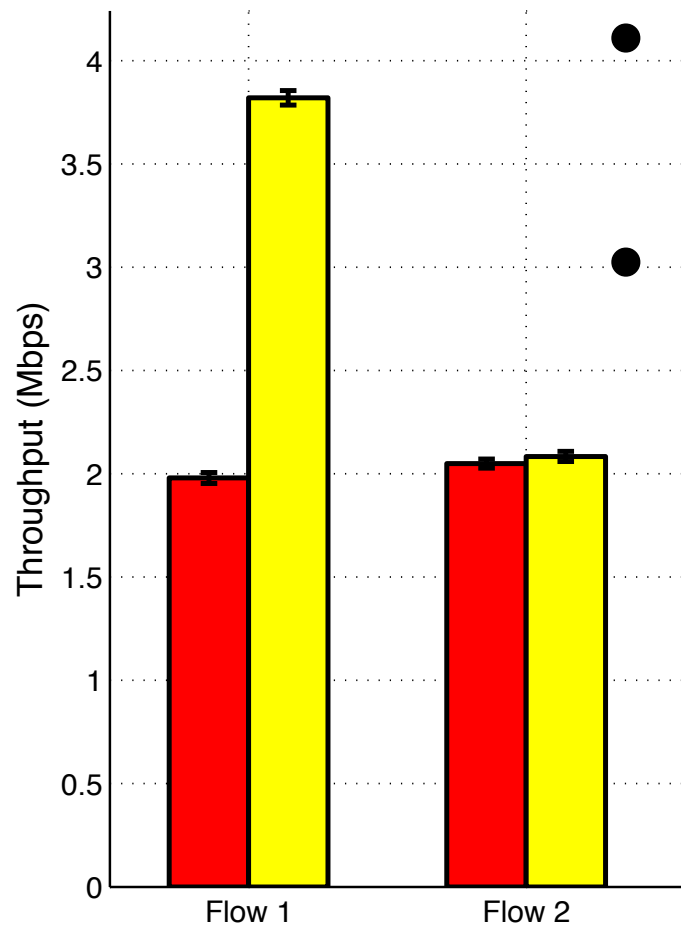
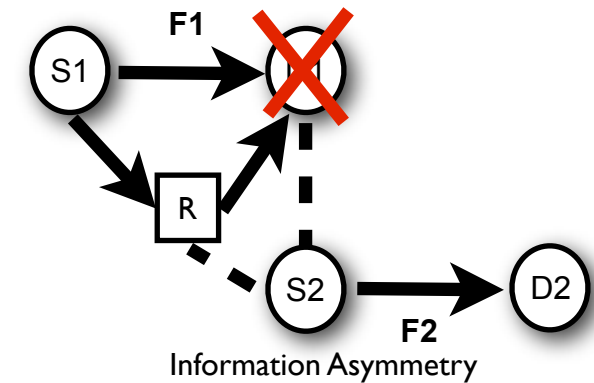
- Almost doubled throughput of flow 1

Fully Connected

vMISO in Atomic Scenarios



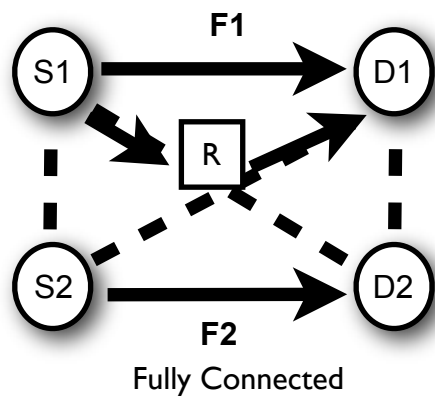
 Direct Tx
 vMISO



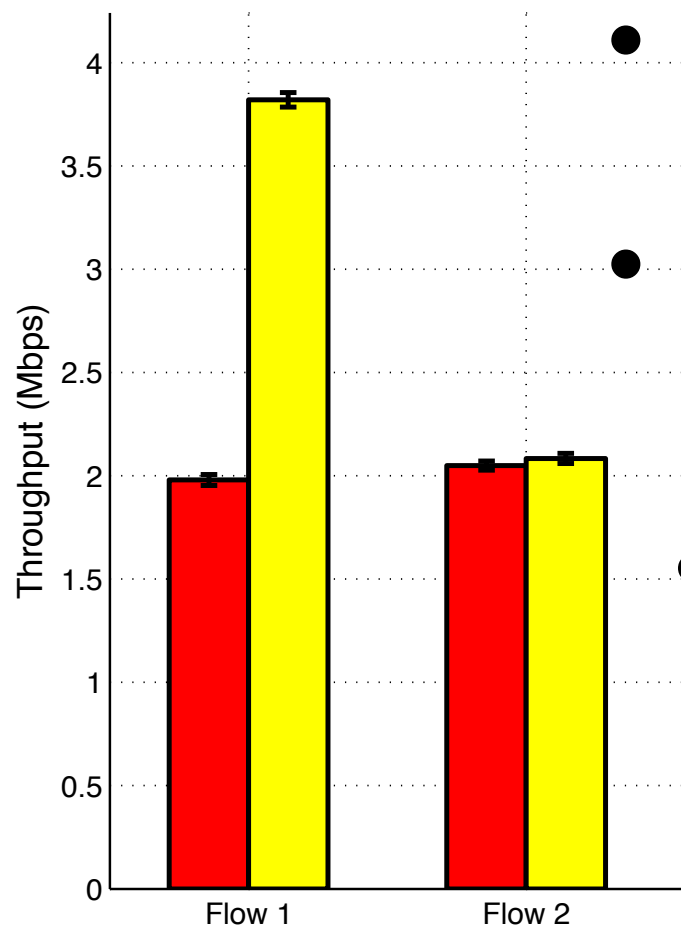
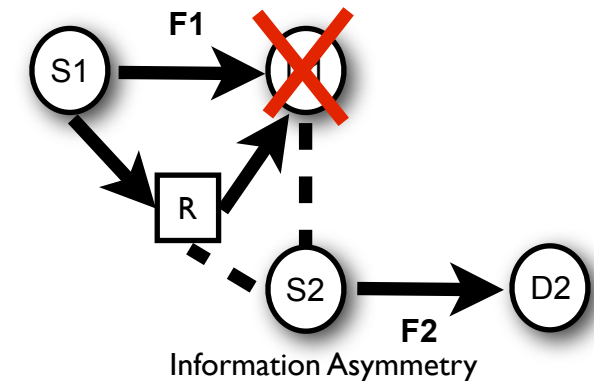
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:

Fully Connected

vMISO in Atomic Scenarios



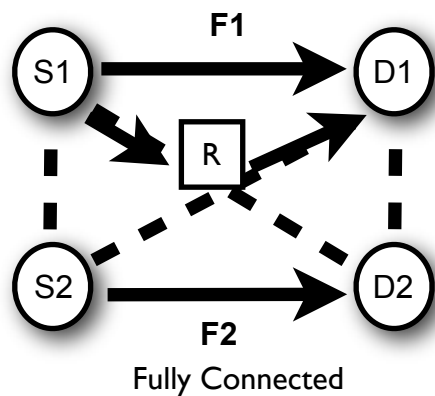
 Direct Tx
 vMISO



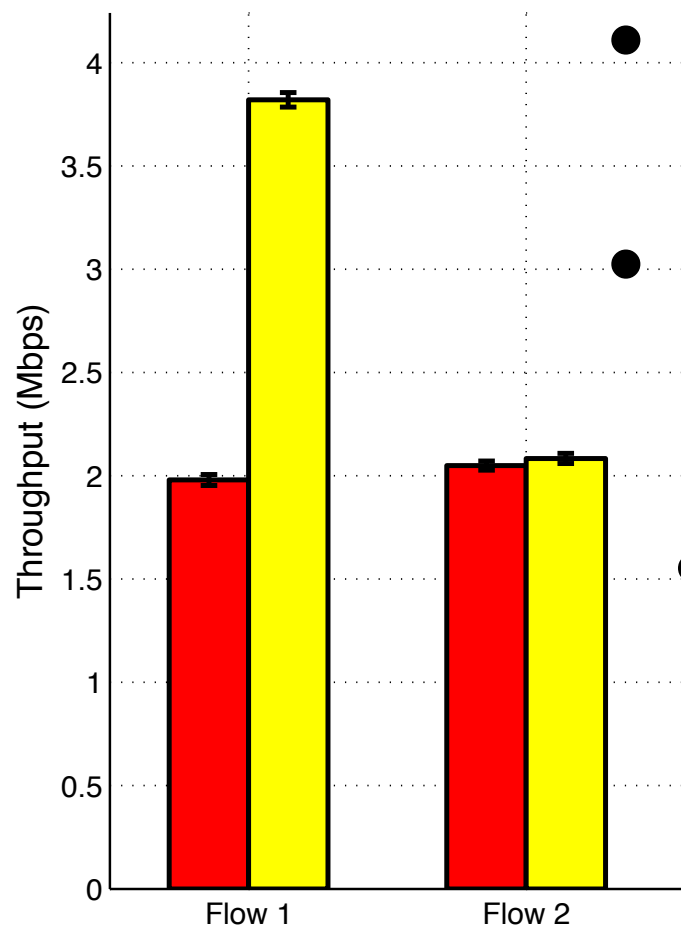
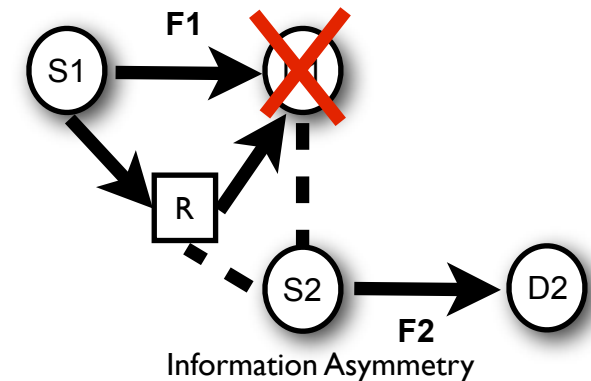
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

