

MUTE: Sounding Inhibition for MU-MIMO WLANs

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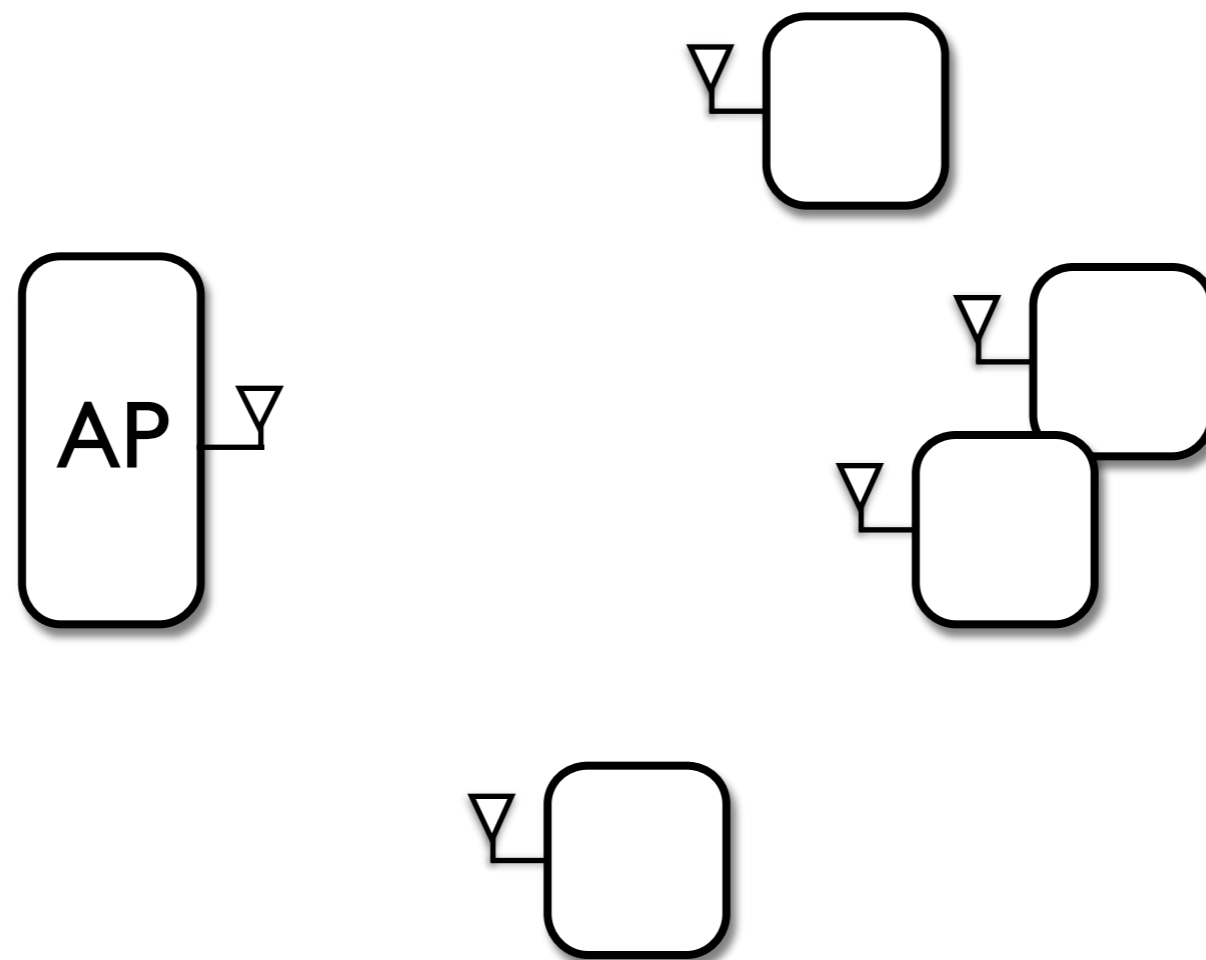
Edward W. Knightly
Rice University

July 1st, 2014



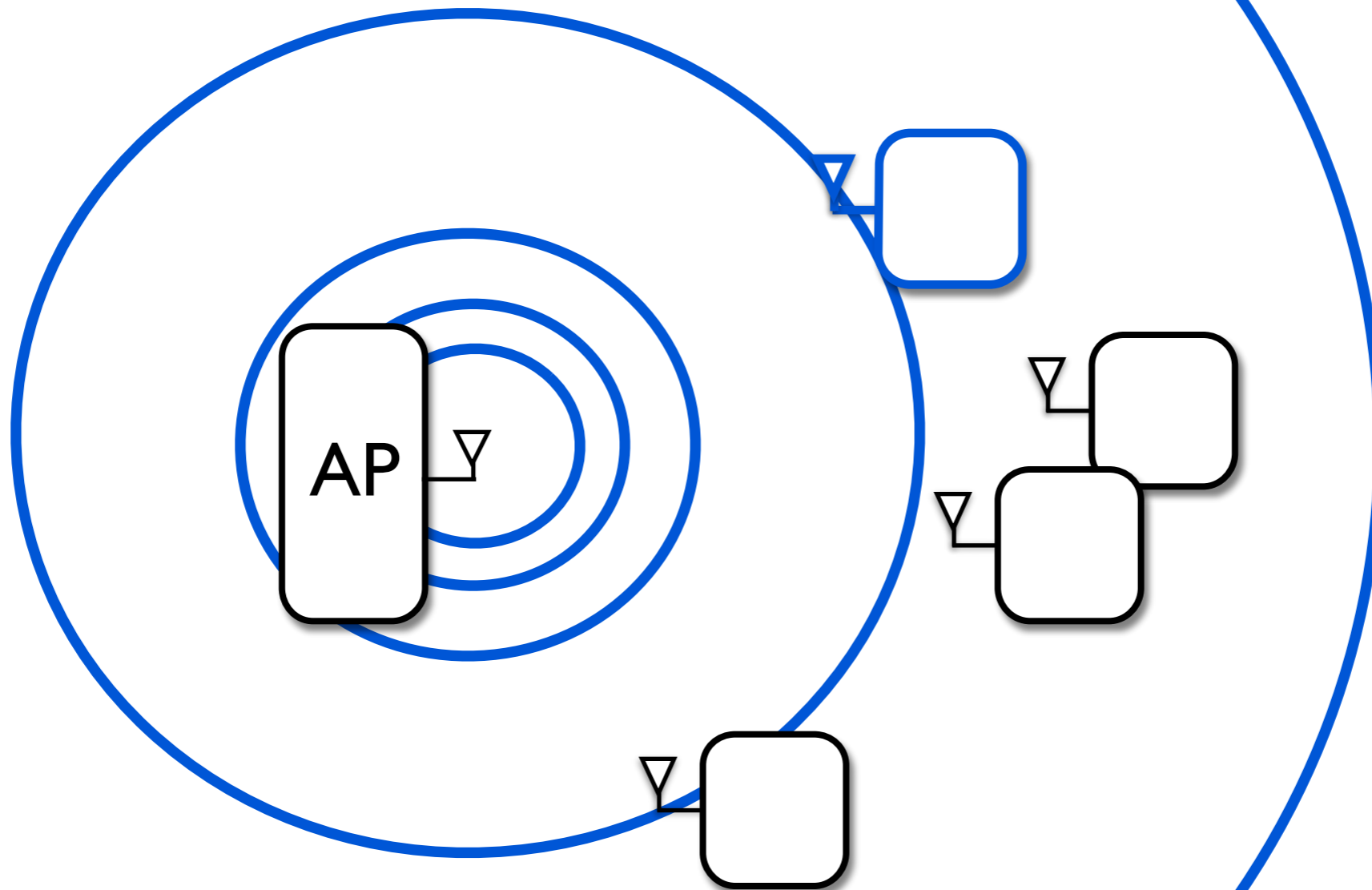
Single-Antenna Systems (Downlink)

802.11-Based Networks



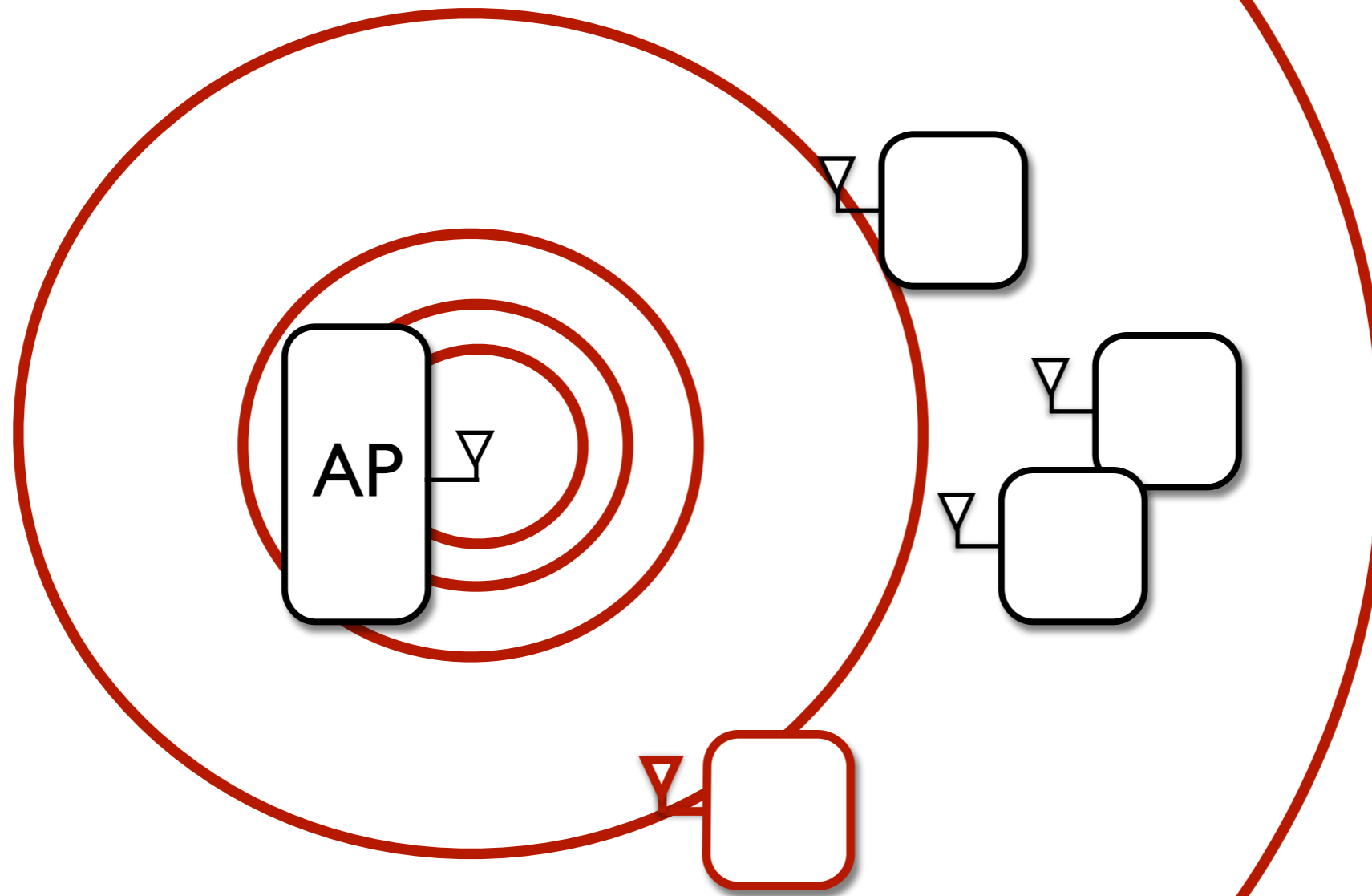
Single-Antenna Systems (Downlink)

802.11-Based Networks



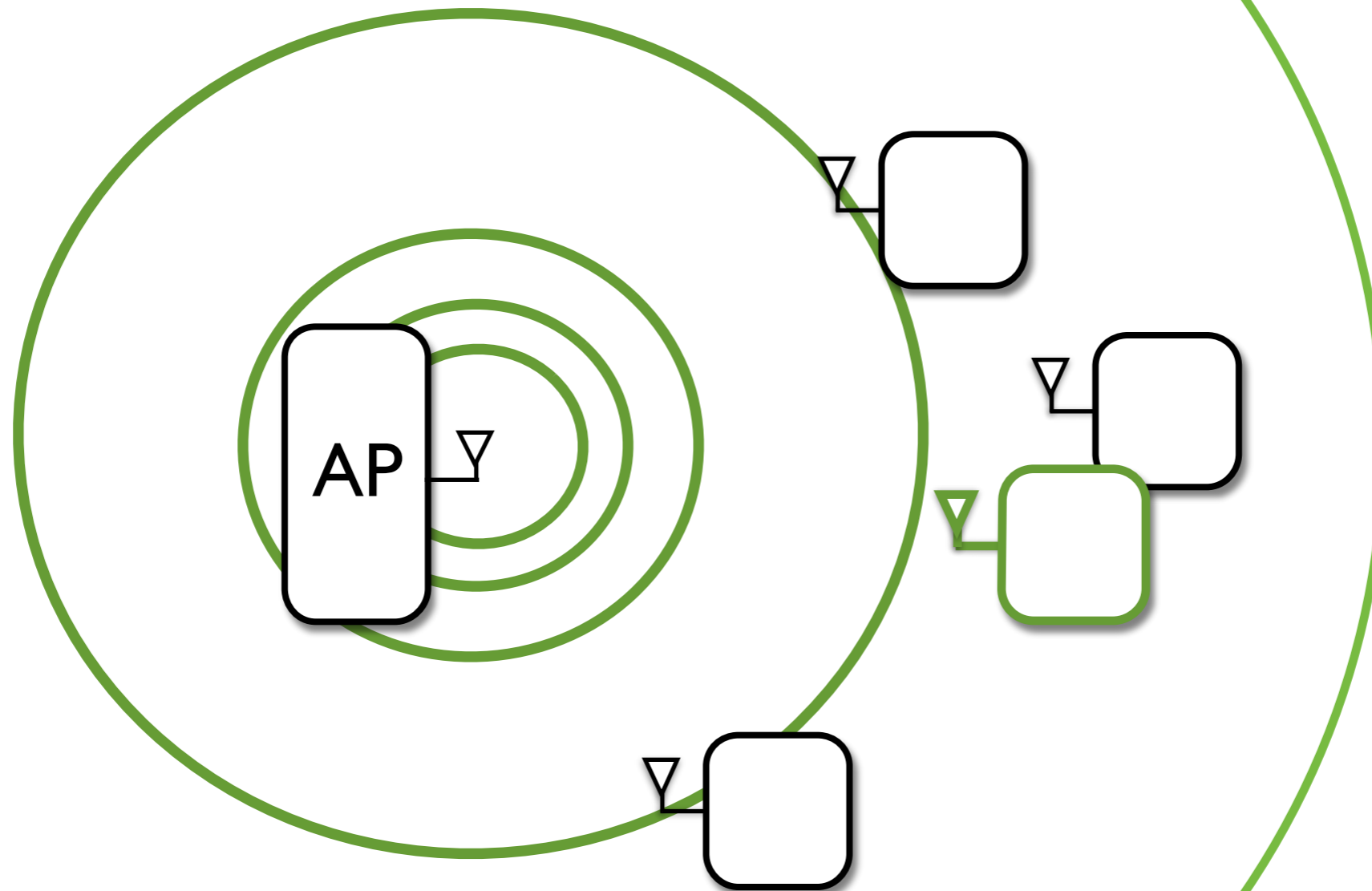
Single-Antenna Systems (Downlink)