Fully Connected

vMISO in Atomic Scenarios

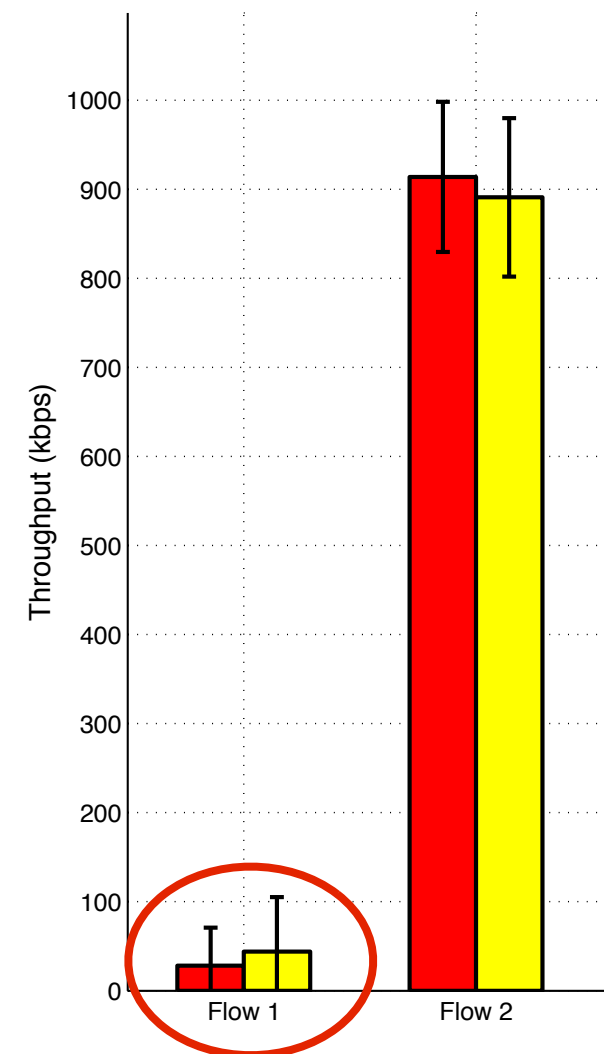


 Direct Tx
 vMISO



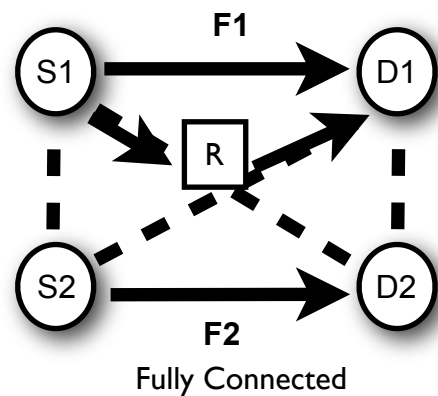
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

Fully Connected

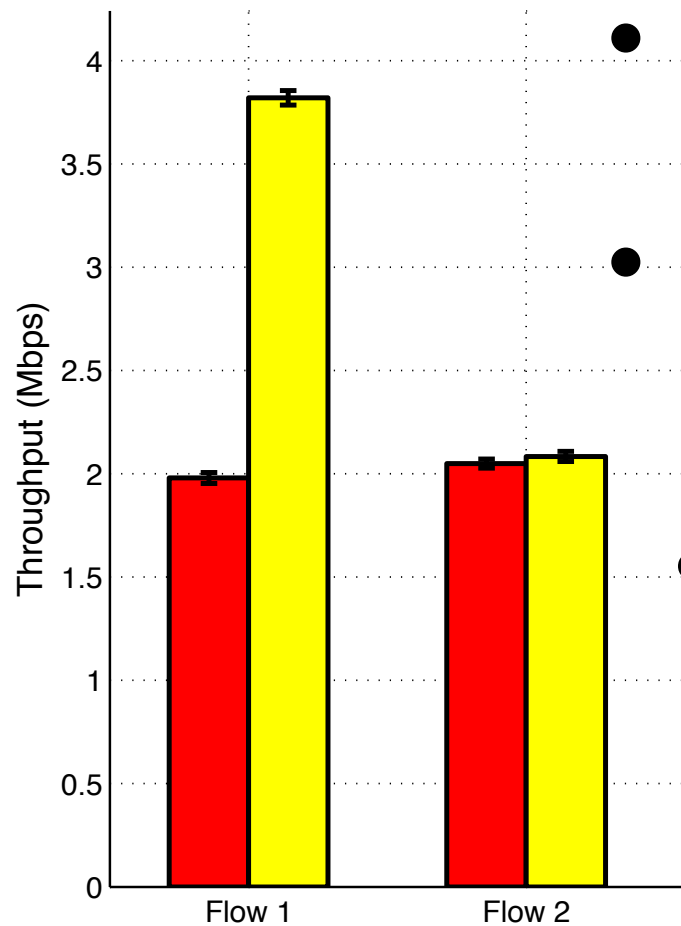
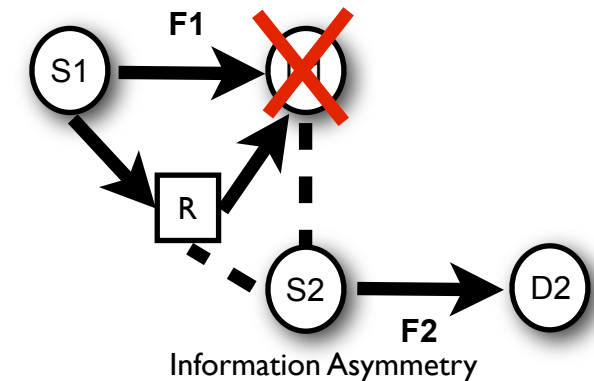


Information Asymmetry

vMISO in Atomic Scenarios



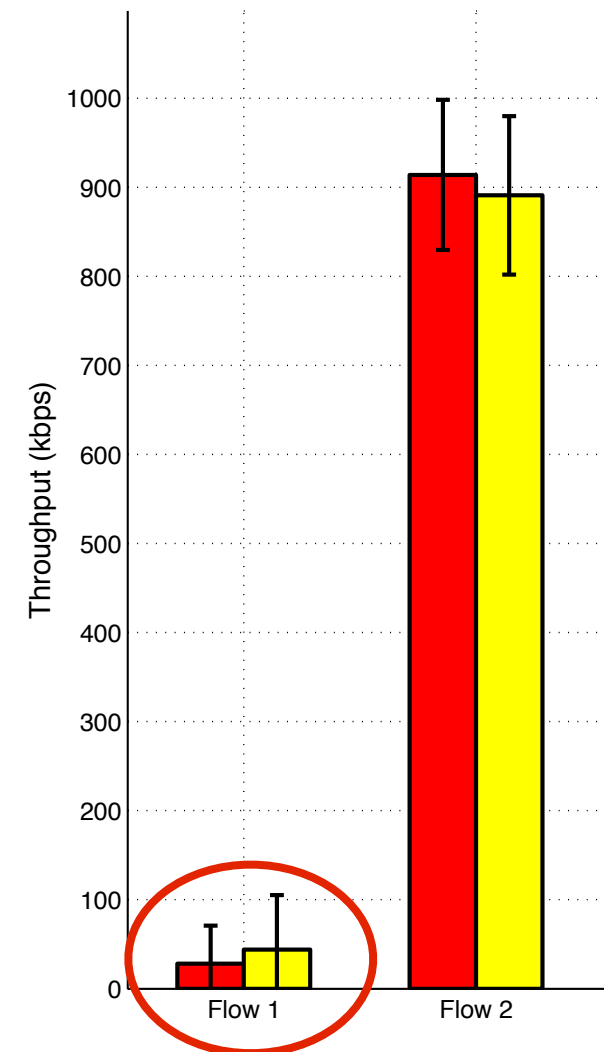
 Direct Tx
 vMISO



- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

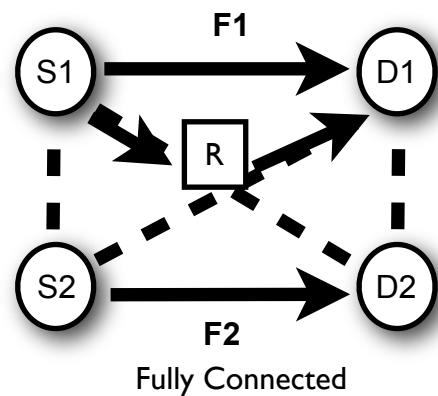
Fully Connected

- As expected $f2 \gg f1$

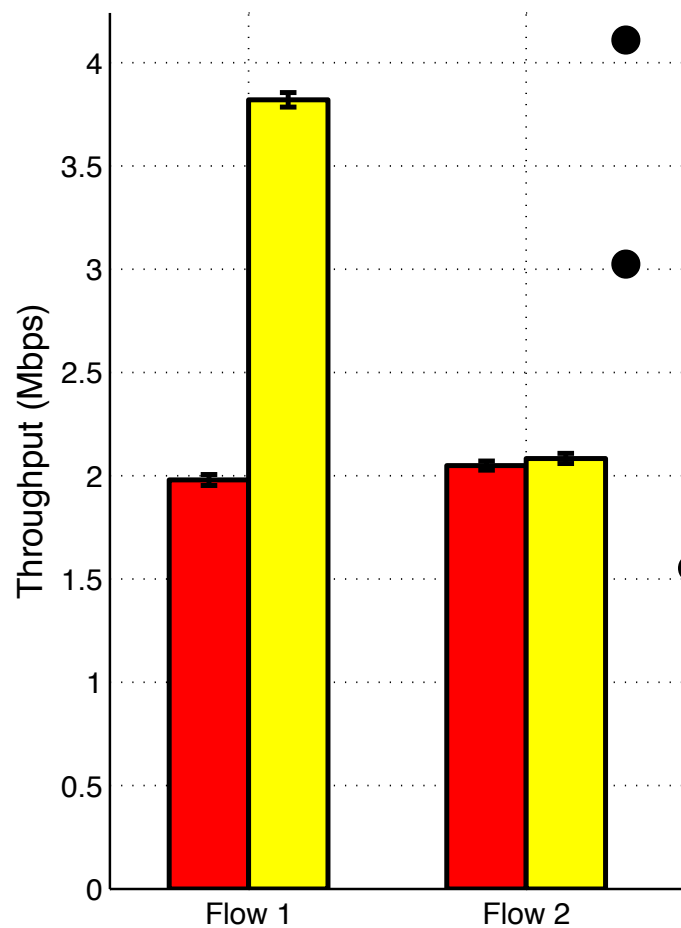
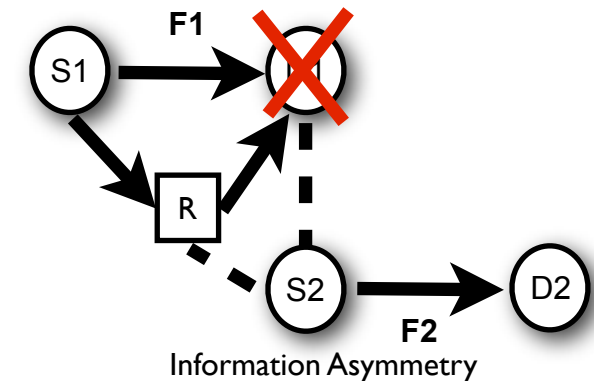


Information Asymmetry

vMISO in Atomic Scenarios



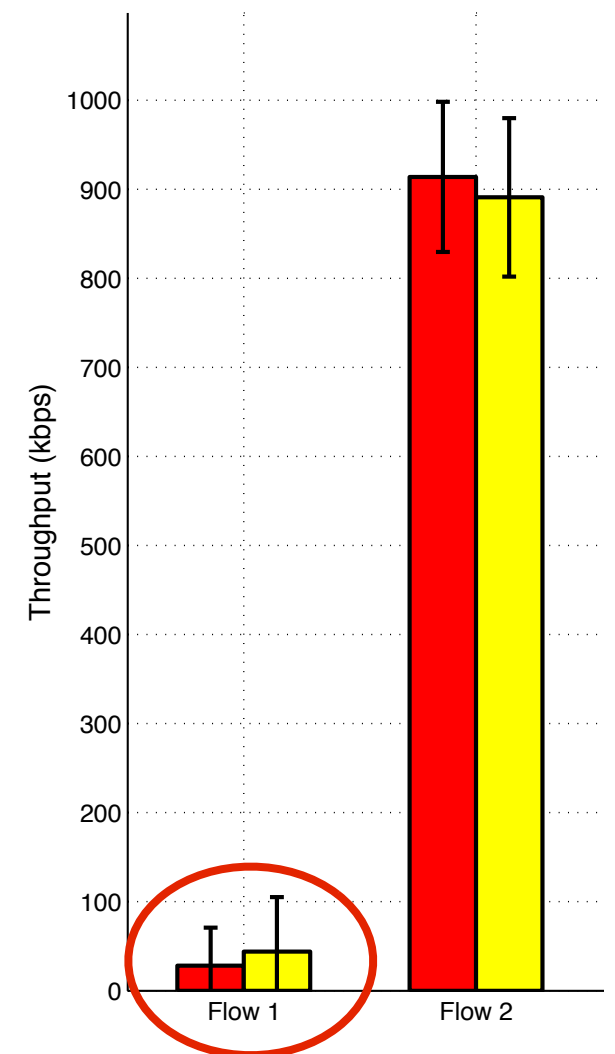
 Direct Tx
 vMISO



Fully Connected

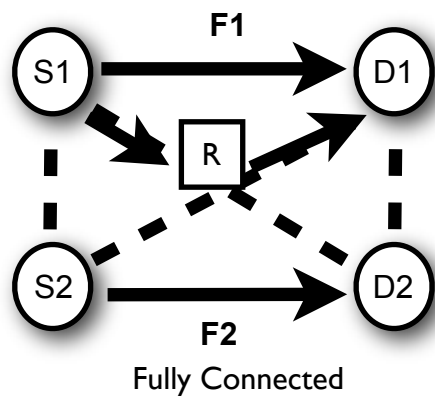
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

- As expected $f2 \gg f1$
- Big increase (~56%), but still unsatisfactory performance

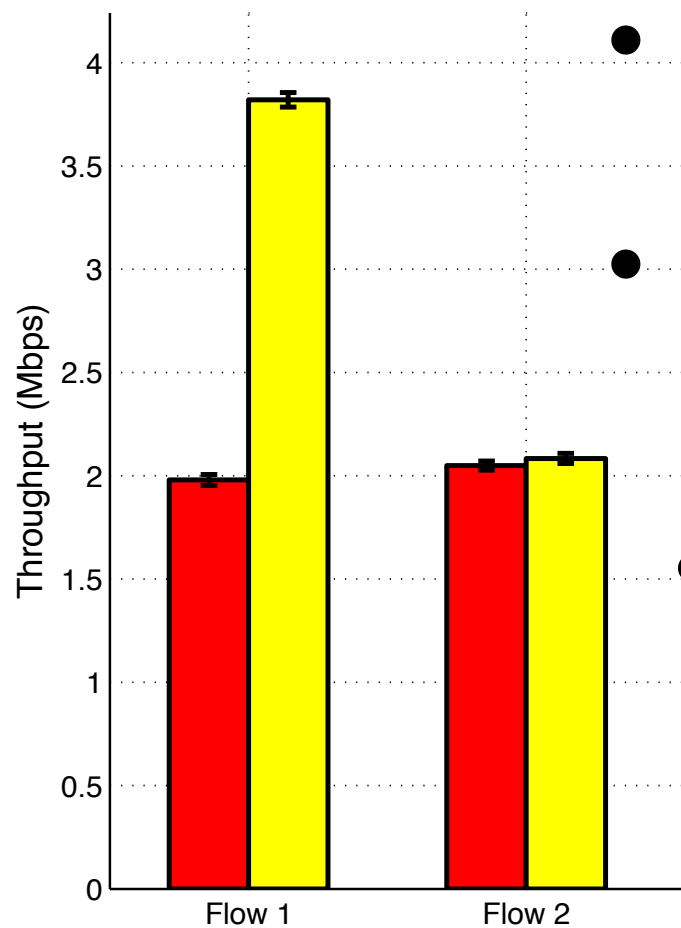
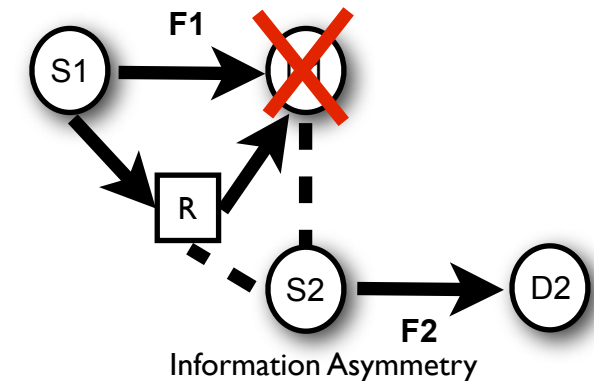


Information Asymmetry

vMISO in Atomic Scenarios



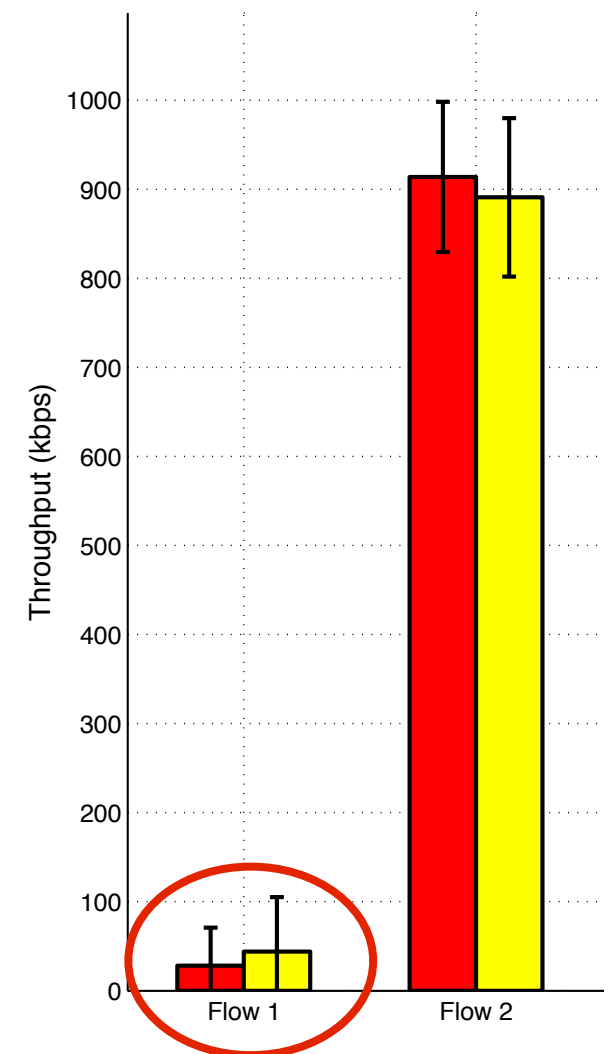
 Direct Tx
 vMISO



Fully Connected

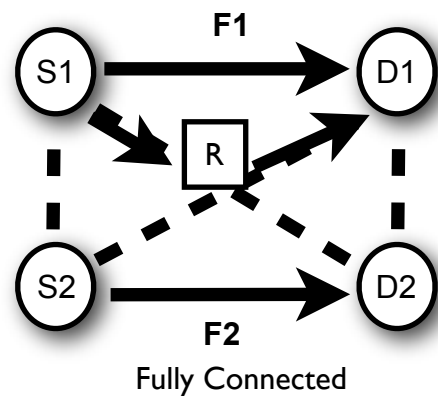
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