802.11-Based Networks



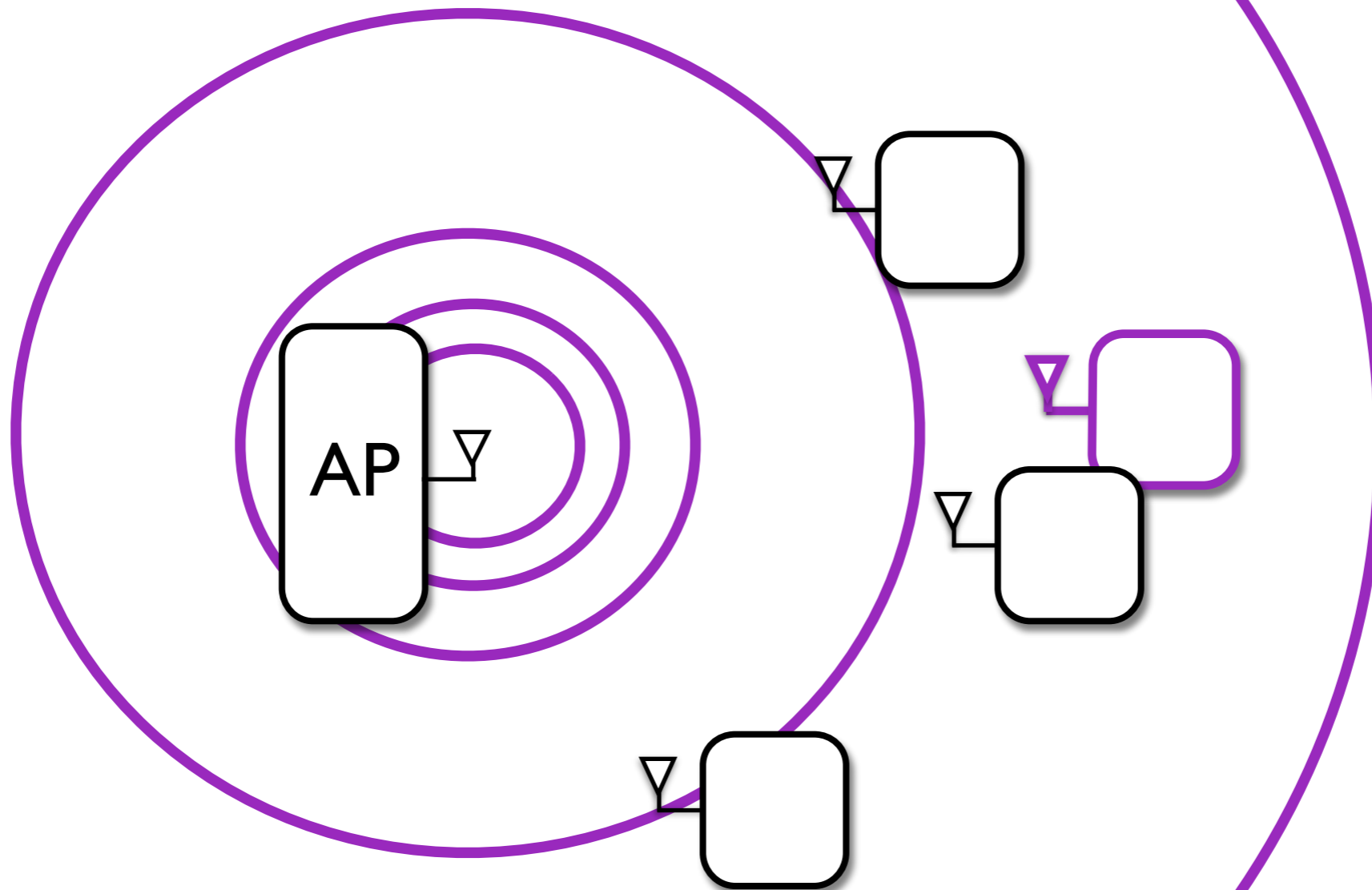
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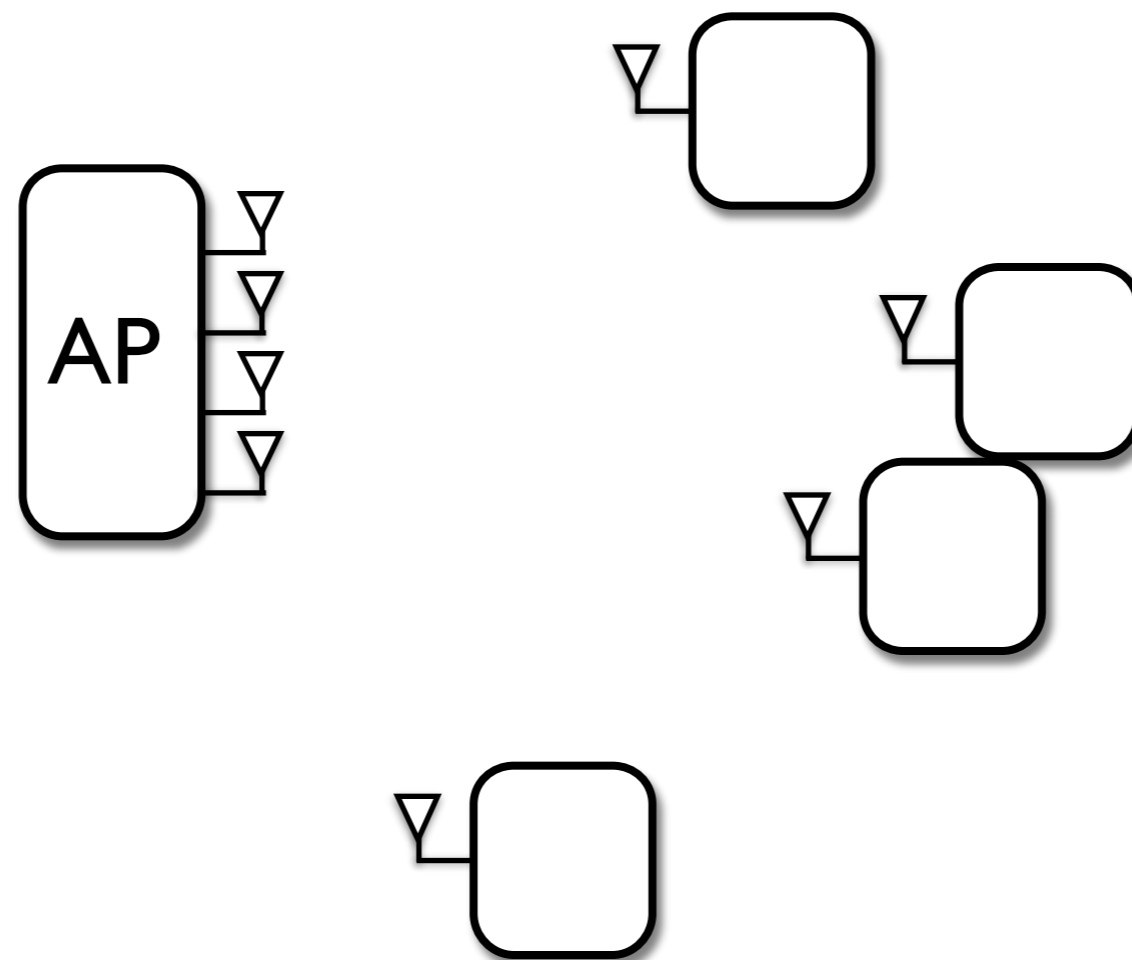
Single-Antenna Systems (Downlink)

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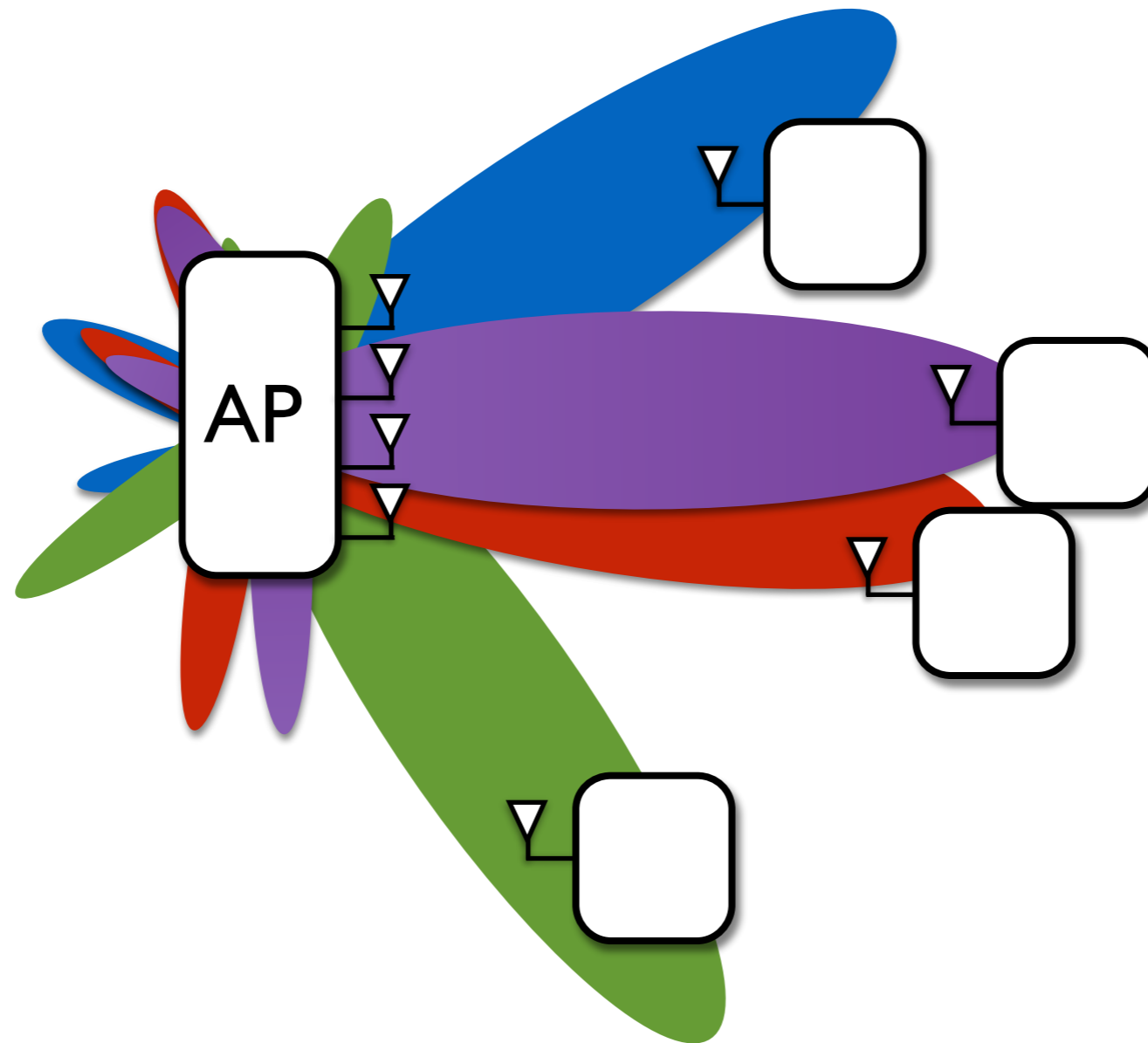
Multi-Antenna Systems (Downlink)

802.11-Based Networks

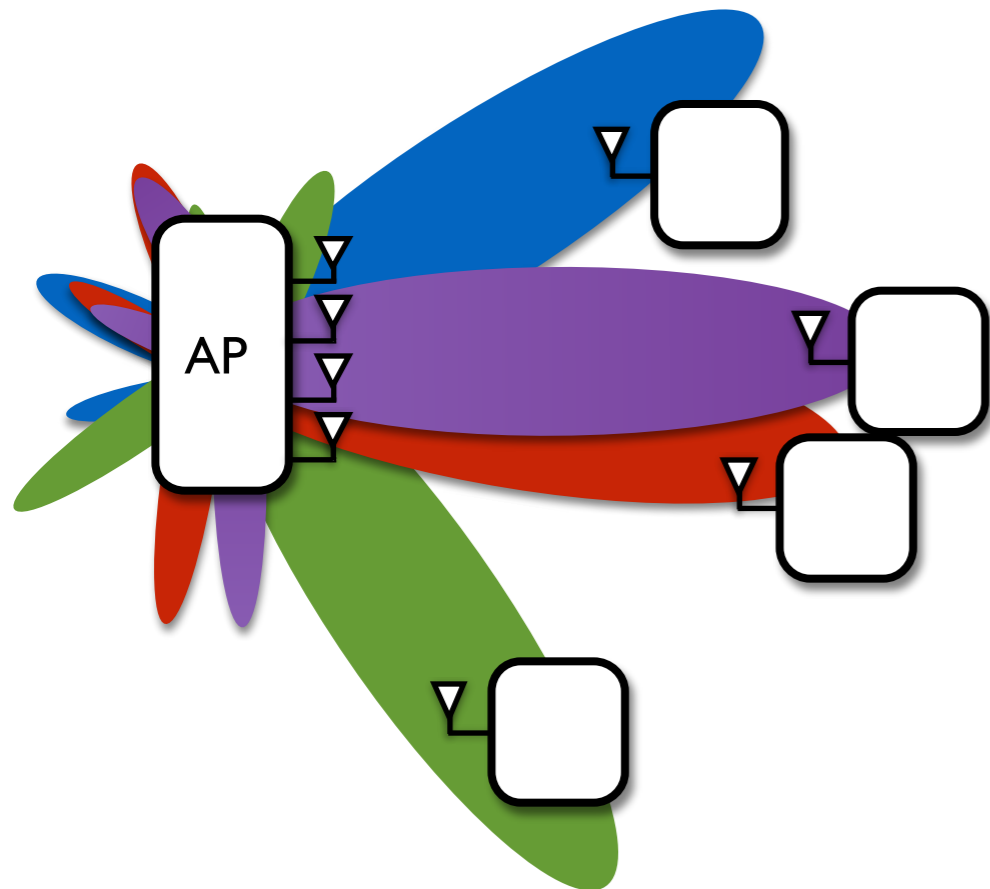


Multi-Antenna Systems (Downlink)

802.11-Based Networks



Multi-Antenna Systems (Downlink)



M antennas at AP
 N_k antennas at user k

Multi-User MIMO

- ▶ Spatial multiplexing
- ▶ Simultaneous spatial sharing of medium by multiple users
- ▶ Sum capacity scales with $\min(M, \sum N_k)$

Similarly to SU-MIMO

- ▶ Increases spectral efficiency

In contrast to SU-MIMO

- ▶ As many users as antennas at AP
- ▶ Multiplexing gain at AP even with minimal number of antennas in users

Multi-User MIMO

Extensive body of literature (theoretical and recent experimental work) has demonstrated **vast capacity gains**

- ▶ Large PHY gains
- ▶ MAC not considered

Experimental

Aryafar'10
 Rahul'12
 Balan'12
 Shepard'12
 Shen'12
 Yang'13
 Zhang'13
 Chen'13

Theoretical

Venkatesan'03
 Viswanathan'03
 Caire'03
 Jindal'04
 Spencer'04
 Sharif'05
 Yoo'06
 Gesbert'07
 Caire'10

The Problem

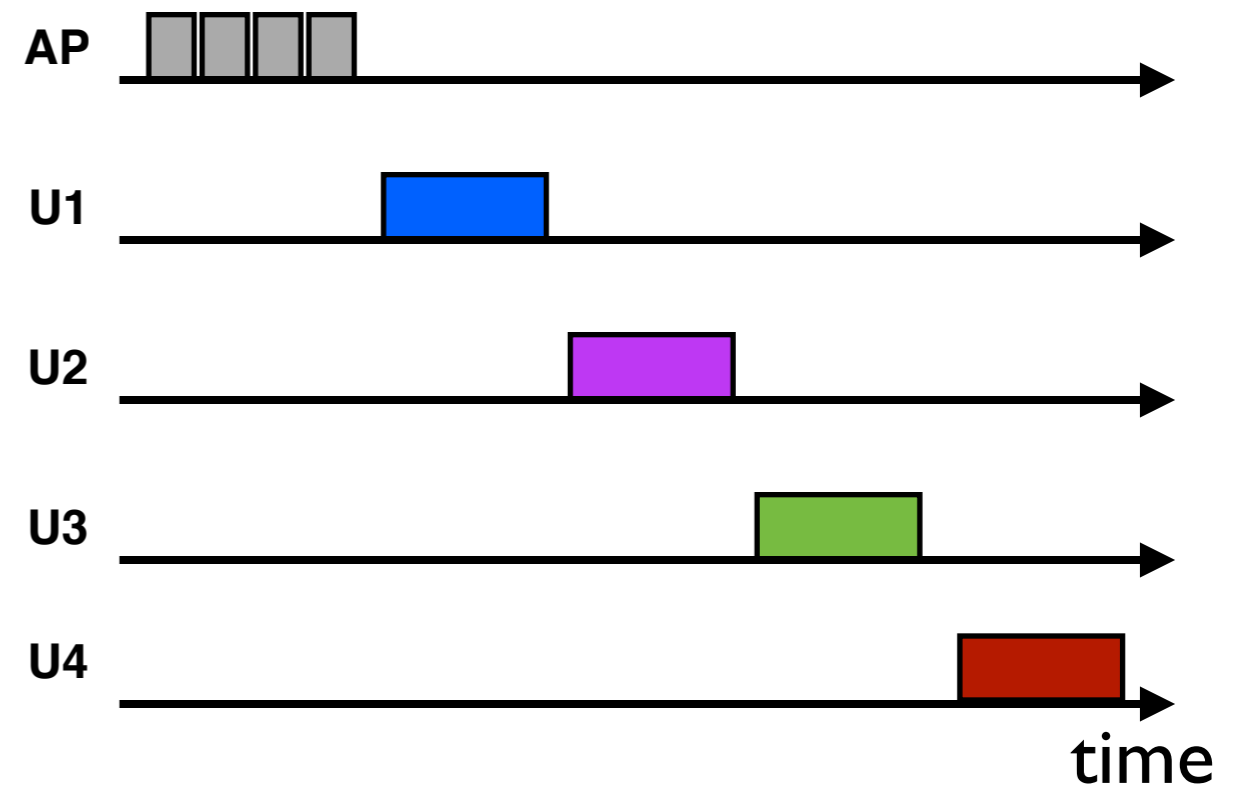
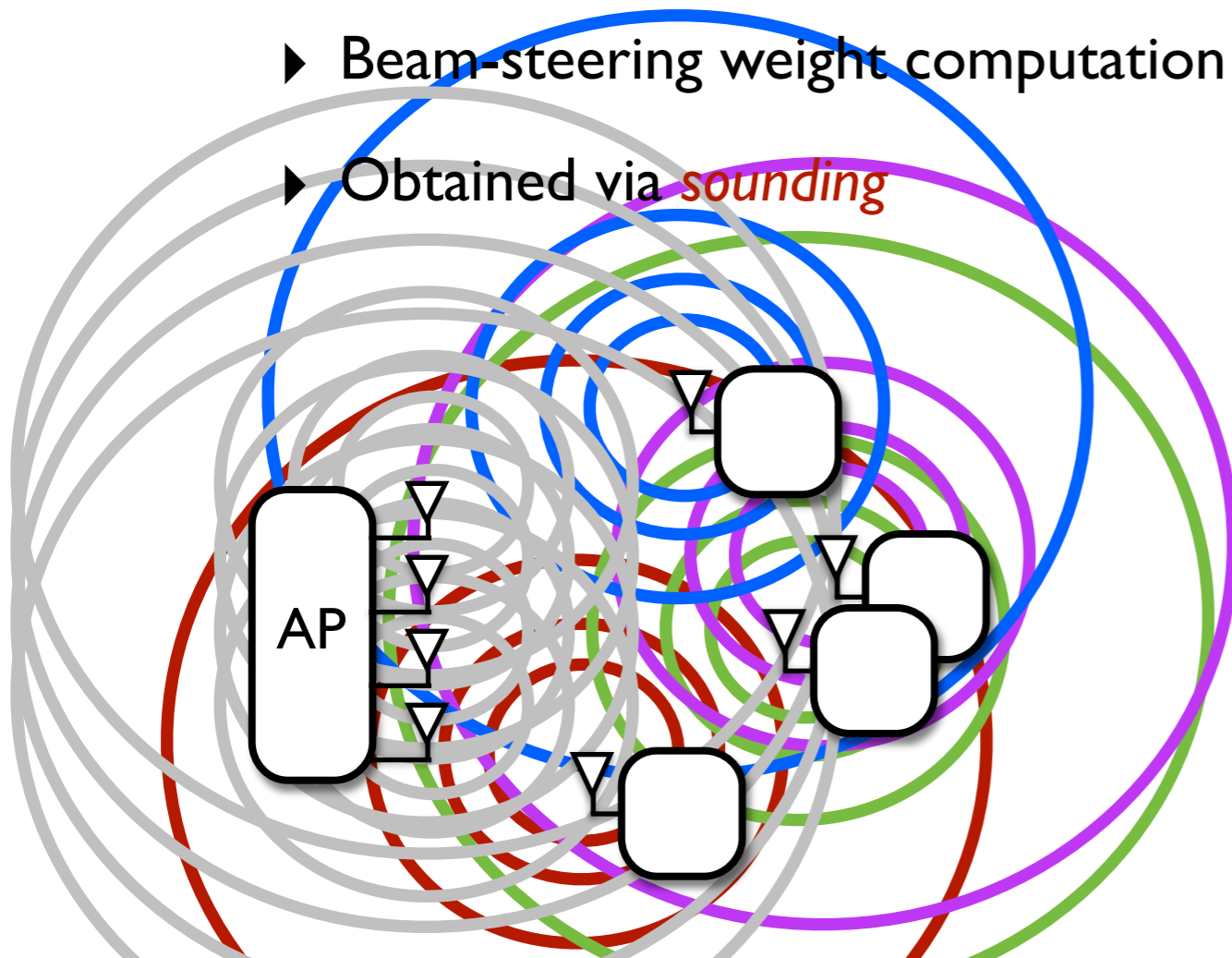
Costly overhead