- As expected $f2 \gg f1$
- Big increase (~56%), but still unsatisfactory performance
- Why did it help? Relay helps one link by providing further information about topology

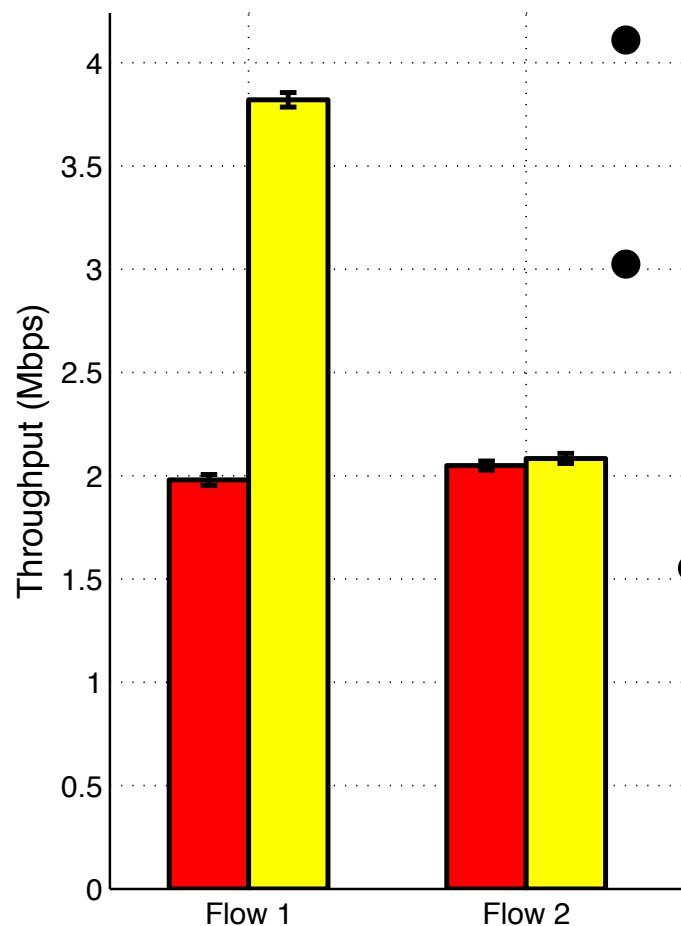
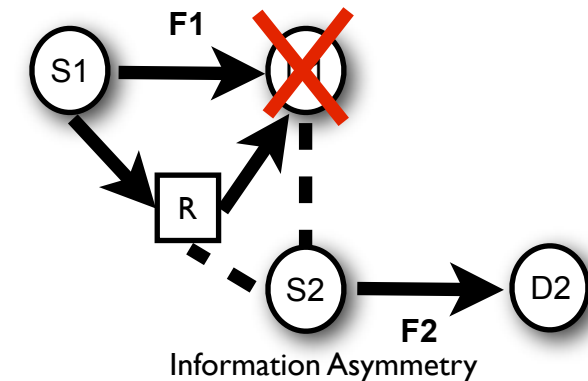


Information Asymmetry

vMISO in Atomic Scenarios



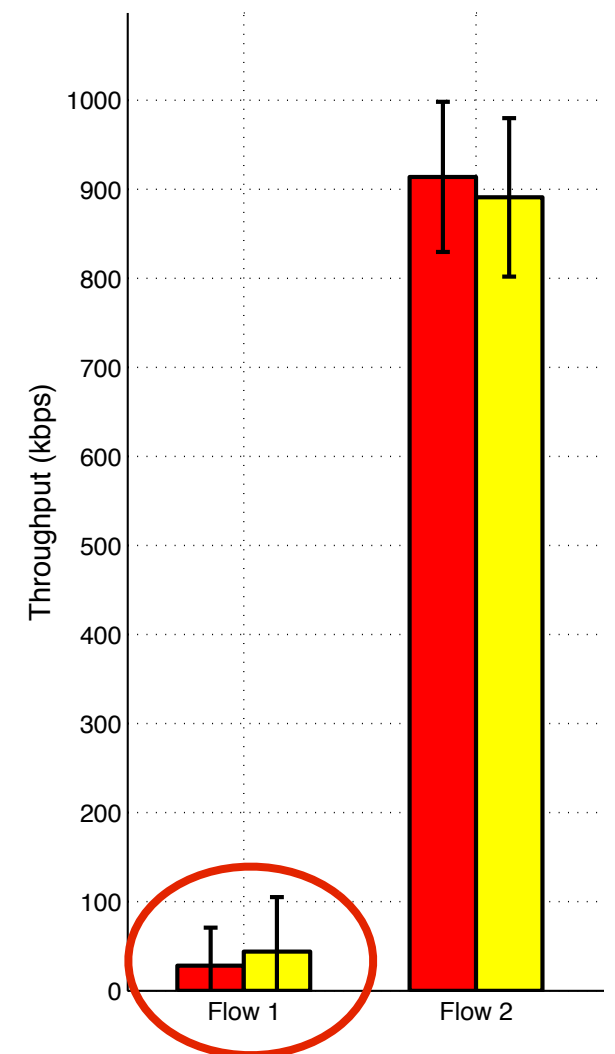
 Direct Tx
 vMISO



Fully Connected

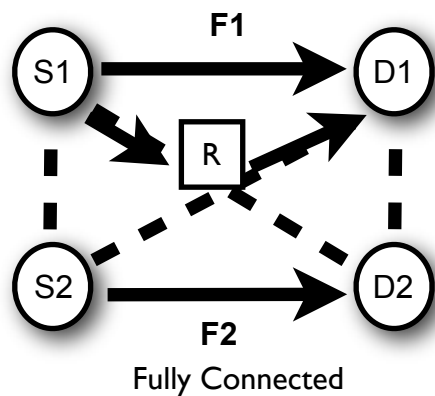
- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

- As expected $f2 \gg f1$
- Big increase (~56%), but still unsatisfactory performance
- Why did it help? Relay helps one link by providing further information about topology
- Why didn't it help that much? Low number of cooperative tx triggered

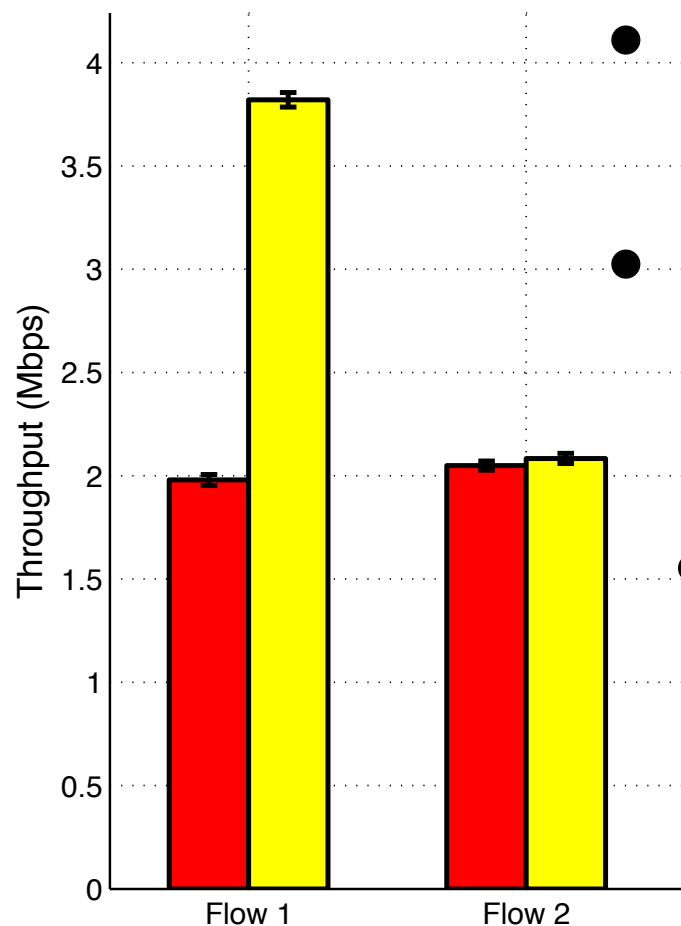
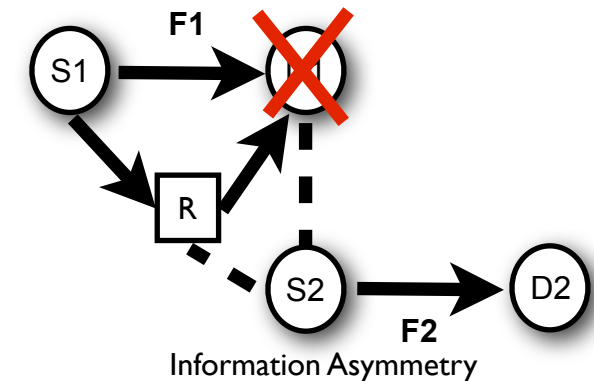