The Problem

Costly overhead

Signal precoding enables MU-MIMO transmissions

- ▶ Channel State Information at Transmitter (CSIT) necessary
 - ▶ Beam-steering weight computation (for inter-stream interference cancellation)
 - ▶ Obtained via *sounding*



The Problem

We demonstrate that the **costs** required to enable MU-MIMO can **outweigh** the **benefits**

- ▶ Sounding process in current MU-MIMO systems is expensive and inefficient
- ▶ MAC enhancements necessary
- ▶ Large gap between innovative theoretical tools and protocol design

Our Objective

To provide a protocol-based framework that guarantees the **benefits** of MU-MIMO outweigh **costs**, with the goal of realizing PHY gains at the system level

Proposed Solution

*We propose **MUTE***

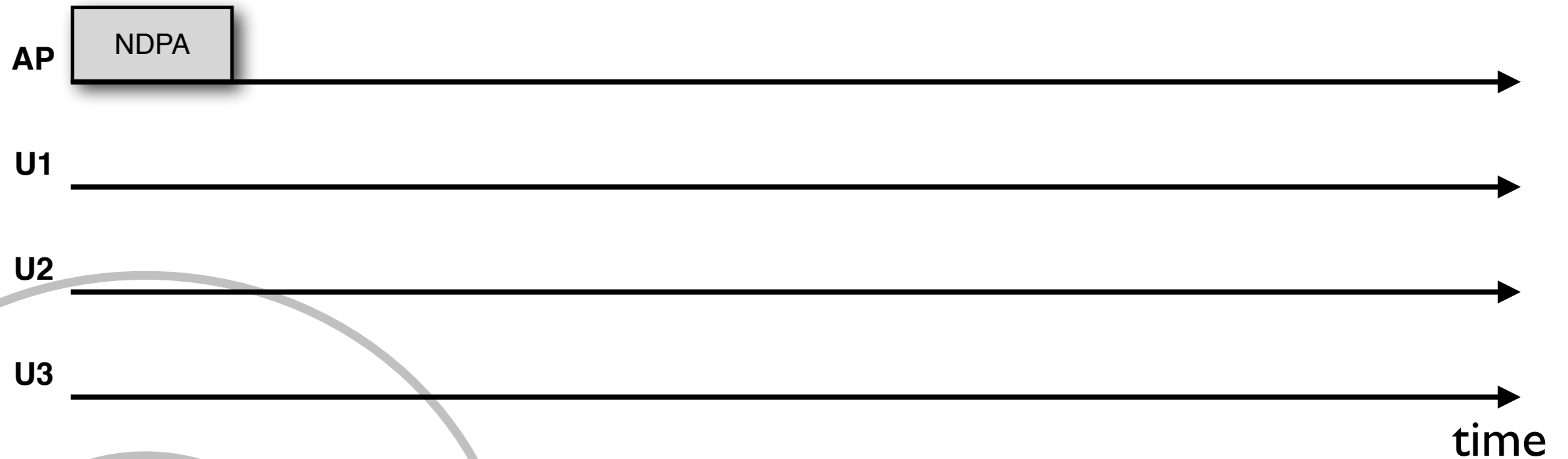
MUTE addresses the issue of overhead associated with channel sounding

- ▶ Temporarily inhibits sounding based on channel stability
- ▶ Leverages presence of static users and epochs characterized by slowly moving channels
- ▶ Best case: MU-MIMO transmissions without preceding channel sounding
- ▶ Worst case: Basic 802.11ac behavior

Roadmap

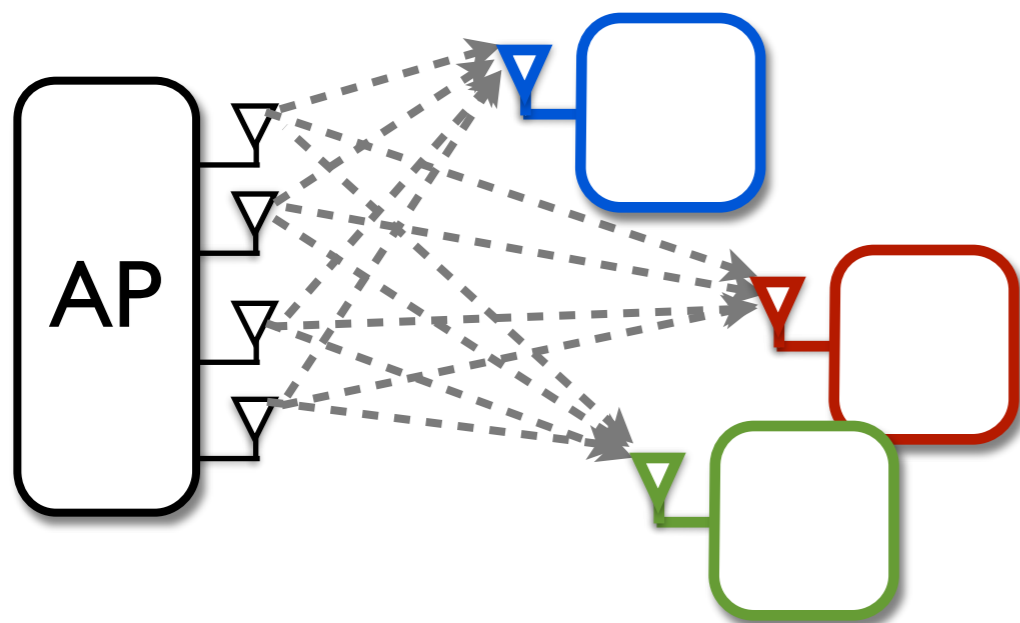
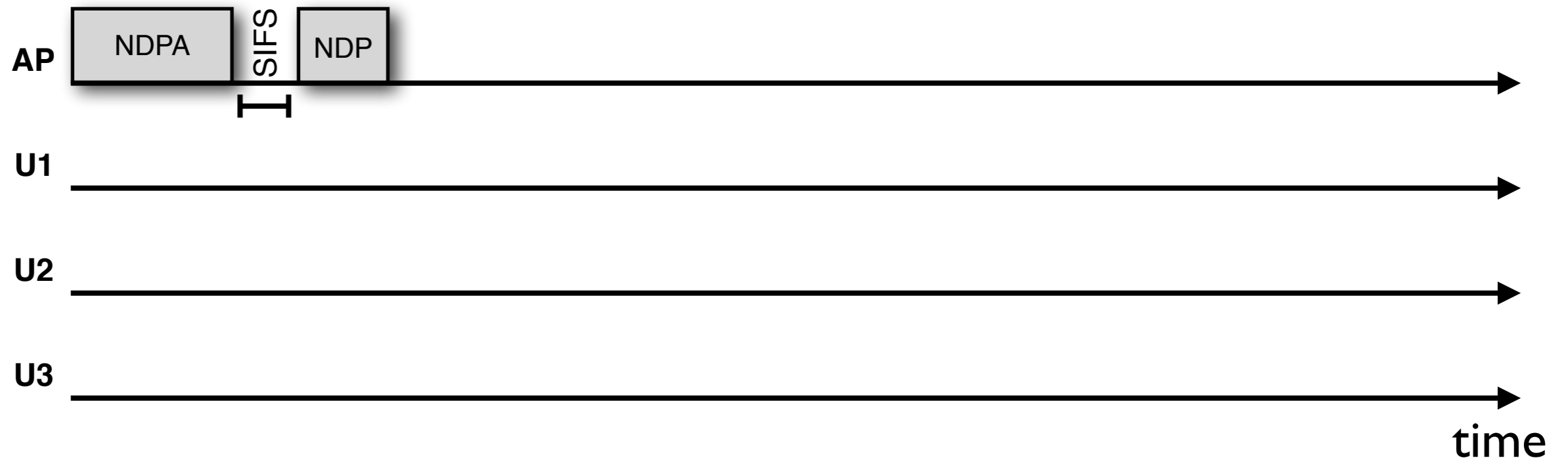
- ▶ Motivation
- ▶ Sounding process in MU-MIMO
- ▶ Sounding overhead reduction via sounding inhibition
 - ▶ Design of MUTE
 - ▶ Evaluation of MUTE
- ▶ Conclusion

IEEE 802.11ac Sounding Timeline



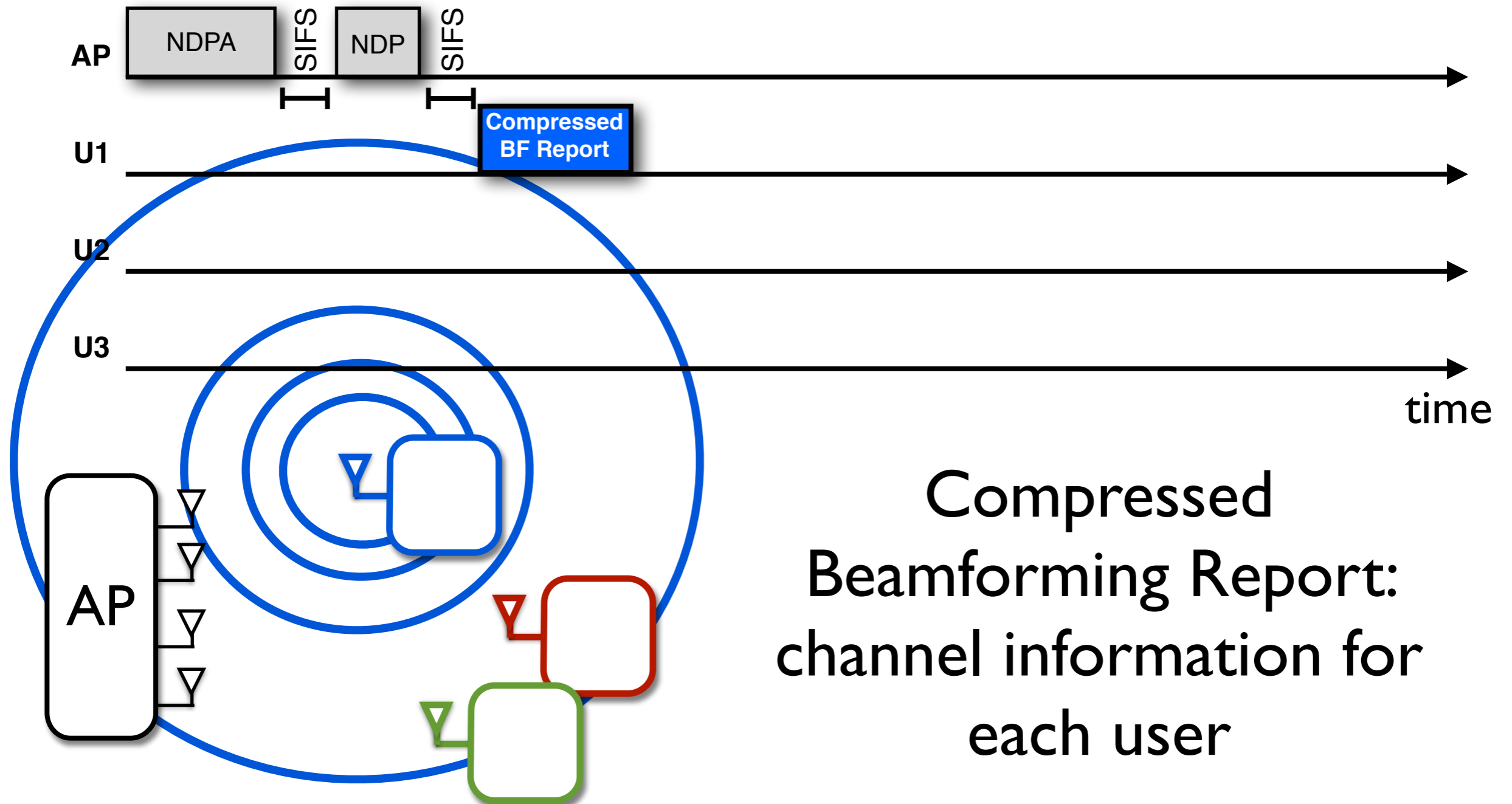
**Null Data Packet
Announcement: inform which
users will be served next**