Information Asymmetry

vMISO in Atomic Scenarios



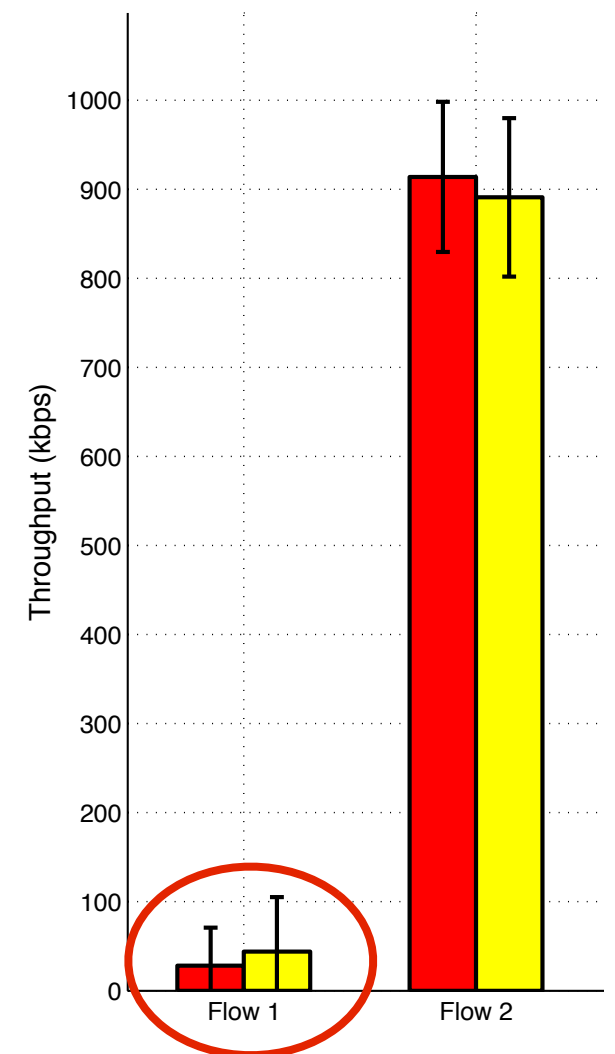
Direct Tx
 vMISO



Fully Connected

- Almost doubled throughput of flow 1
- No negative effect of the cooperator on competing flow:
- Why? Non-cooperative flow already deferring competing flow

- As expected $f2 \gg f1$
- Big increase (~56%), but still unsatisfactory performance
- Why did it help? Relay helps one link by providing further information about topology
- Why didn't it help that much? Low number of cooperative tx triggered
- MAC behavior completely dominates the PHY behavior



Information Asymmetry

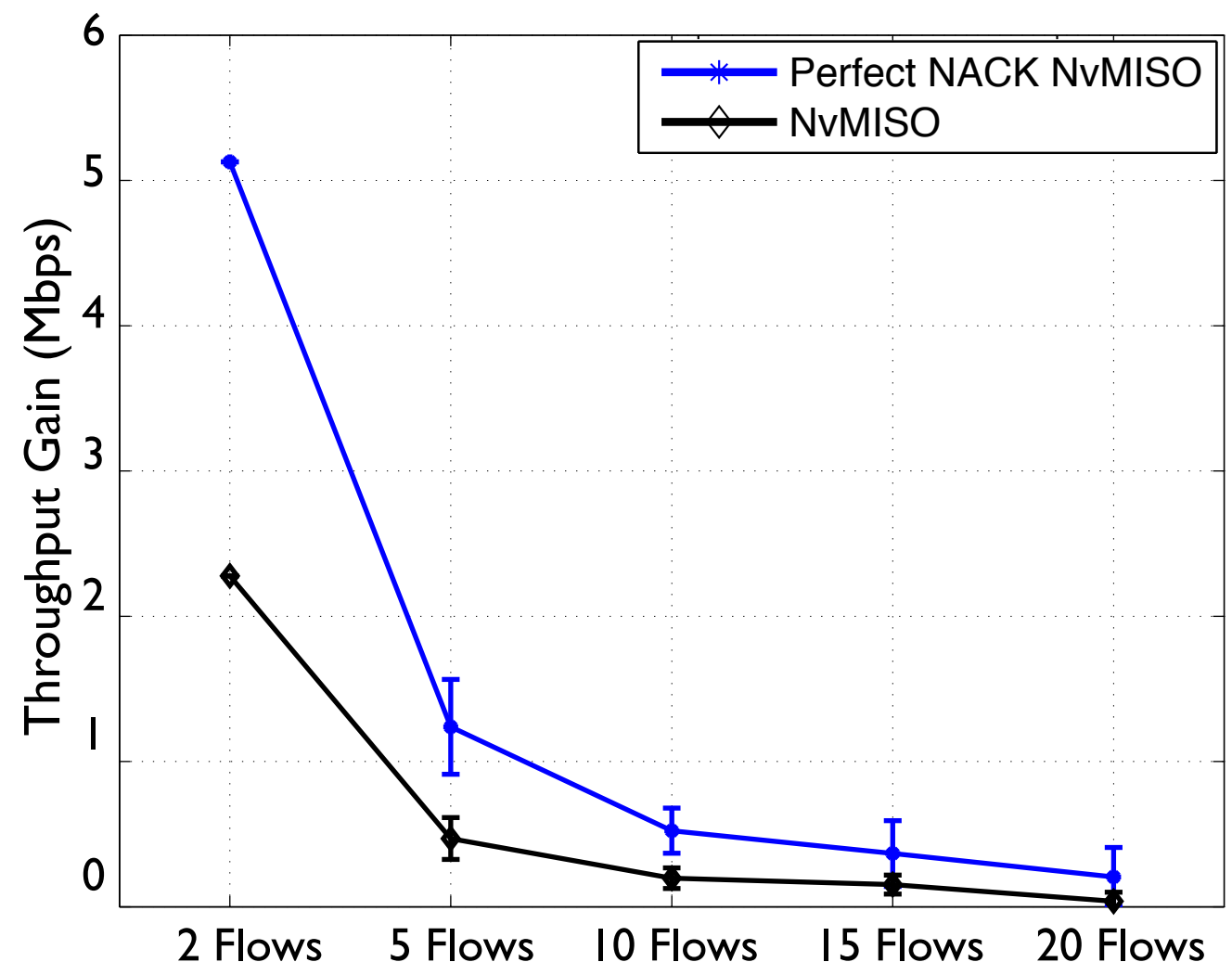
vMISO in Large-Scale Scenarios

vMISO in Large-Scale Scenarios

1. Aggregate effects observed in atomic scenarios
2. Complex interactions between nodes (specially between cooperator and neighboring nodes/flows)

vMISO in Large-Scale Scenarios

- 2 to 20 flow networks, random position, static topology
- Aggregate effects due to the cooperator (*increased transmission footprint*) hinder gains attained by vMISO
- Gains decrease from 47% (2 flows) to approximately 0% (20 flows)



vMISO in Large-Scale Scenarios

How do we diminish
negative effects of vMISO?

vMISO in Large-Scale Scenarios

How do we diminish
negative effects of vMISO?



vMISO in Large-Scale Scenarios

How do we diminish
negative effects of vMISO?



Establish a Network
Wide Trigger Policy

vMISO in Large-Scale Scenarios

How do we diminish
negative effects of vMISO?



Establish a Network
Wide Trigger Policy



vMISO in Large-Scale Scenarios

How do we diminish
negative effects of vMISO?