IEEE 802.11ac Sounding Timeline

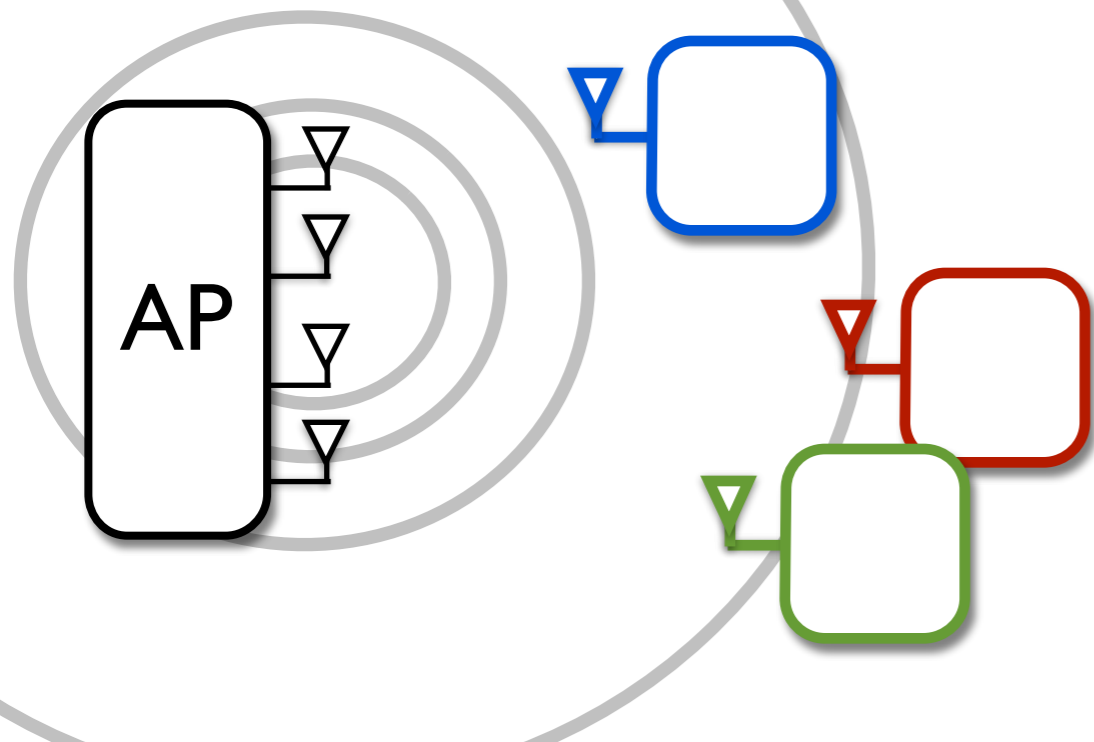
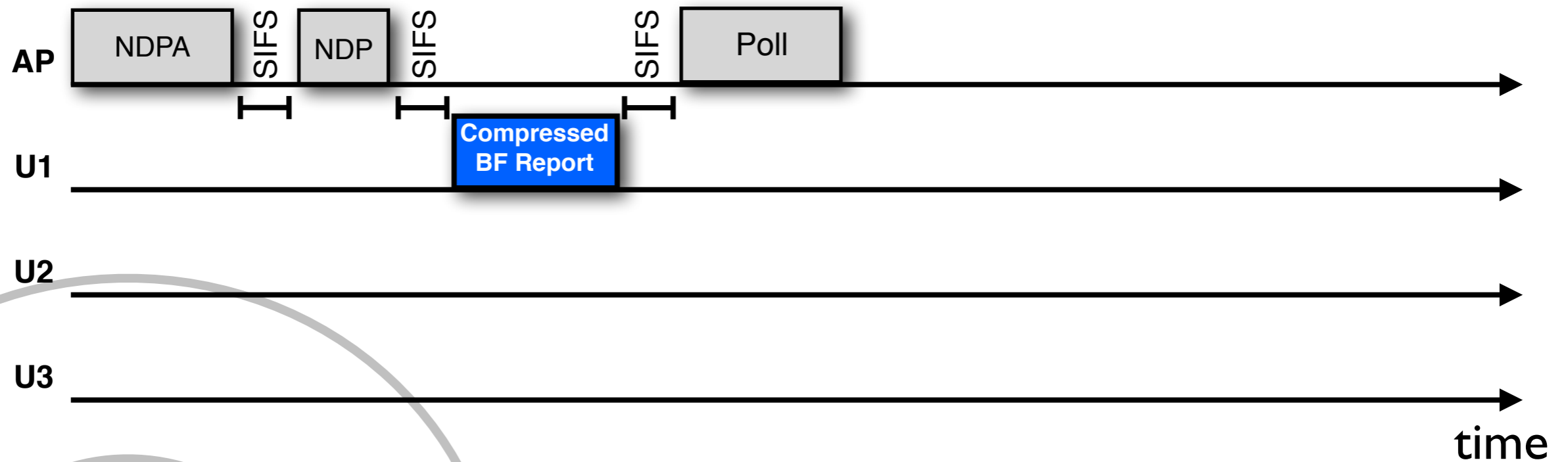


Null Data Packet: sound users (training sequences)

IEEE 802.11ac Sounding Timeline

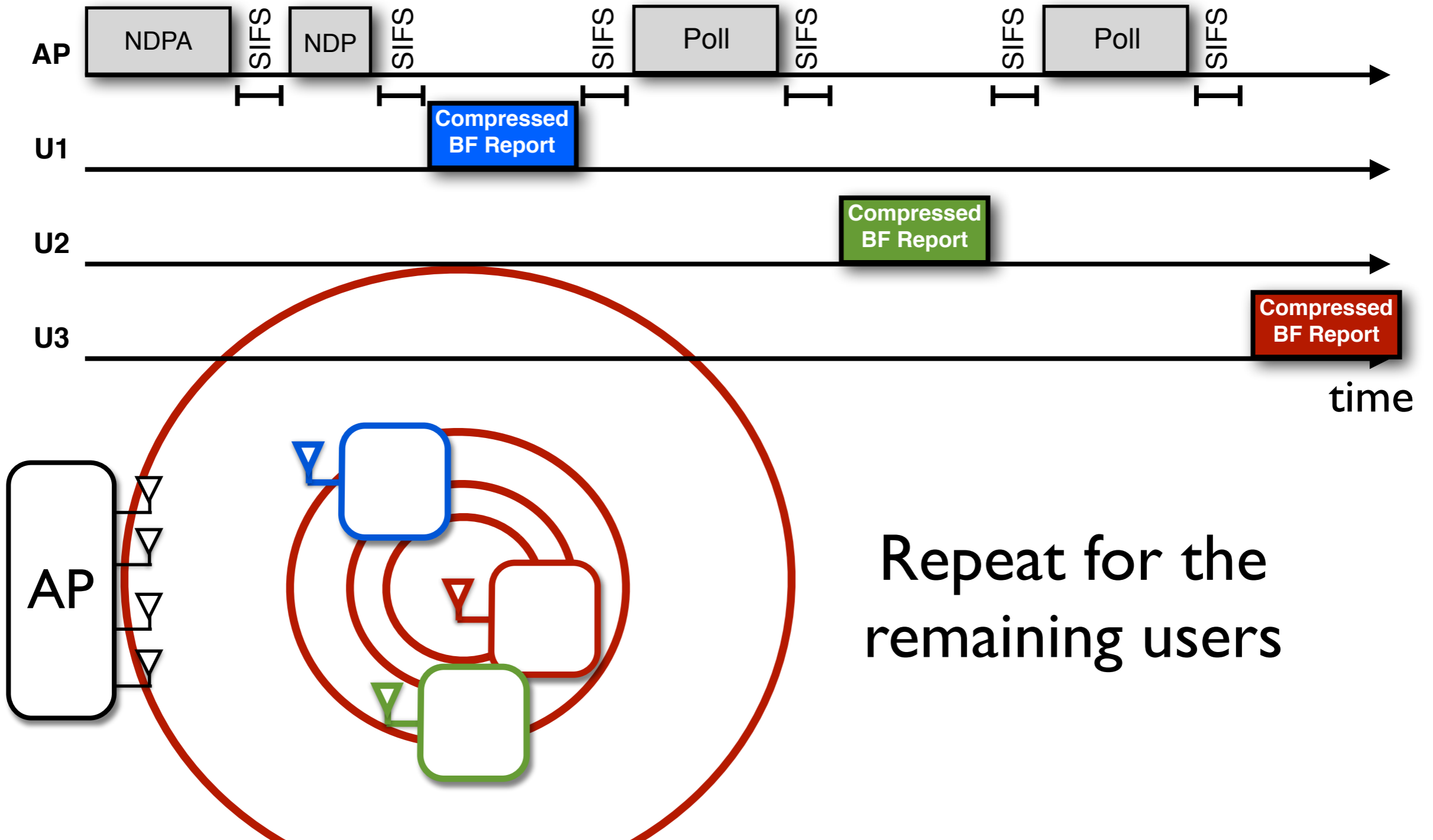


IEEE 802.11ac Sounding Timeline



Report poll: request
beamforming report
from each user

IEEE 802.11ac Sounding Timeline



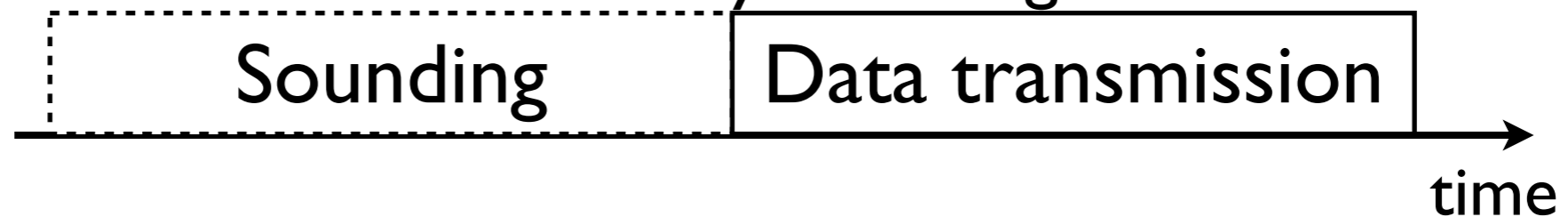
IEEE 802.11ac Sounding Overhead Analysis

We demonstrate sounding overhead has a *significant impact* on the overall system performance

IEEE 802.11ac Sounding Overhead Analysis

Metric

Fraction of airtime consumed by sounding overhead



Sounding time

Sounding time + Data transmission time

Parameters

Maximum subcarrier grouping

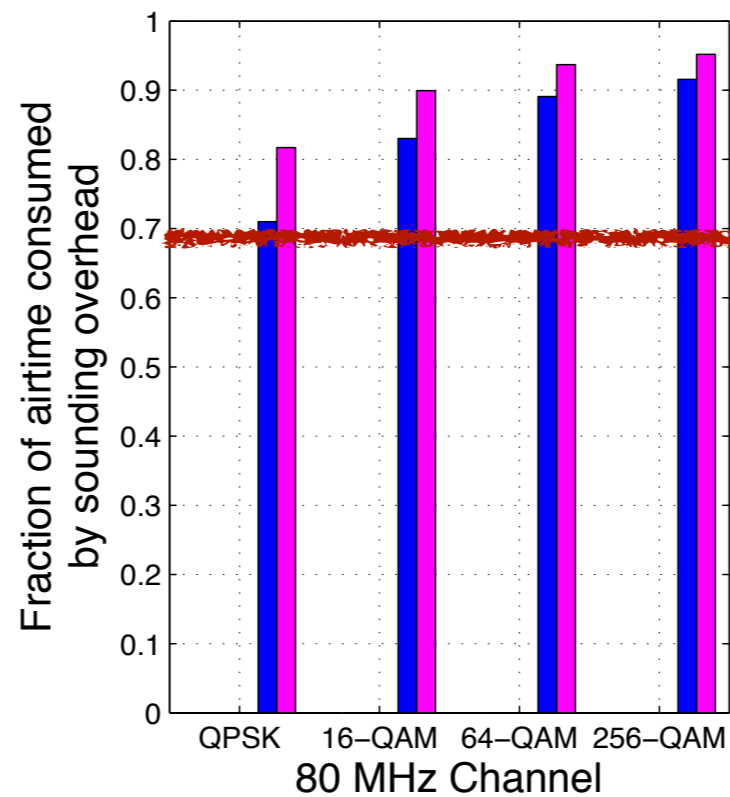
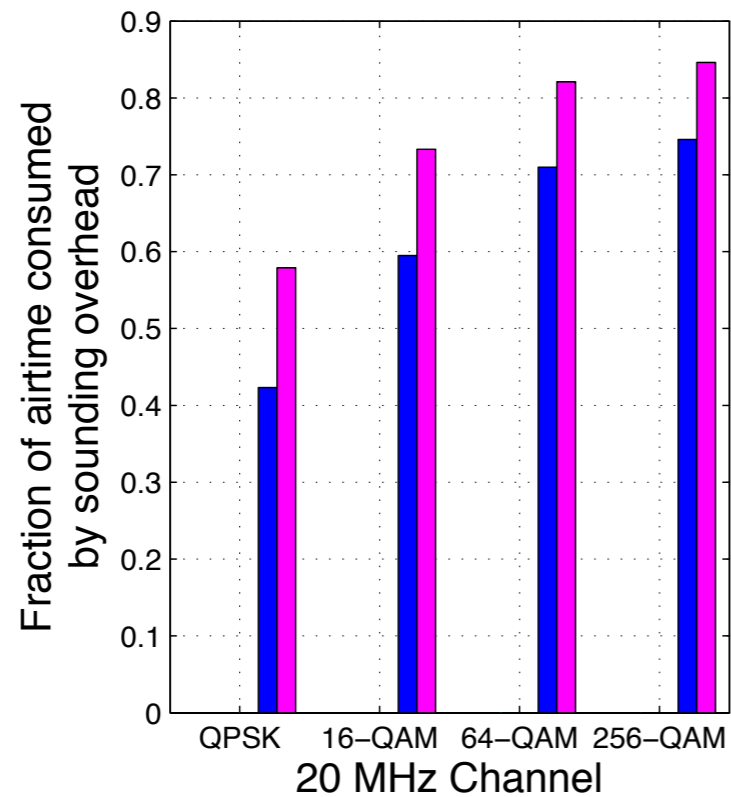
Minimum quantization bits

Packet Size 1500 bytes

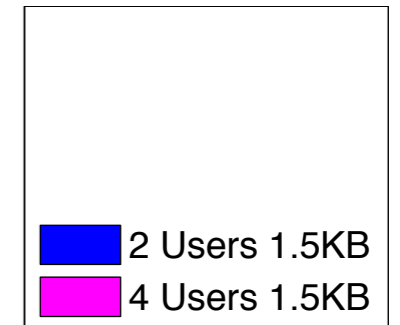
Lower-Bound

IEEE 802.11ac Sounding Overhead Analysis

No frame aggregation

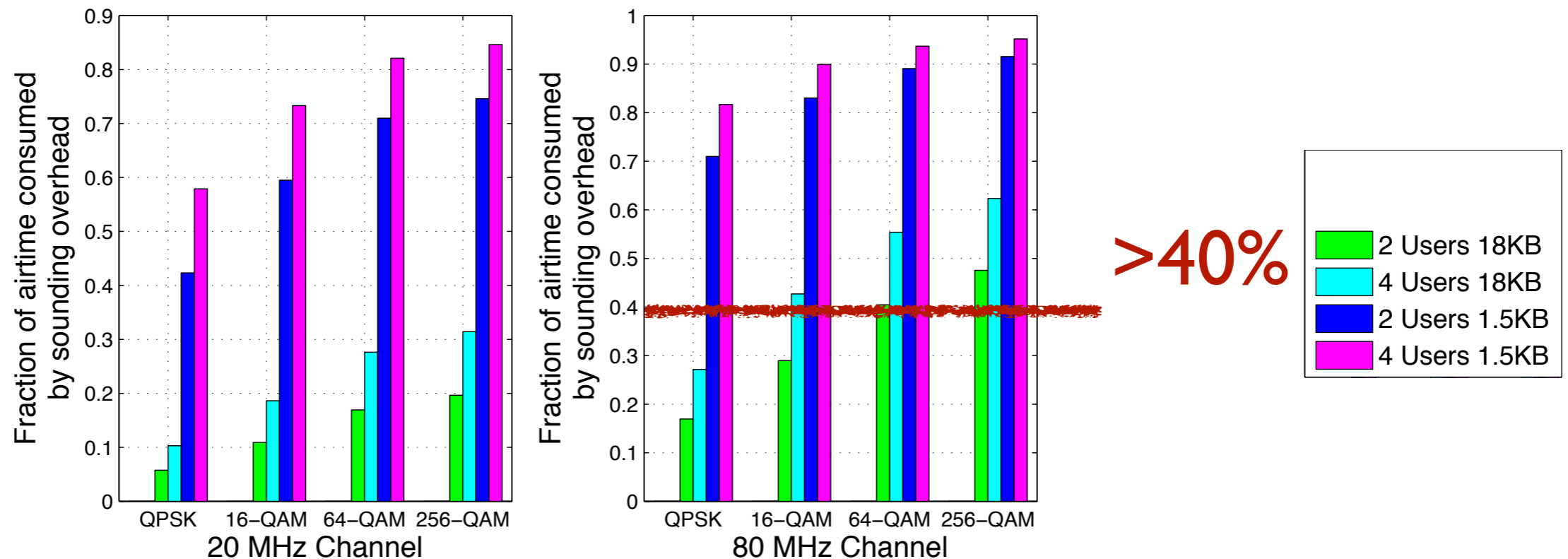


>70%



IEEE 802.11ac Sounding Overhead Analysis

18 kB aggregation

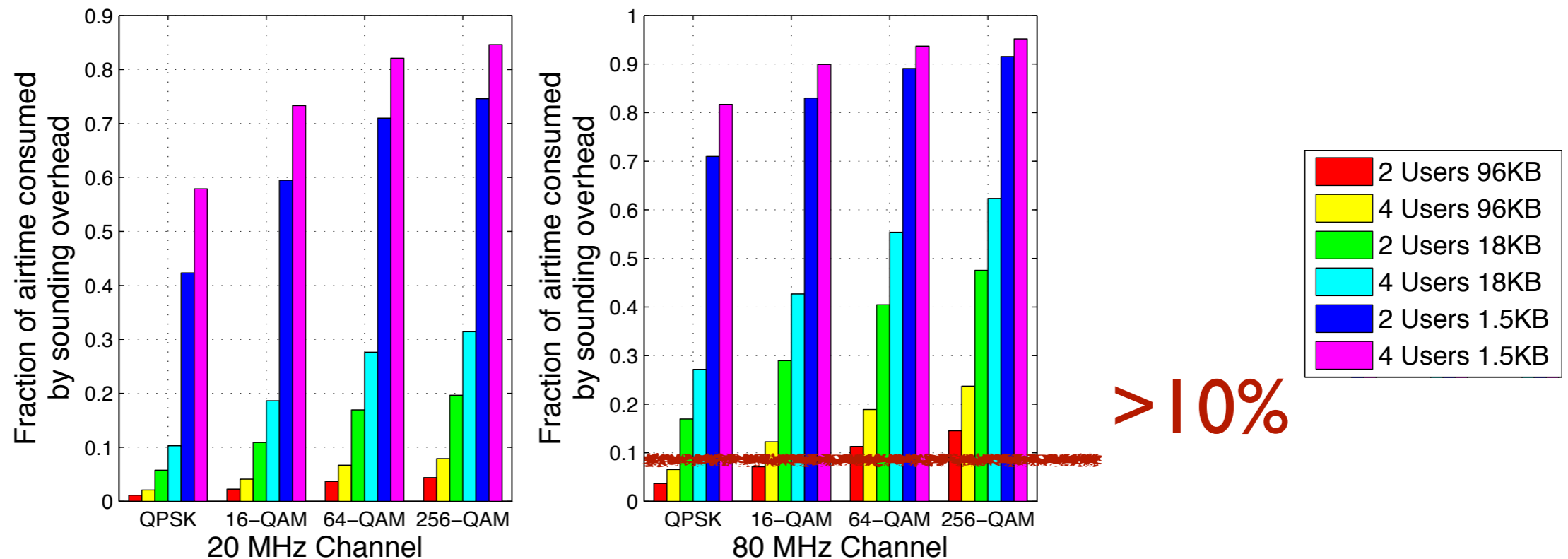


Frame Aggregation[†]

- ▶ Larger packets by aggregating frames to amortize overhead
- ▶ However, depends on traffic demands, contention, delay and channel stability

IEEE 802.11ac Sounding Overhead Analysis

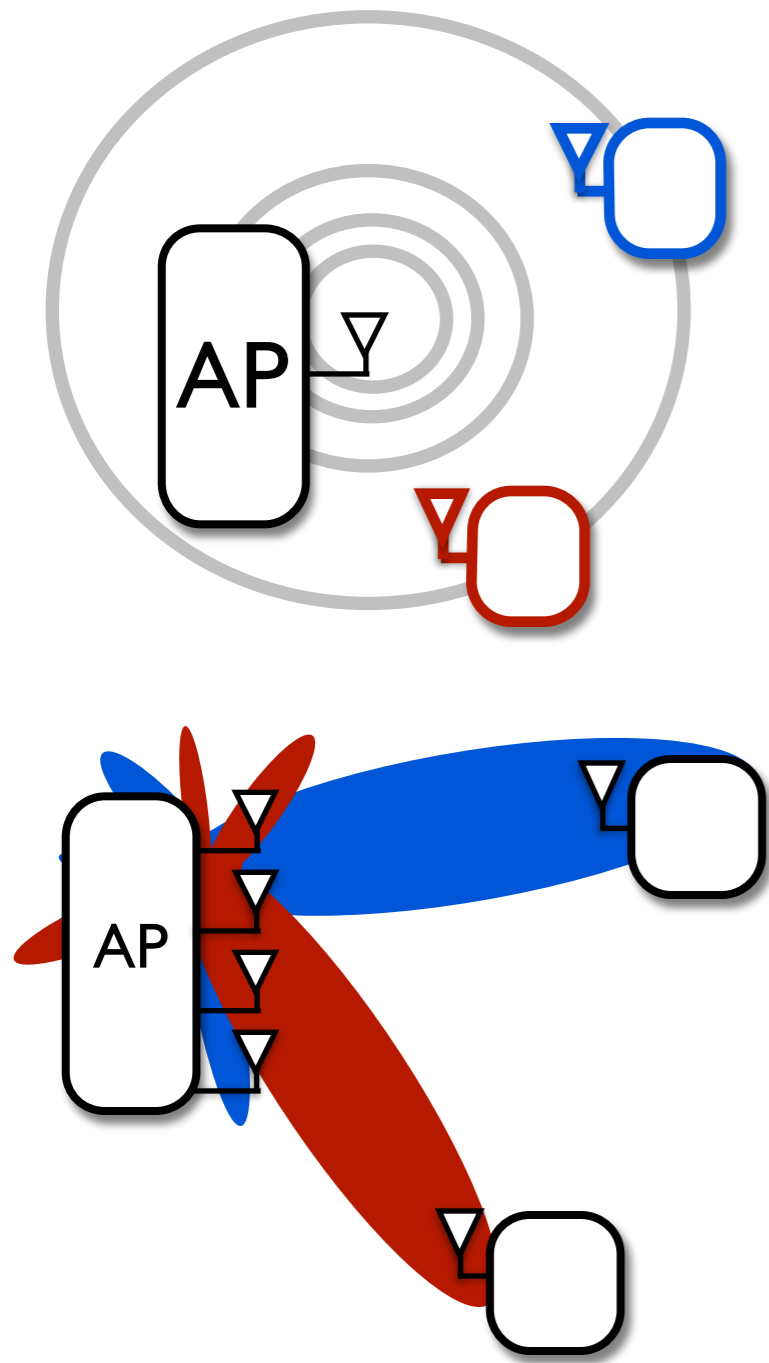
96 kB aggregation



Frame Aggregation[†]

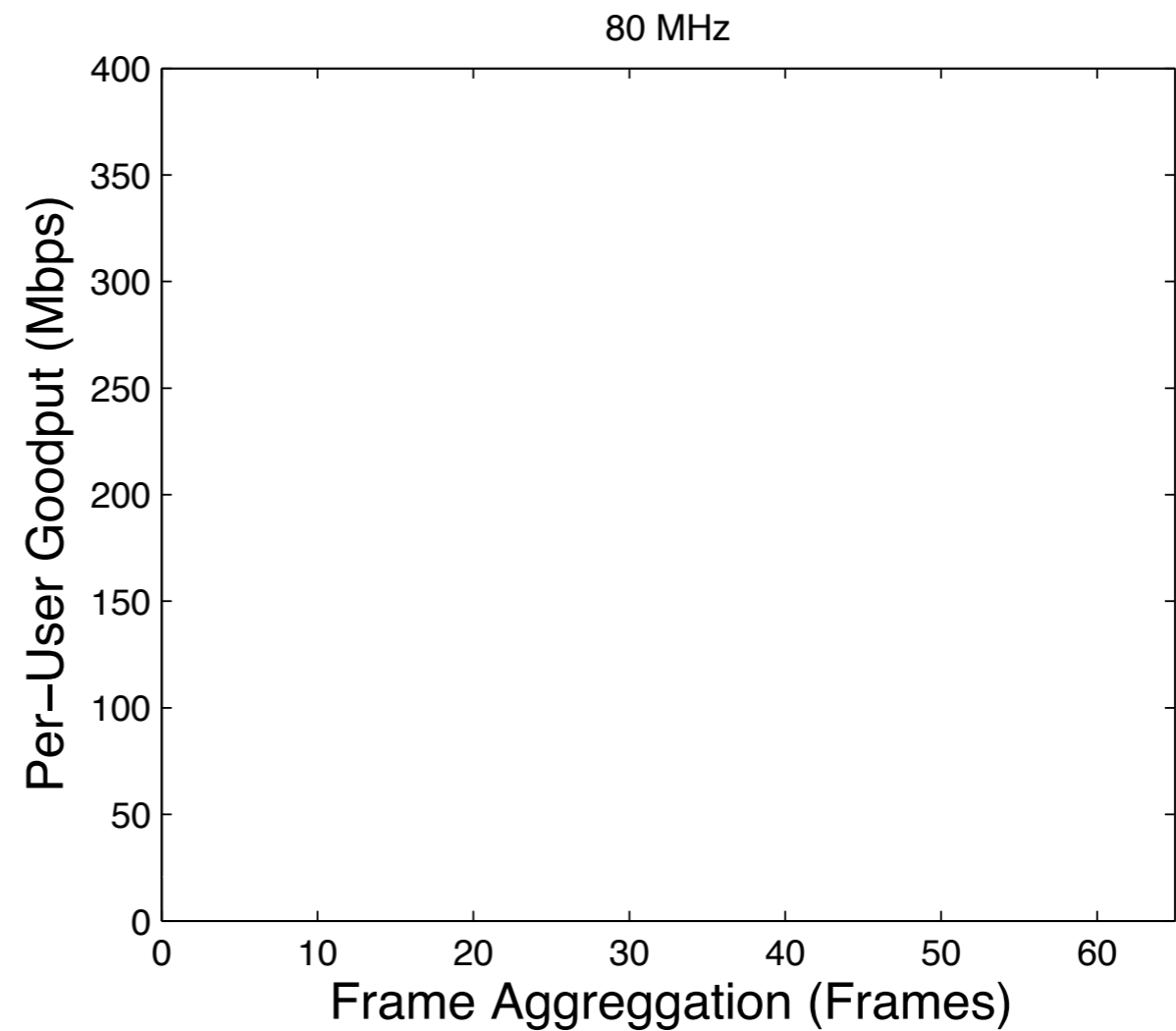
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IEEE 802.11ac Sounding Overhead Analysis

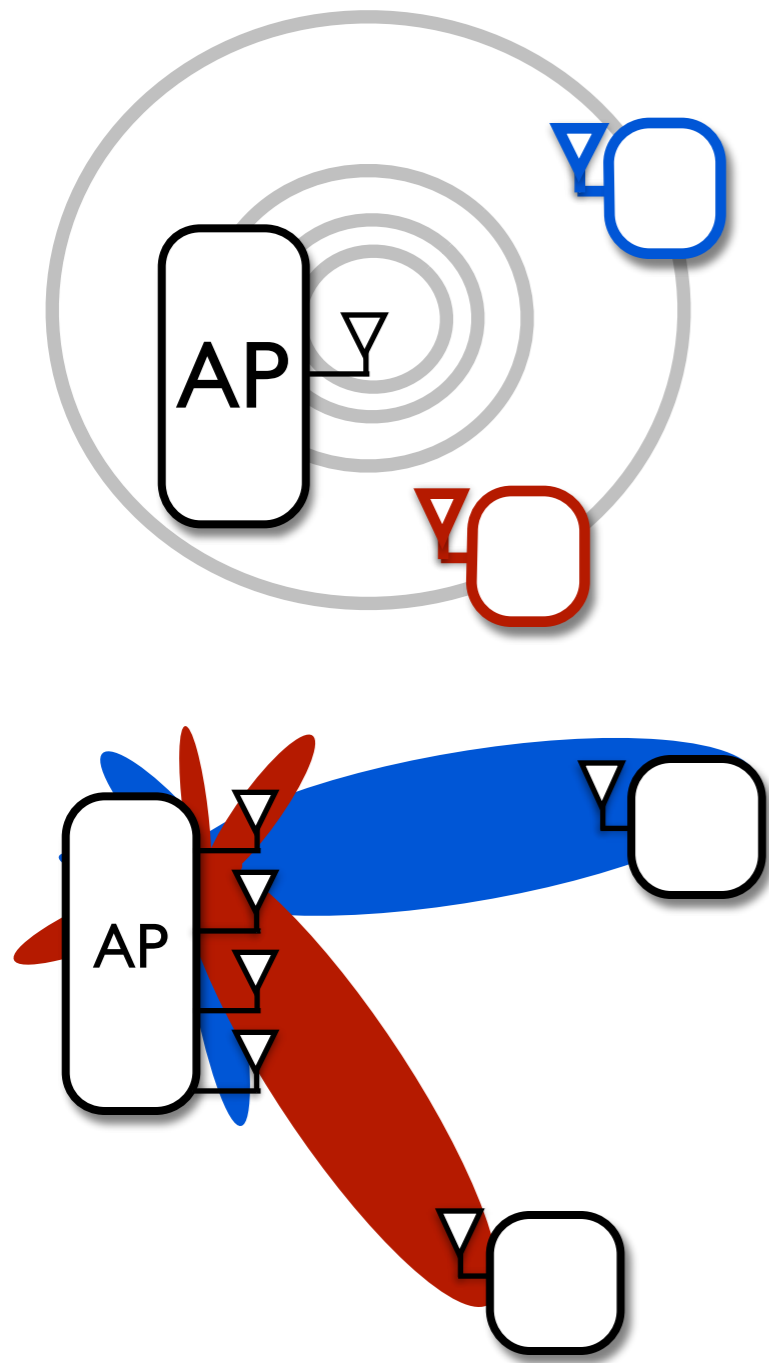


Metric
Goodput

$$\frac{\text{\# of bits transmitted}}{\text{Sounding time} + \text{Data transmission time}}$$