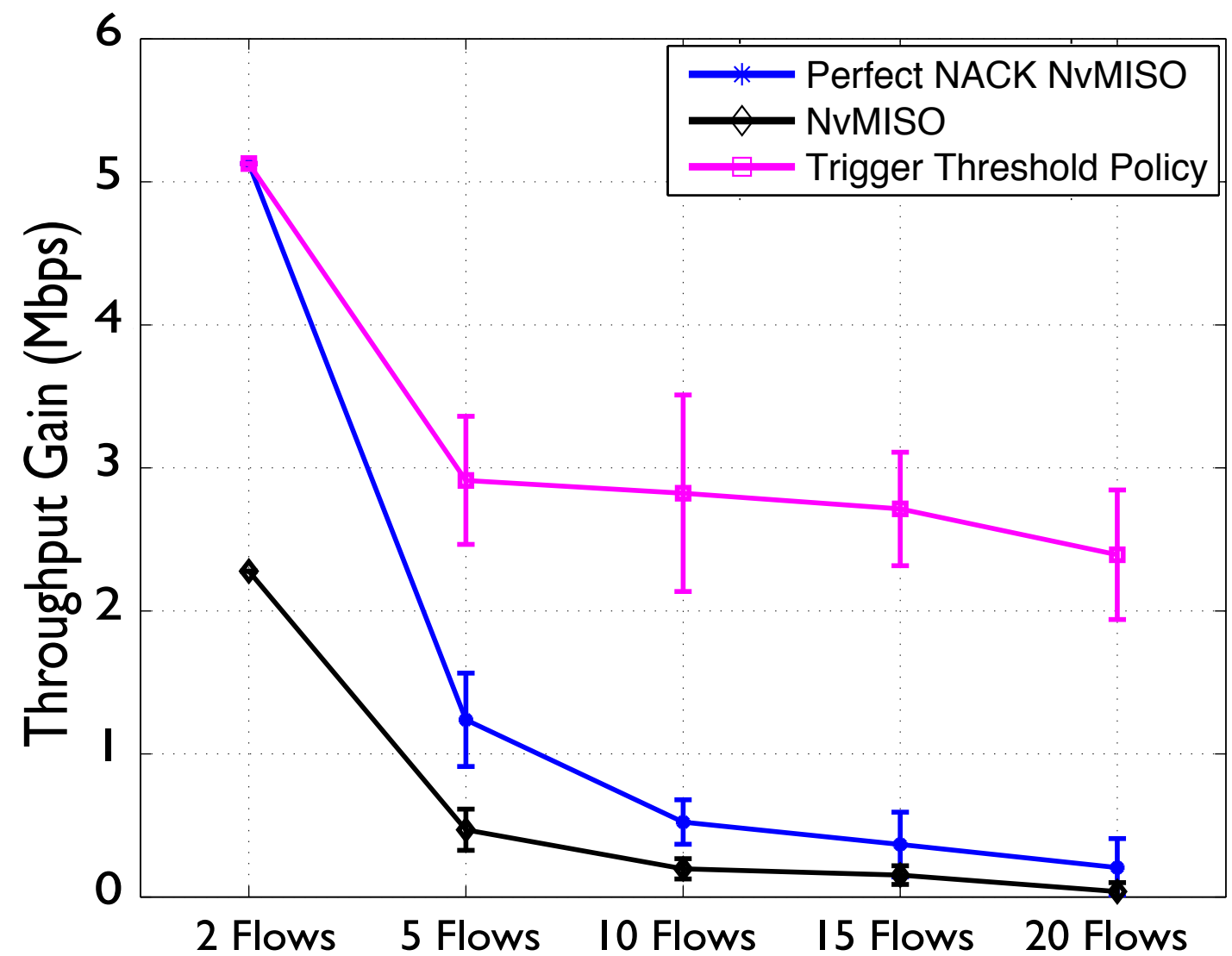


Establish a Network
Wide Trigger Policy



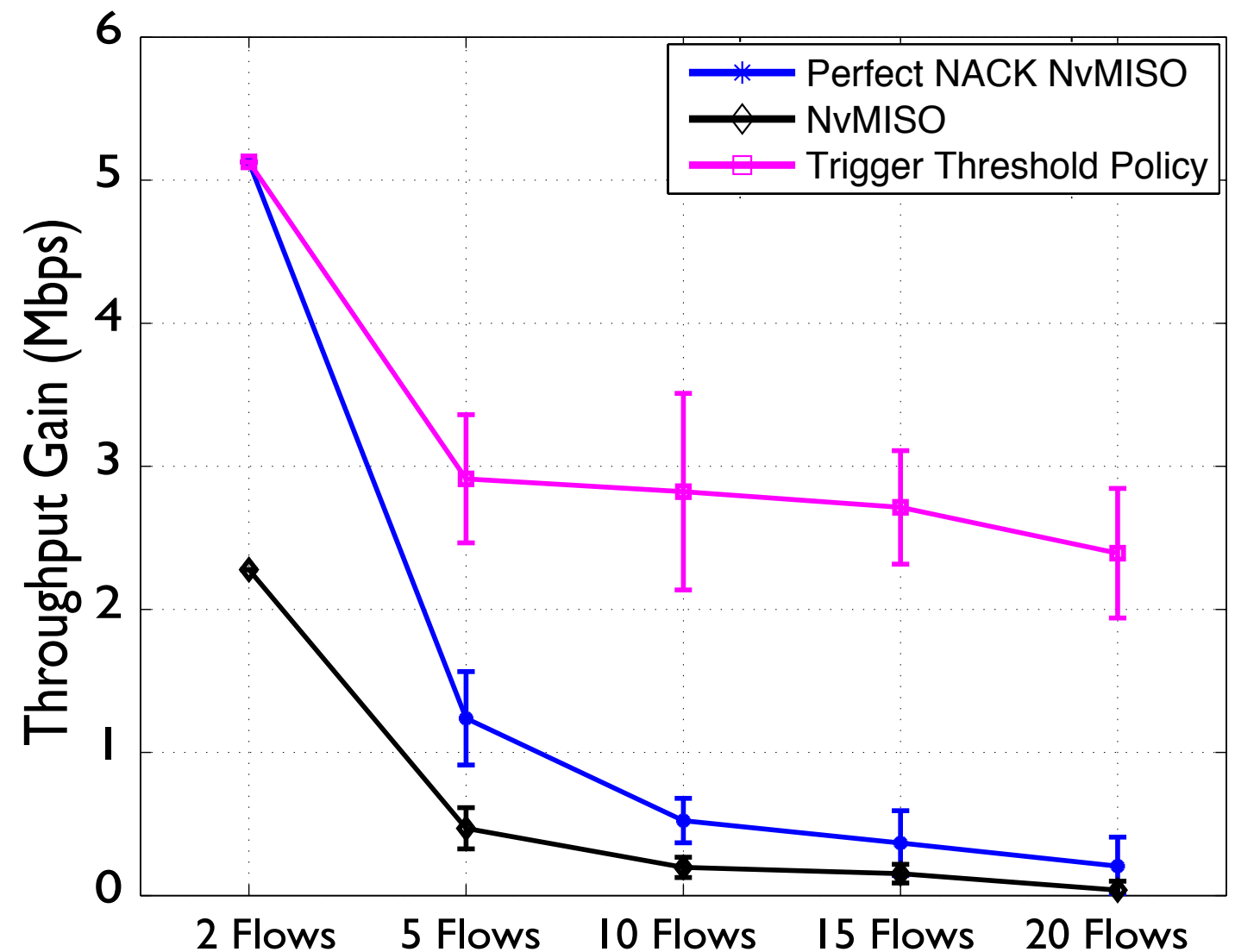
e.g., Local Approach: only
flows achieving $\gamma\%$ gains
allowed to trigger vMISO

vMISO in Large-Scale Scenarios



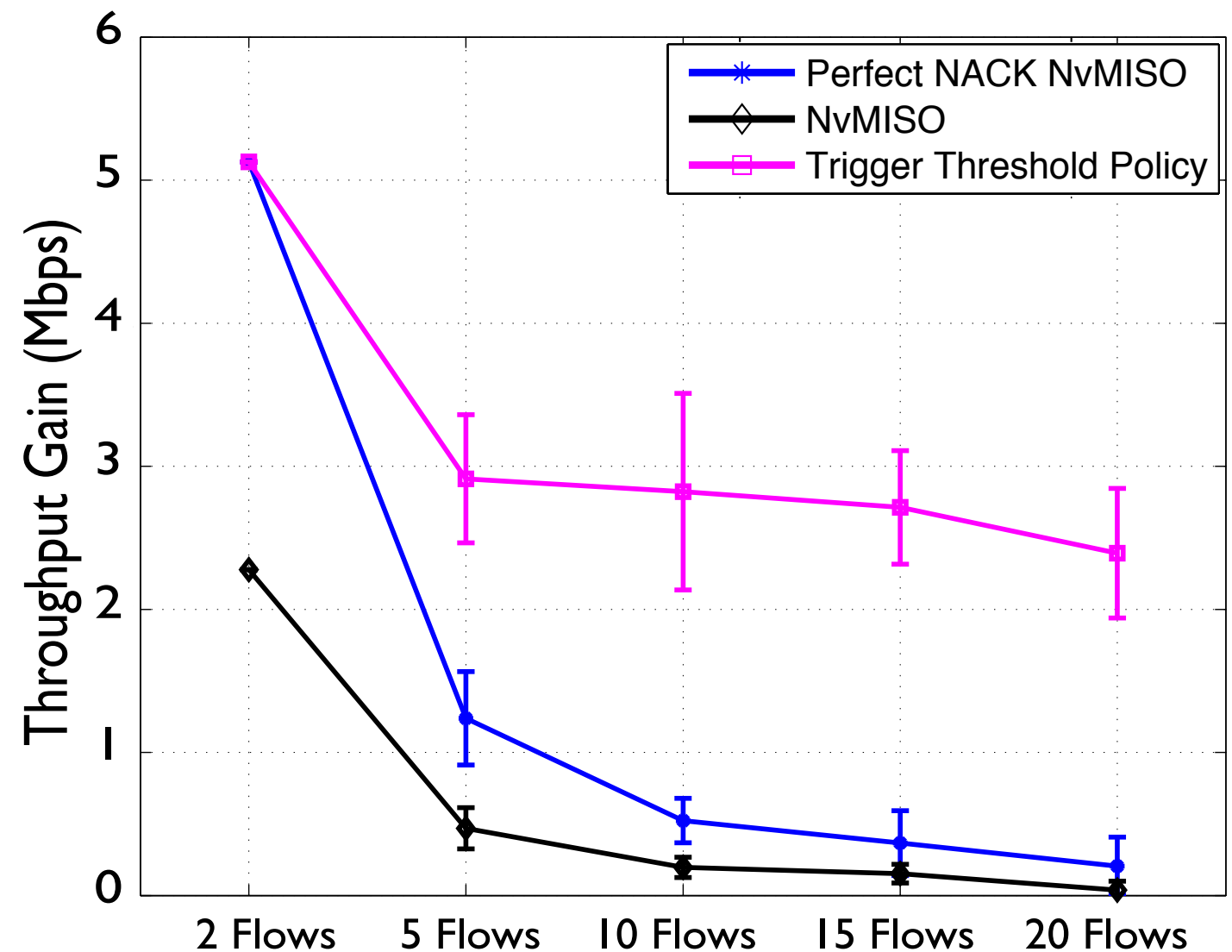
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:



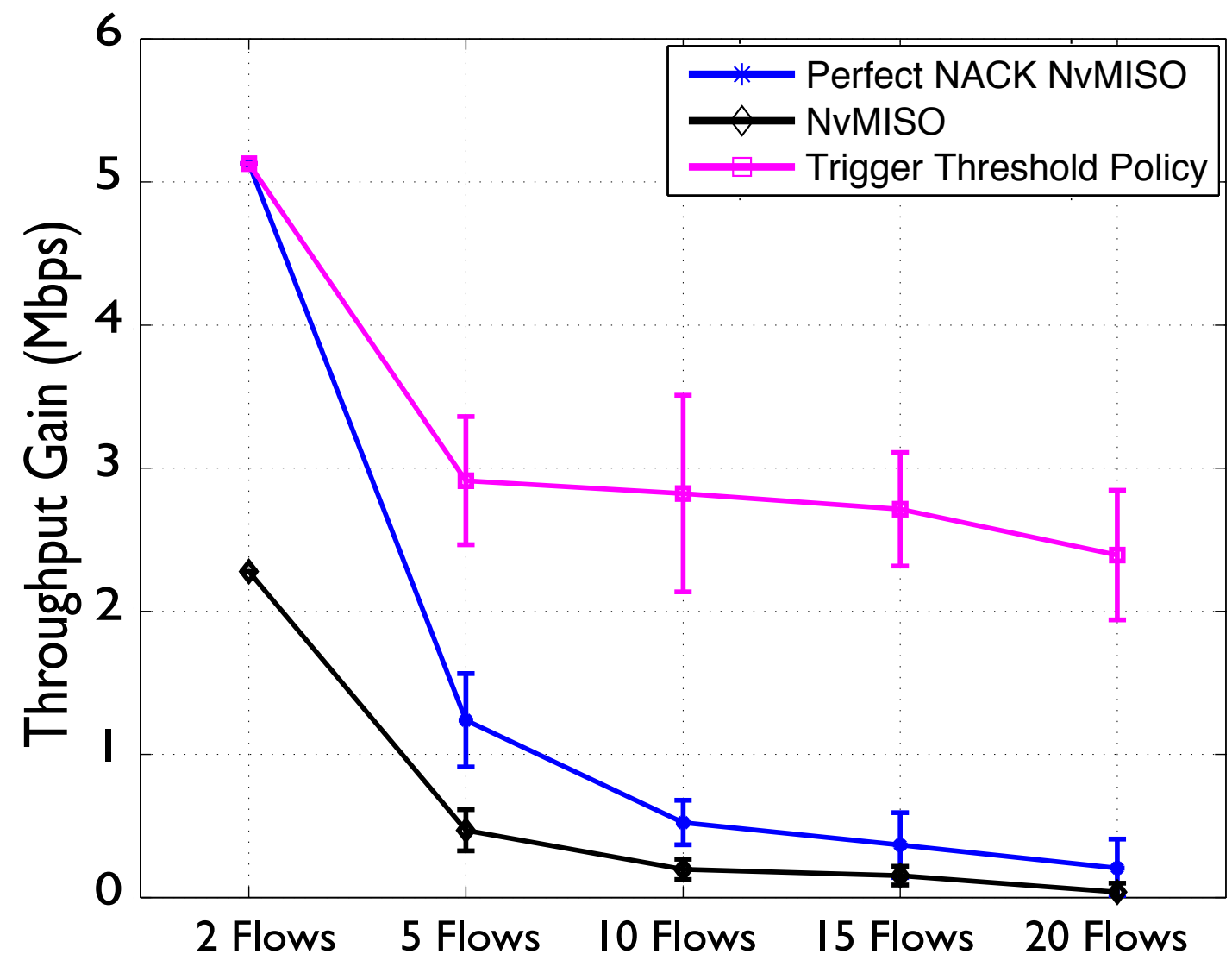
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions



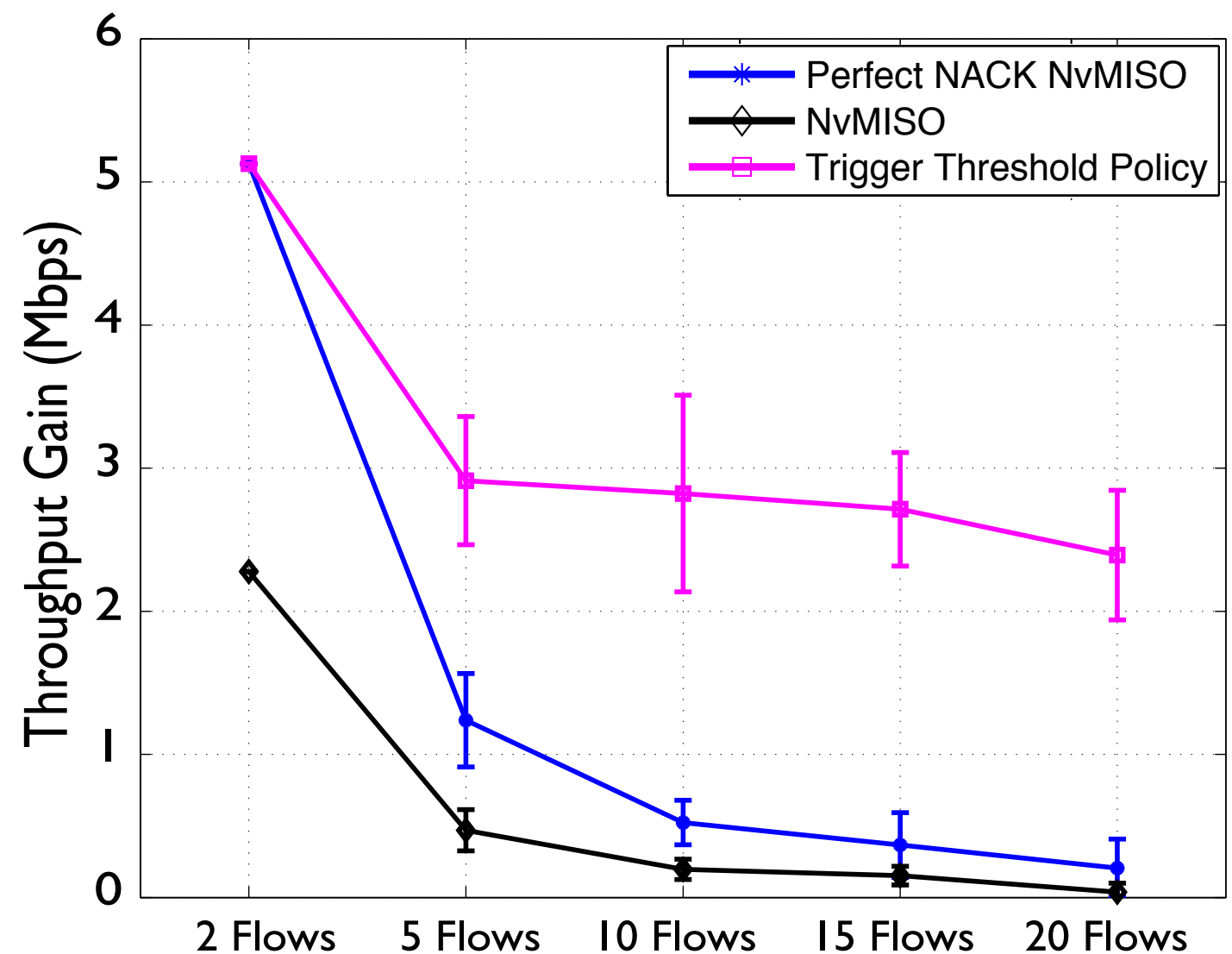
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions
 - Only flows achieving **10+% gains** allowed to trigger vMISO (arbitrarily chosen)



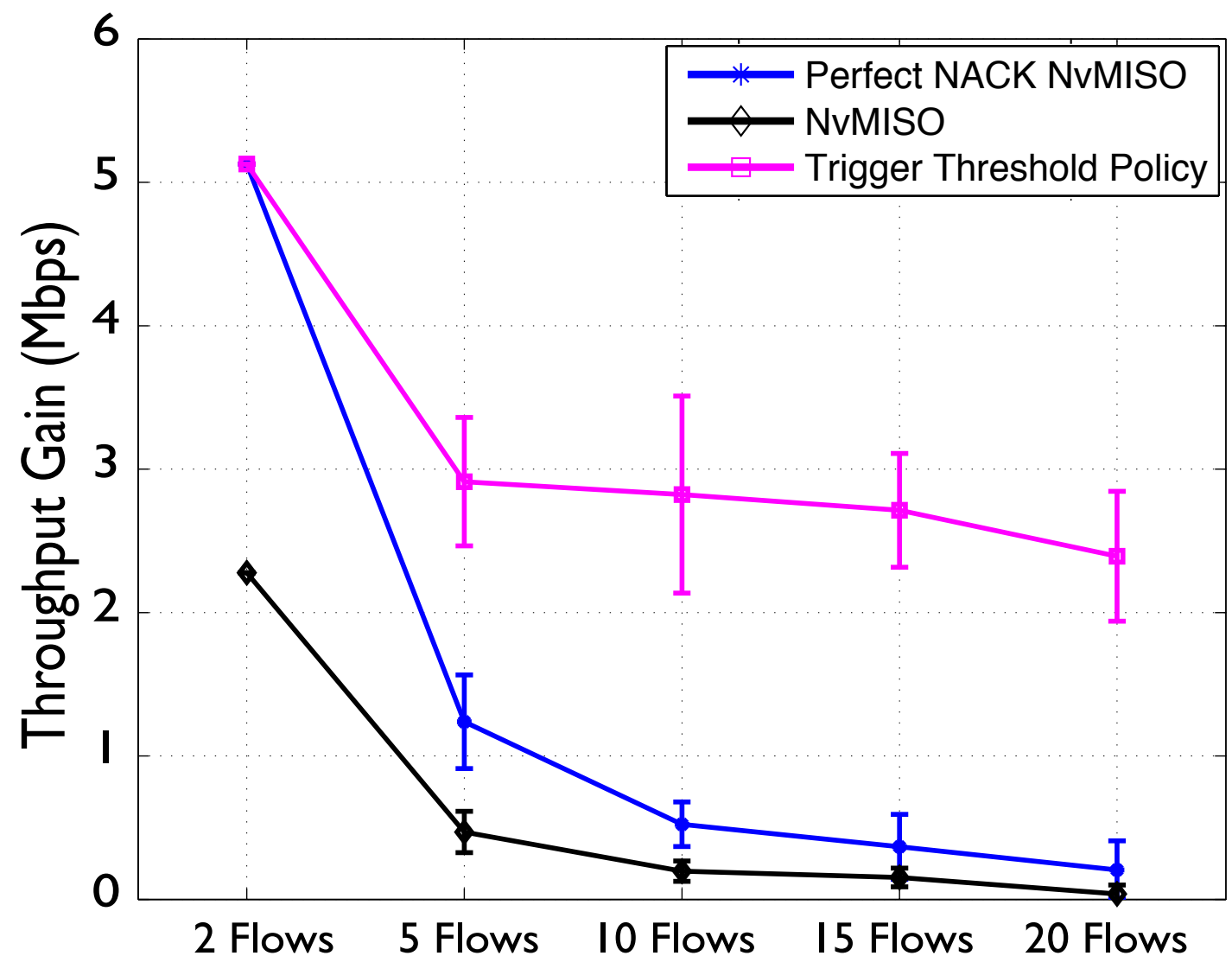
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions
 - Only flows achieving **10+% gains** allowed to trigger vMISO (arbitrarily chosen)
- Why it works?