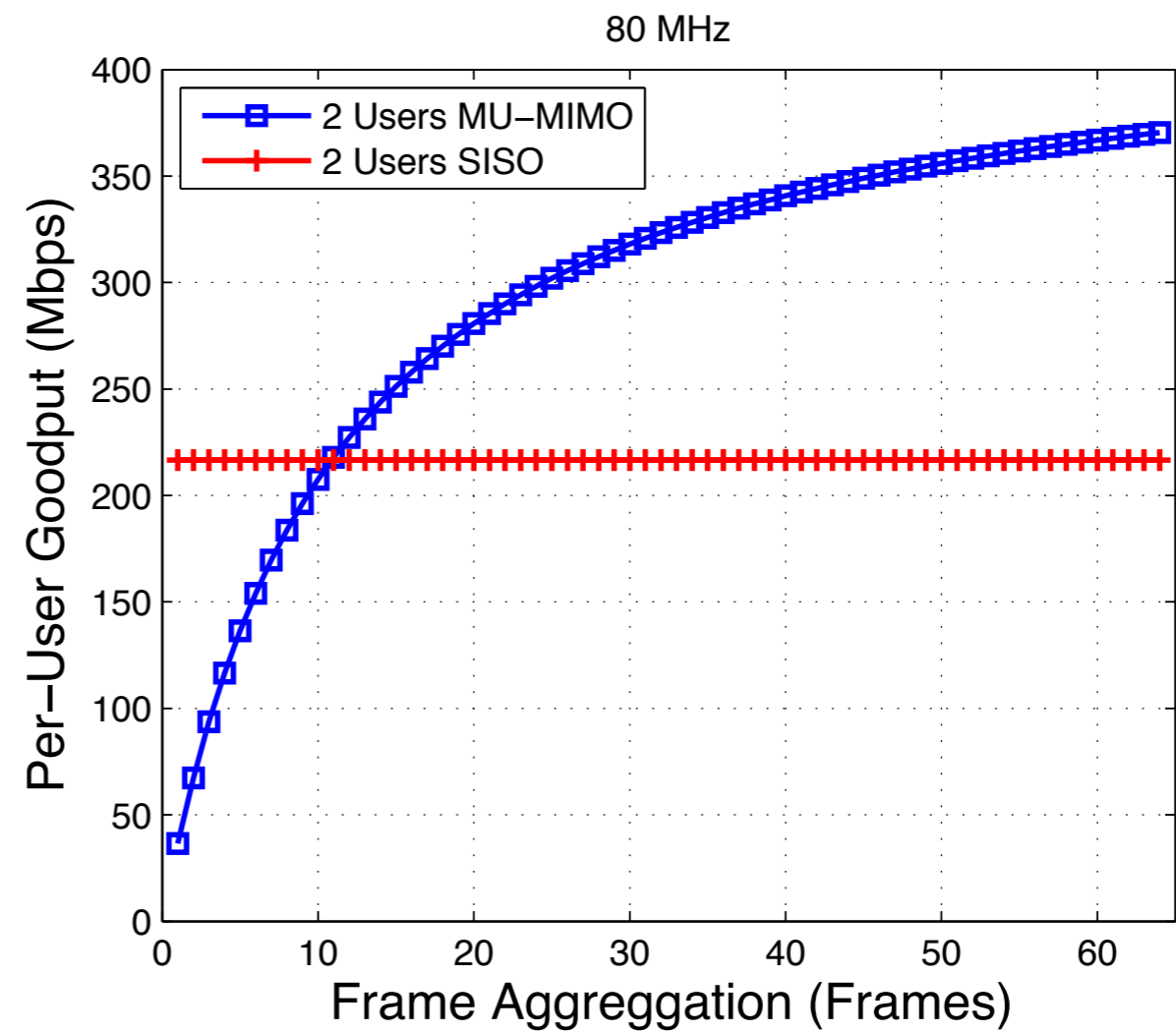


IEEE 802.11ac Sounding Overhead Analysis

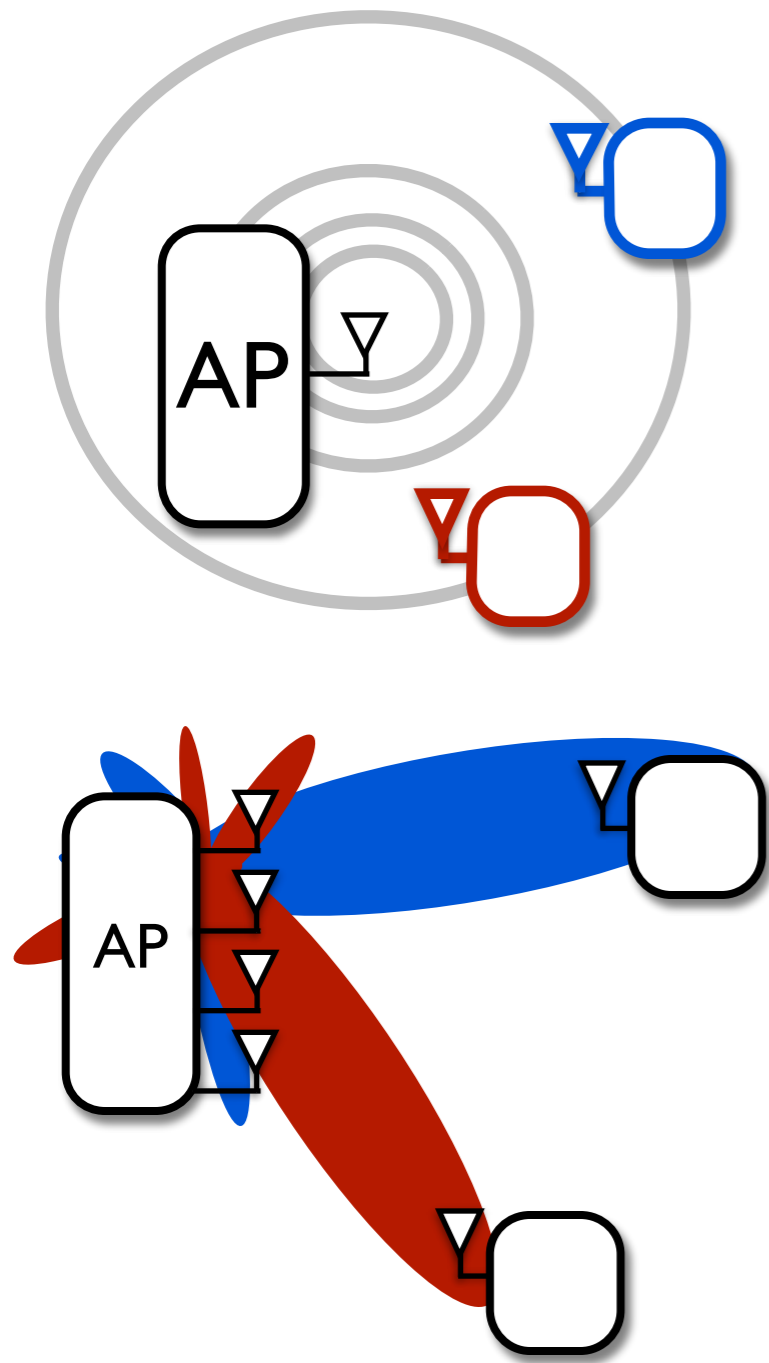


Metric
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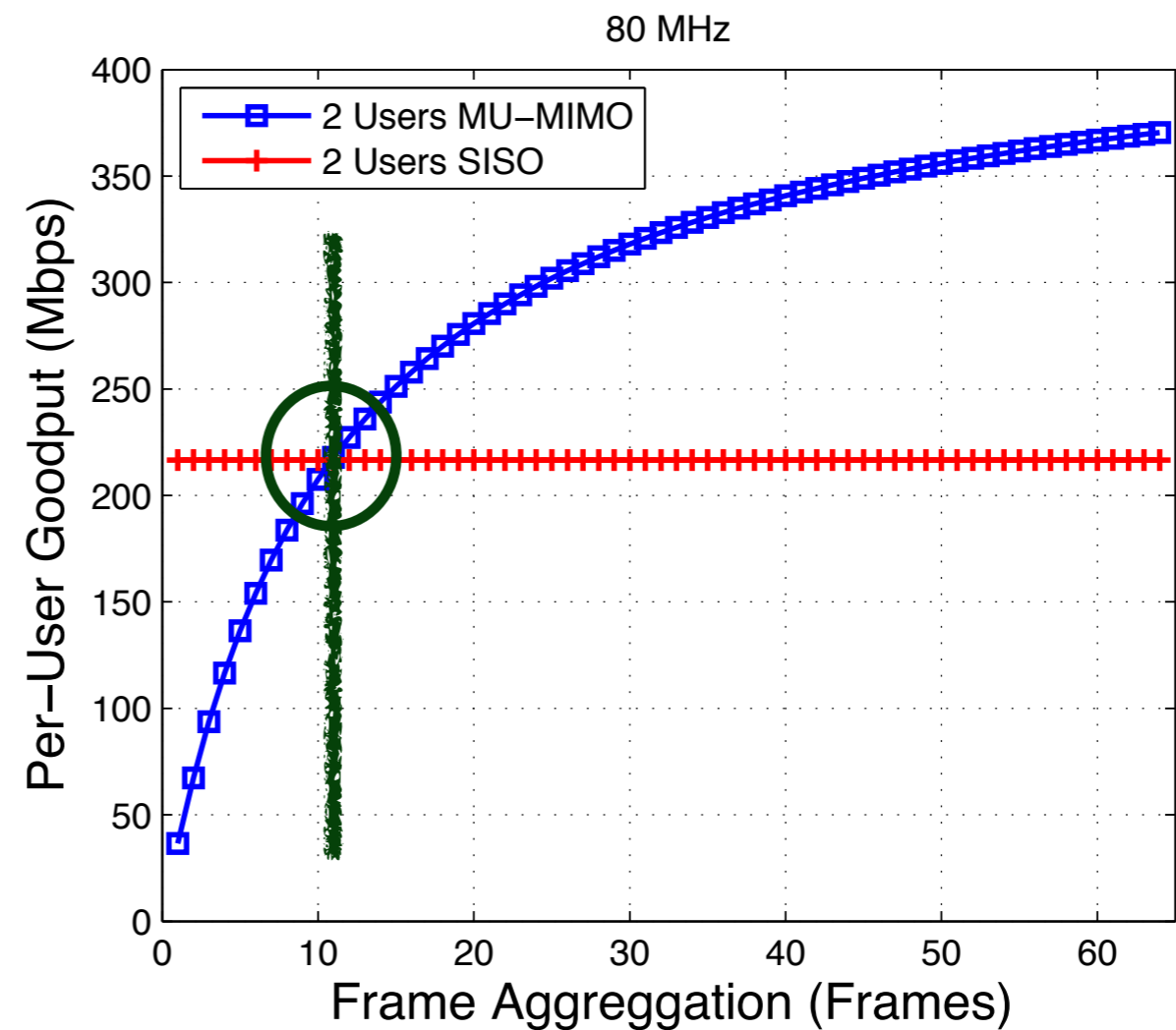


IEEE 802.11ac Sounding Overhead Analysis



Metric
Goodput

$\frac{\# \text{ of bits transmitted}}{\text{Sounding time} + \text{Data transmission time}}$



Costs can outweigh the *benefits*

Roadmap

- ▶ Motivation
- ▶ Sounding process in MU-MIMO
- ▶ Sounding overhead reduction via sounding inhibition
 - ▶ Design of MUTE
 - ▶ Evaluation of MUTE
- ▶ Conclusion

Sounding Inhibition (*MUTE*)

Understanding *MUTE*

MUTE evaluates two *key* tradeoffs

Tradeoff 1:

Extensive channel knowledge at the AP *VS* increased sounding overhead

Tradeoff 2:

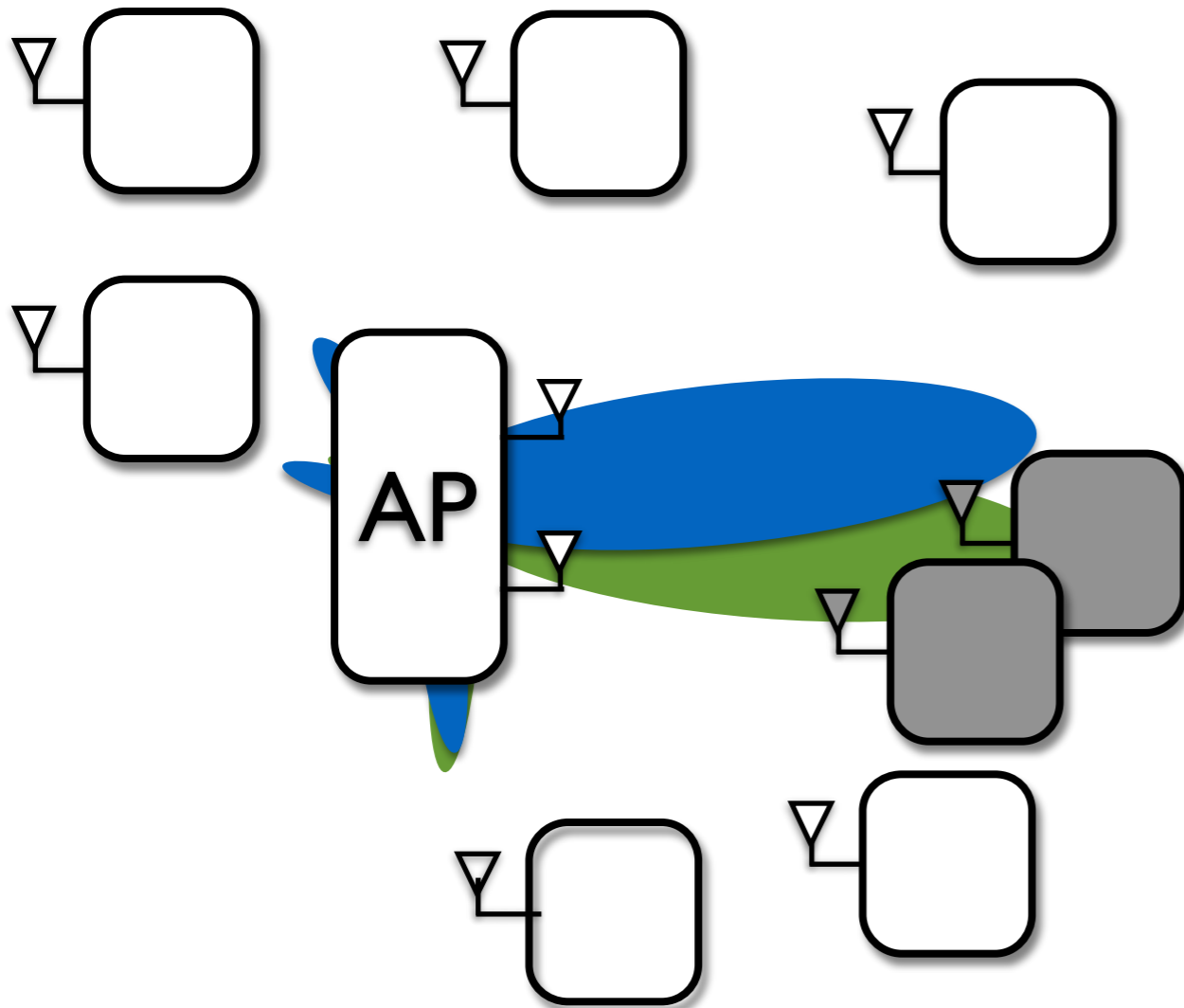
High channel estimate accuracy *VS* increased sounding overhead

Sounding Inhibition (*MUTE*)

Tradeoff I:

Extensive channel knowledge at the AP **VS** increased sounding overhead

Leverage User Diversity



- ▶ Sound and serve 2 users (possibly correlated*), OR
- ▶ sound all users and serve the rate maximizing group (orthogonal/semi-orthogonal)
- ▶ However, prohibitive to sound more than 4 users

*NOTE:
Notice, this correlation happens in signal space

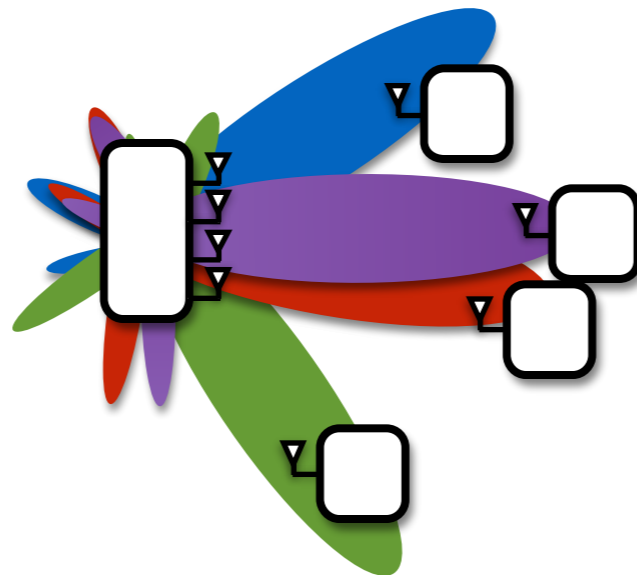
Sounding Inhibition (*MUTE*)

User Diversity - Find users with **orthogonal/semi-orthogonal** channels

Topology

One 4-antenna AP

30 single-antenna users



Experiment

- 1) Sound N random users (uniform distr.)
- 2) Choose the K users that maximize rate

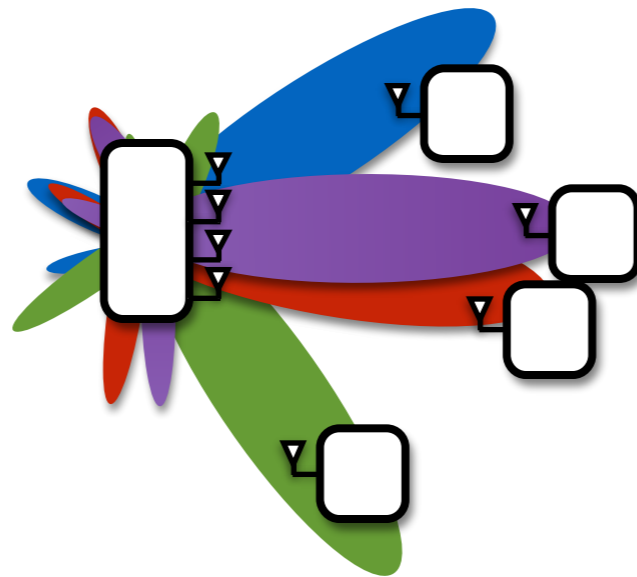
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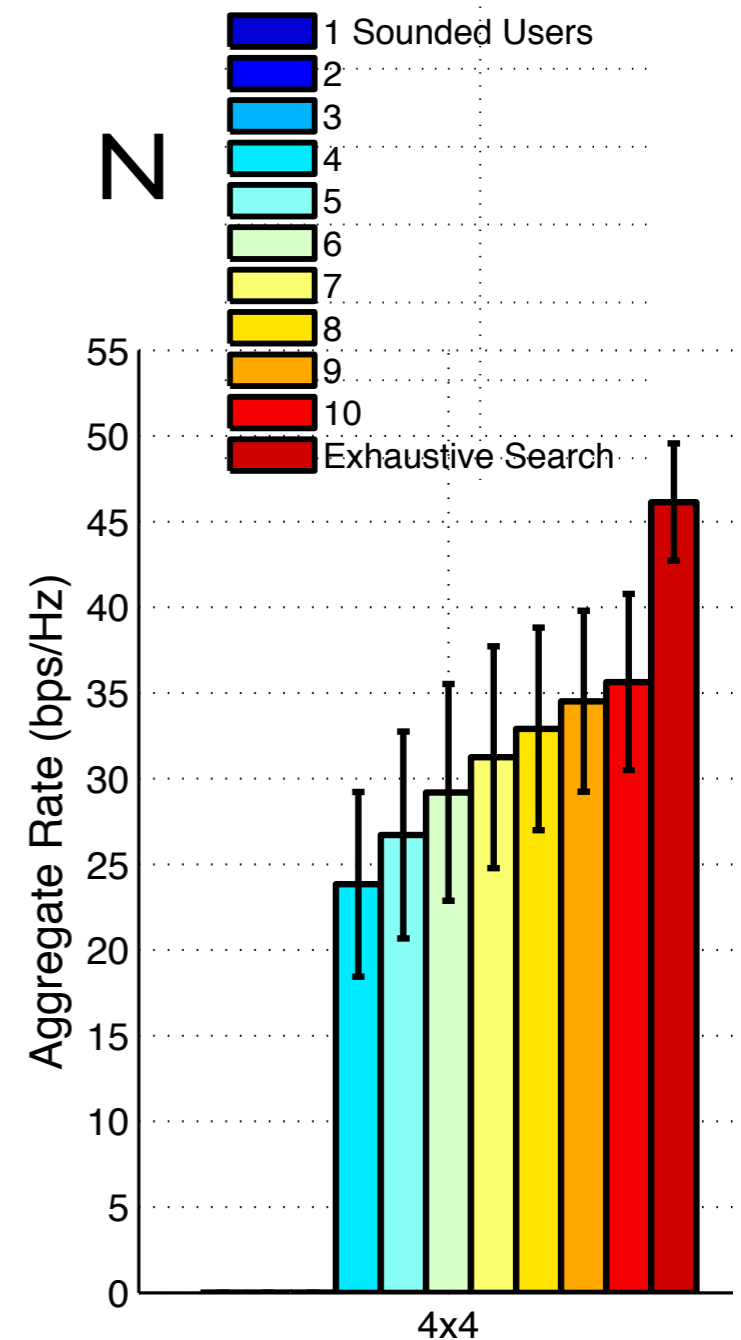


Experiment

- 1) Sound N random users (uniform distr.)
- 2) Choose the K users that maximize rate

$$K = 4$$

$$N = 4 \text{ to } 10$$



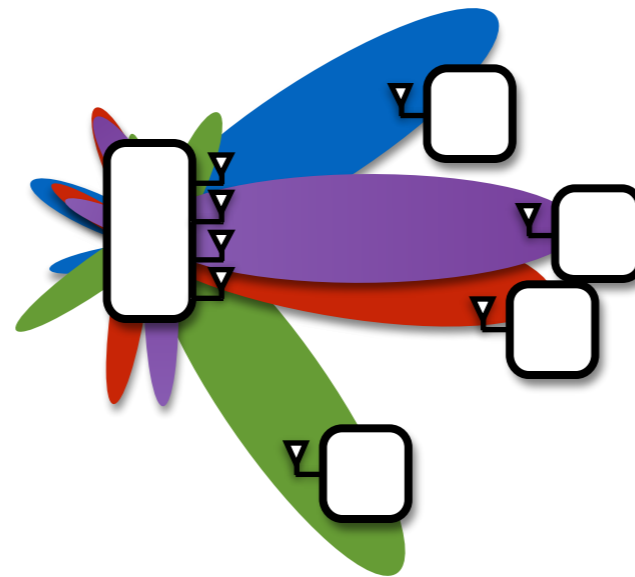
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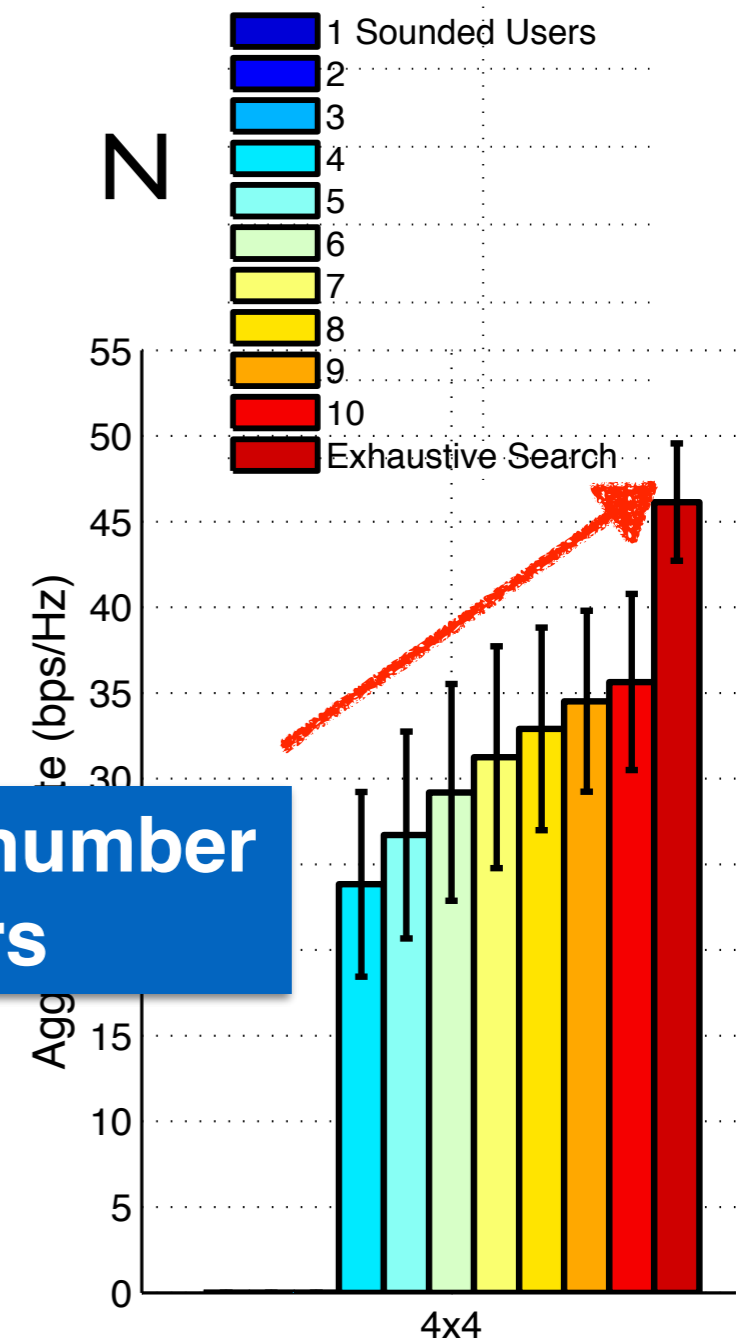


Experiment

- 1) Sound N random users (uniform distribution)
- 2) Choose the K users that maximize rate

Clear benefit from an increased number of monitored/sounded users

$N = 4$ to 10



Sounding Inhibition (*MUTE*)

Tradeoff 2:

High channel estimate accuracy **VS** increased sounding overhead

Accuracy - Channel estimates degrade with time, specially in highly mobile environments

VS

Sounding Overhead - **Costly** to sound every time before a transmission

Sounding Inhibition (*MUTE*)

MUTE strives to use
the most **accurate** information available
from as **many** users as possible
while **minimizing** sounding overhead
to guarantee a net throughput **gain**

However, a fundamental change in traditional systems is
needed

Sounding Inhibition (*MUTE*)

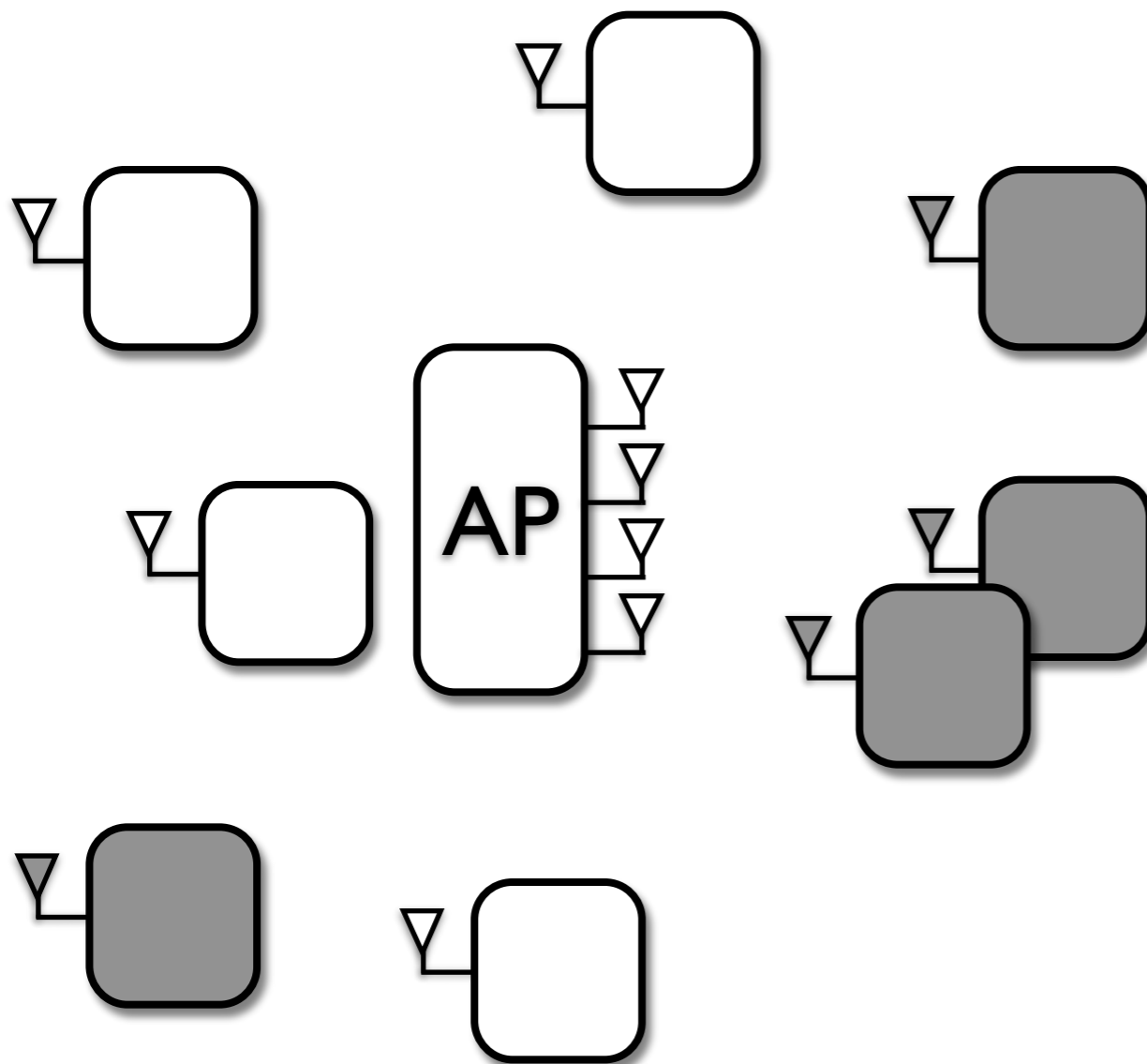
Who to sound?

Traditional system - sounding user set selection coupled with
transmission user set selection

Who to serve?

Sounding Inhibition (*MUTE*)

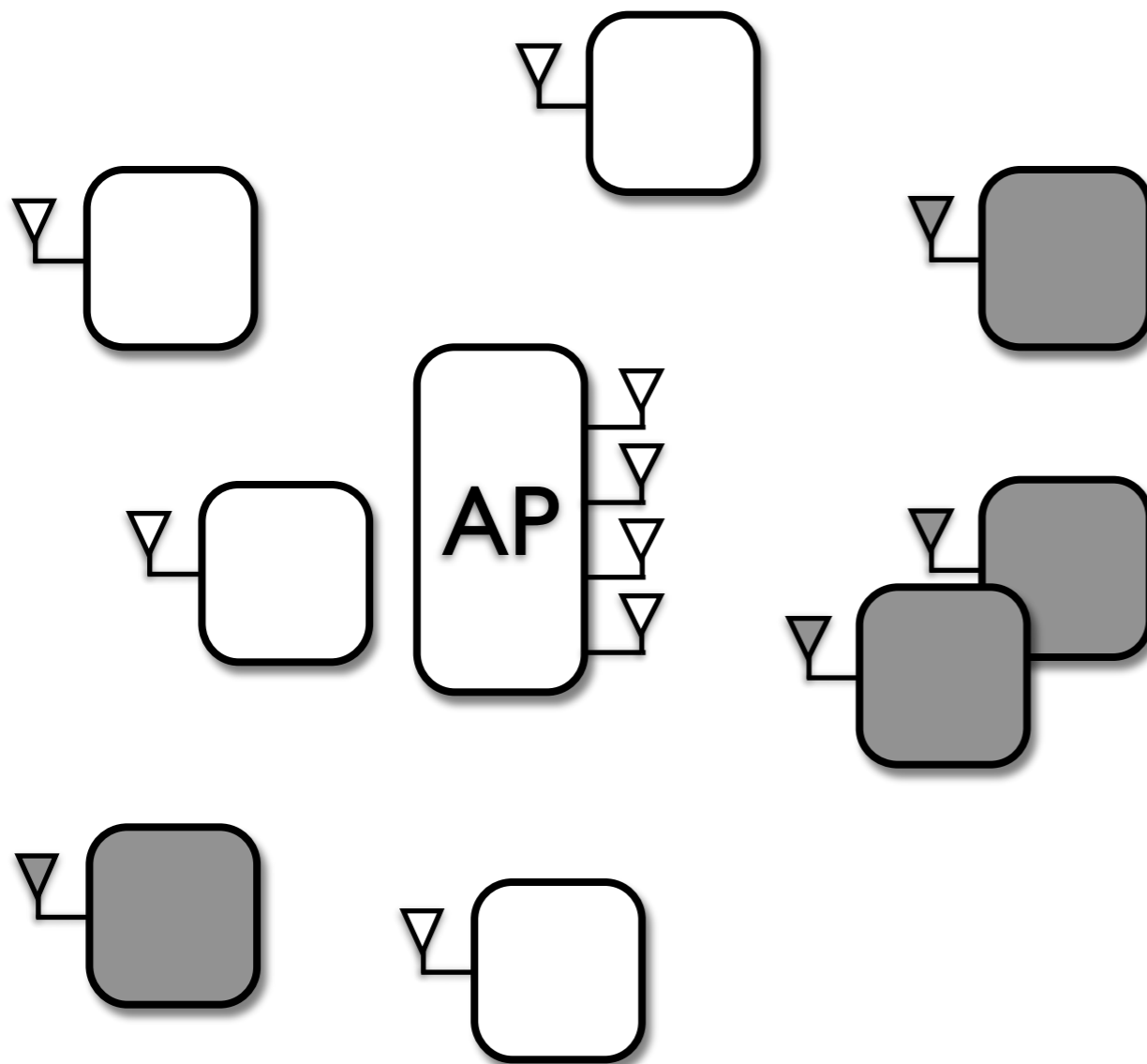
Traditional system - sounding user set selection **coupled** with transmission user set selection



Schedule transmissions for 4 users

Sounding Inhibition (*MUTE*)

Traditional system - sounding user set selection **coupled** with transmission user set selection

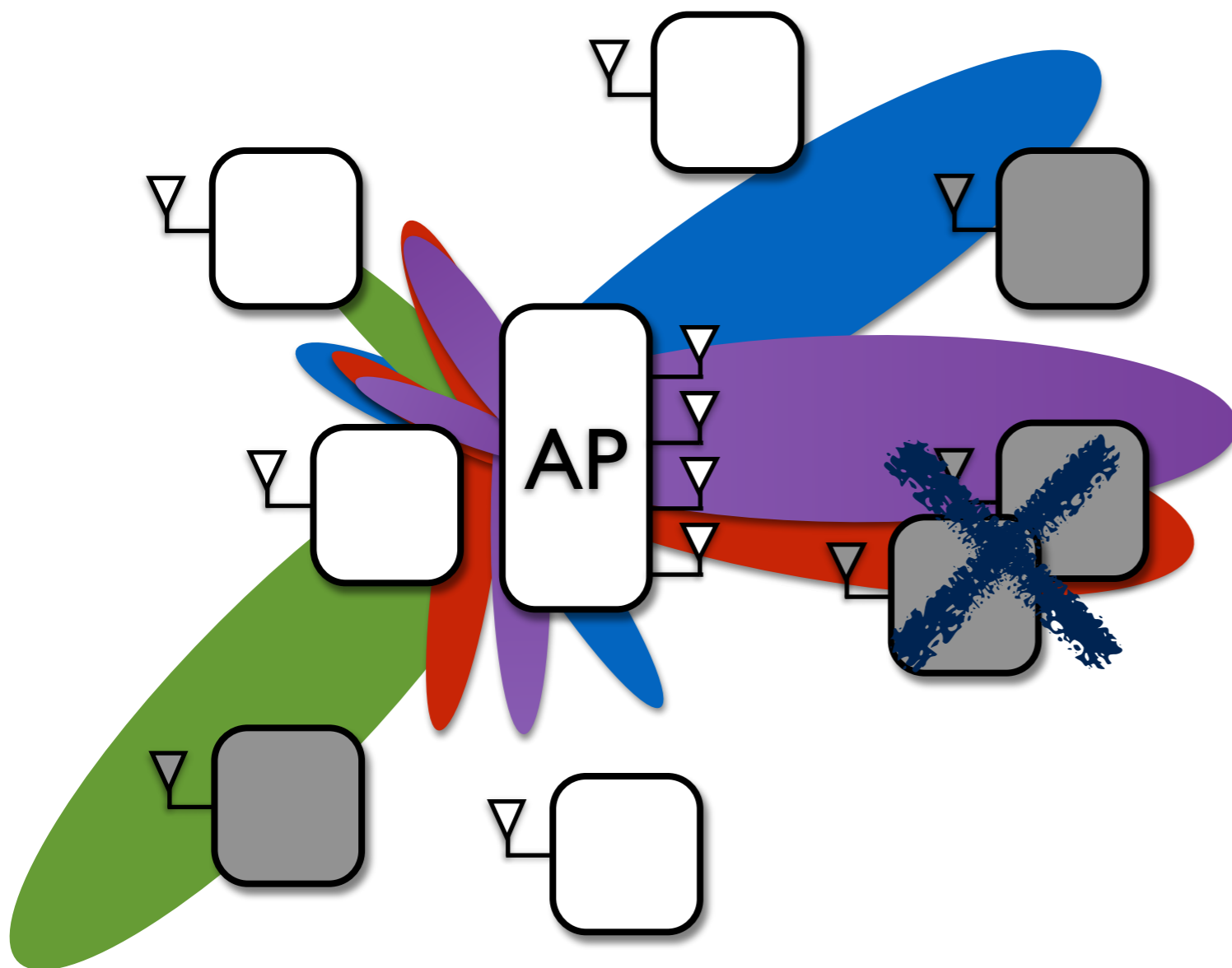


Sound all same 4 users

High overhead

Sounding Inhibition (*MUTE*)

Traditional system - sounding user set selection **coupled** with transmission user set selection