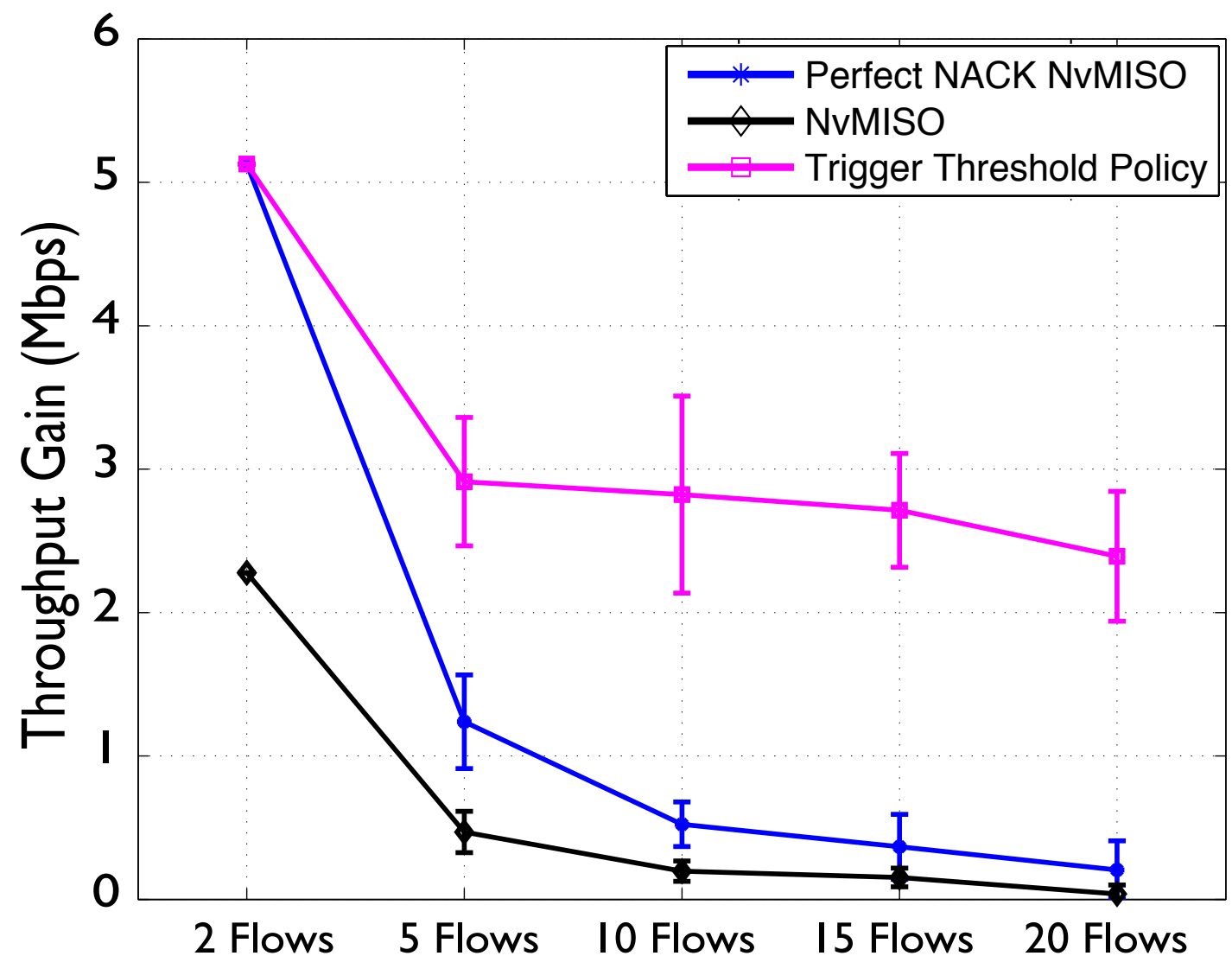
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions
 - Only flows achieving **10+% gains** allowed to trigger vMISO (arbitrarily chosen)
- Why it works?
 - Reduce aggressiveness



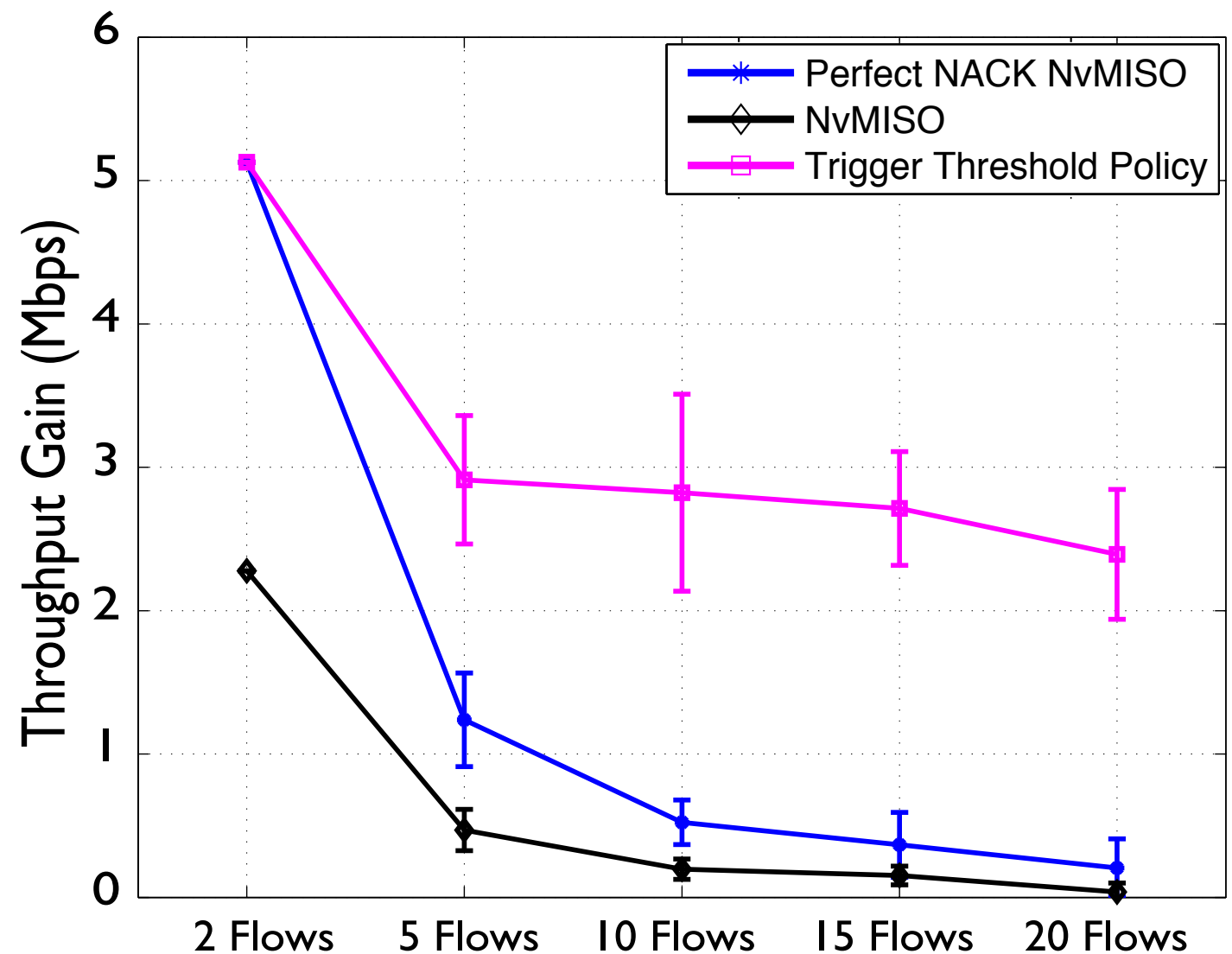
vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions
 - Only flows achieving **10+% gains** allowed to trigger vMISO (arbitrarily chosen)
- Why it works?
 - Reduce aggressiveness
 - Reduce Footprint



vMISO in Large-Scale Scenarios

- Network-wide trigger threshold policy:
 - Local Decisions
 - Only flows achieving **10+% gains** allowed to trigger vMISO (arbitrarily chosen)
- Why it works?
 - Reduce aggressiveness
 - Reduce Footprint



Even a simple policy can be highly efficient in large networks

Conclusion

- Objective: To develop a **comprehensive understanding of vMISO** in the context of WLANs that, leads to the design of ***trigger policies*** that maximize throughput performance gains
- Demonstrated that cooperation is able to achieve very high gains at atomic level scenarios
- However, the magnitude of these gains decrease at network-scale scenarios
- Nonetheless, simple trigger policies can have a significant positive impact on the performance of vMISO

Thank You!



Virtual MISO Triggers in Wi-Fi-like Networks



Oscar Bejarano
Edward W. Knightly