Serve all same 4 users

Poor user grouping

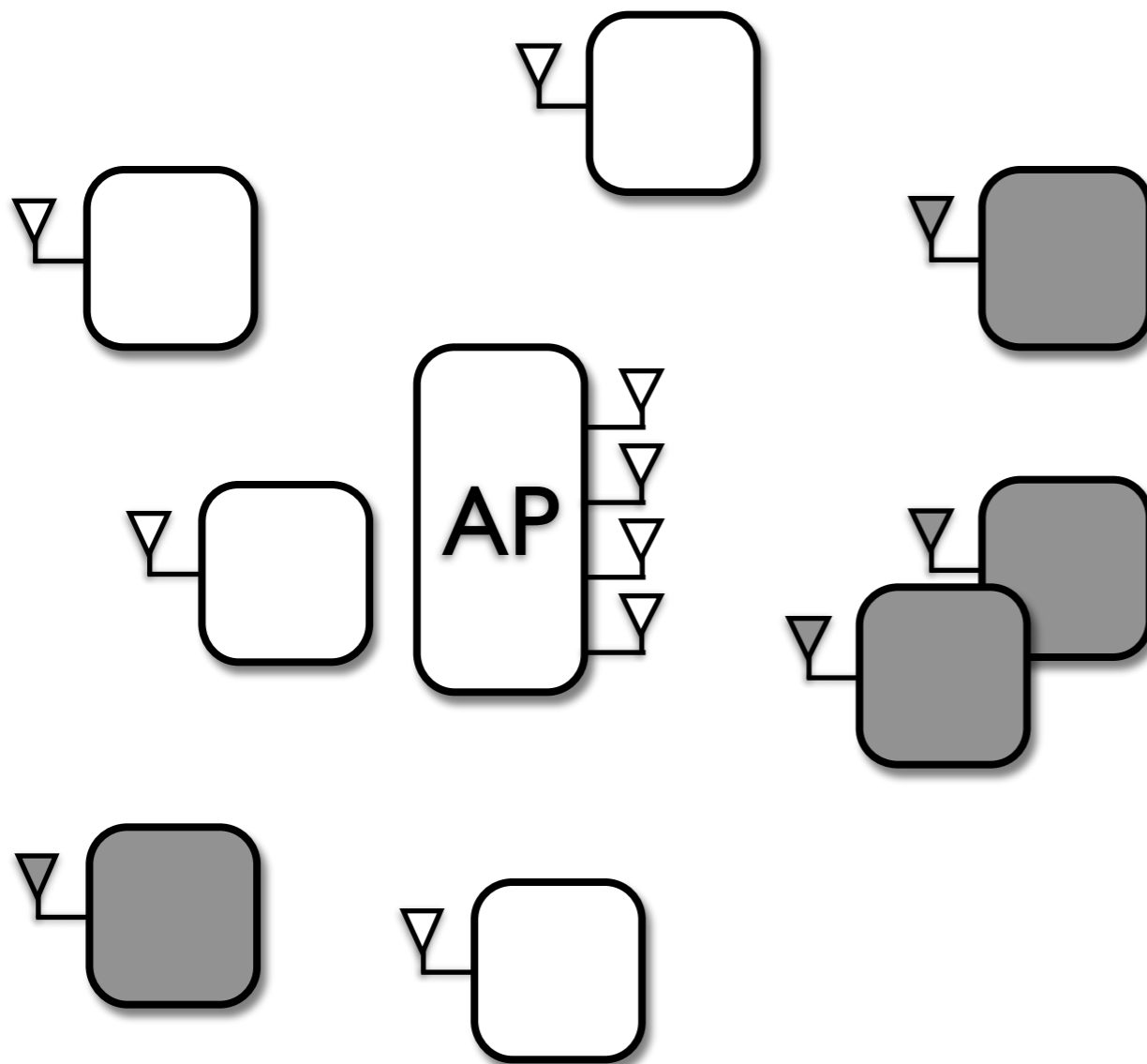
Sounding Inhibition (*MUTE*)

In contrast...

Sounding Inhibition (*MUTE*)

~~Traditional system - sounding user set selection coupled with~~
 transmission user set selection

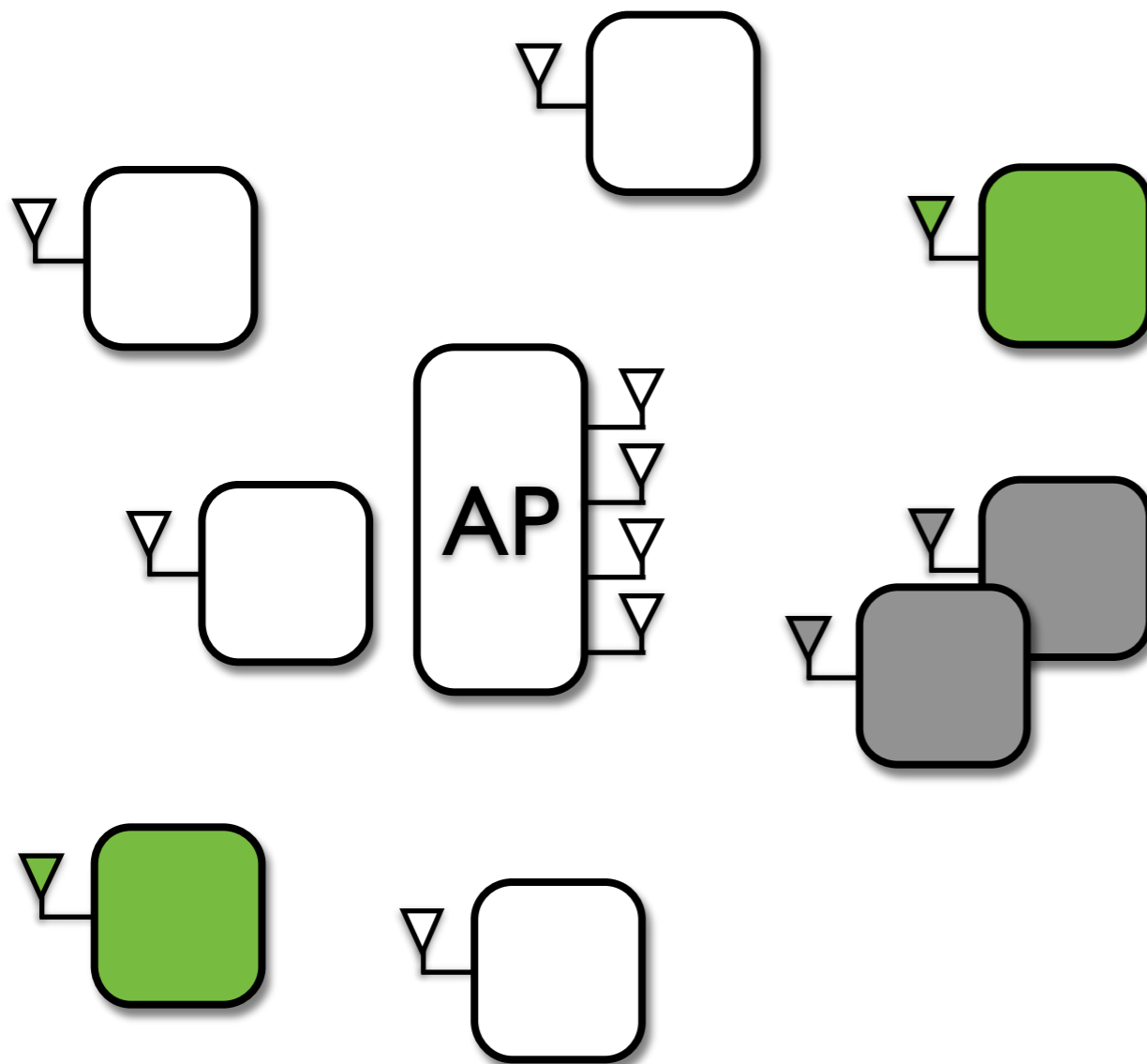
decoupled from



Schedule transmissions for 4 users

Sounding Inhibition (*MUTE*)

~~Traditional system - sounding user set selection coupled with transmission user set selection~~
MUTE
decoupled from

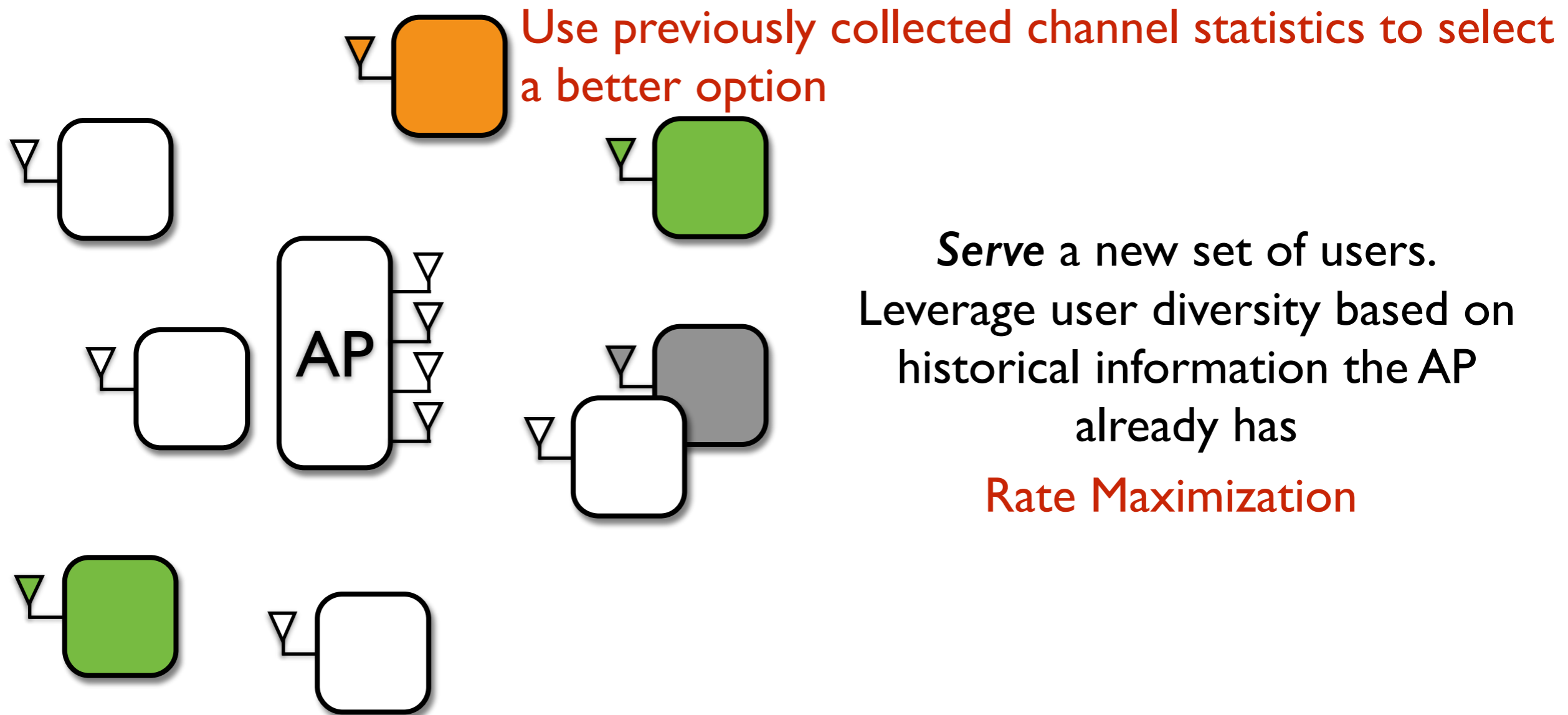


Sound a subset of those 4 users,
e.g., 2 in this case

Low overhead

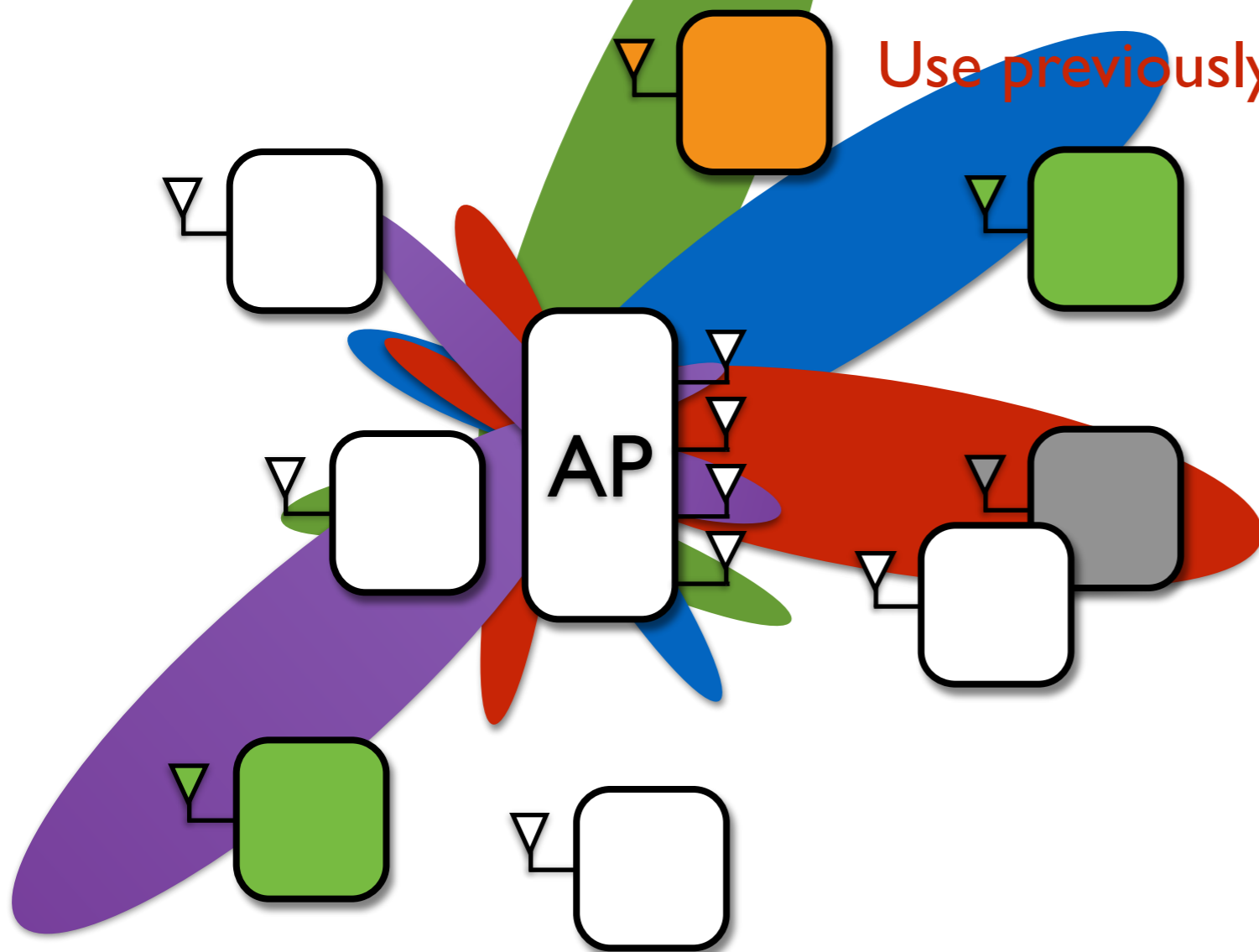
Sounding Inhibition (*MUTE*)

~~Traditional system - sounding user set selection coupled with transmission user set selection~~ decoupled from



Sounding Inhibition (MUTE)

Traditional system - sounding user set selection ~~coupled~~ with transmission user set selection ~~decoupled from~~



Use previously collected channel statistics

Serve a new set of users.
Leverage user diversity based on
historical information the AP
already has
Rate Maximization

Sounding Inhibition (*MUTE*)

Therefore, a **decoupled** system:

- ▶ Allows the AP to sound only the users that need to be sounded
- ▶ Enables the AP to serve only the set of users that maximizes the aggregate rate

Sounding Inhibition (*MUTE*)

In MUTE, the AP relies on channel statistics to decide which users to sound

Two Empirical Observations

- ▶ Variation in most recent samples provides insights into near-future samples (e.g., [1-5])
- ▶ Collected samples in static channels degrade similarly with time (e.g., coherence time)

We enable the AP to assess the tradeoff between predicted channel volatility and rate penalty due to inaccurate CSIT

[1] Shen, Zukang, Jeffrey G. Andrews, and Brian L. Evans. "Short range wireless channel prediction using local information." Signals, Systems and Computers, 2004. Conference Record of the Thirty-Seventh Asilomar Conference on. Vol. 1. IEEE, 2003.

[2] Duel-Hallen, Alexandra. "Fading channel prediction for mobile radio adaptive transmission systems." Proceedings of the IEEE 95.12 (2007): 2299-2313.

[3] Gesbert, David, et al. "Outdoor MIMO wireless channels: Models and performance prediction." Communications, IEEE Transactions on 50.12 (2002): 1926-1934.

[4] Halperin, Daniel, et al. "Predictable 802.11 packet delivery from wireless channel measurements." ACM SIGCOMM Computer Communication Review 41.4 (2011): 159-170.

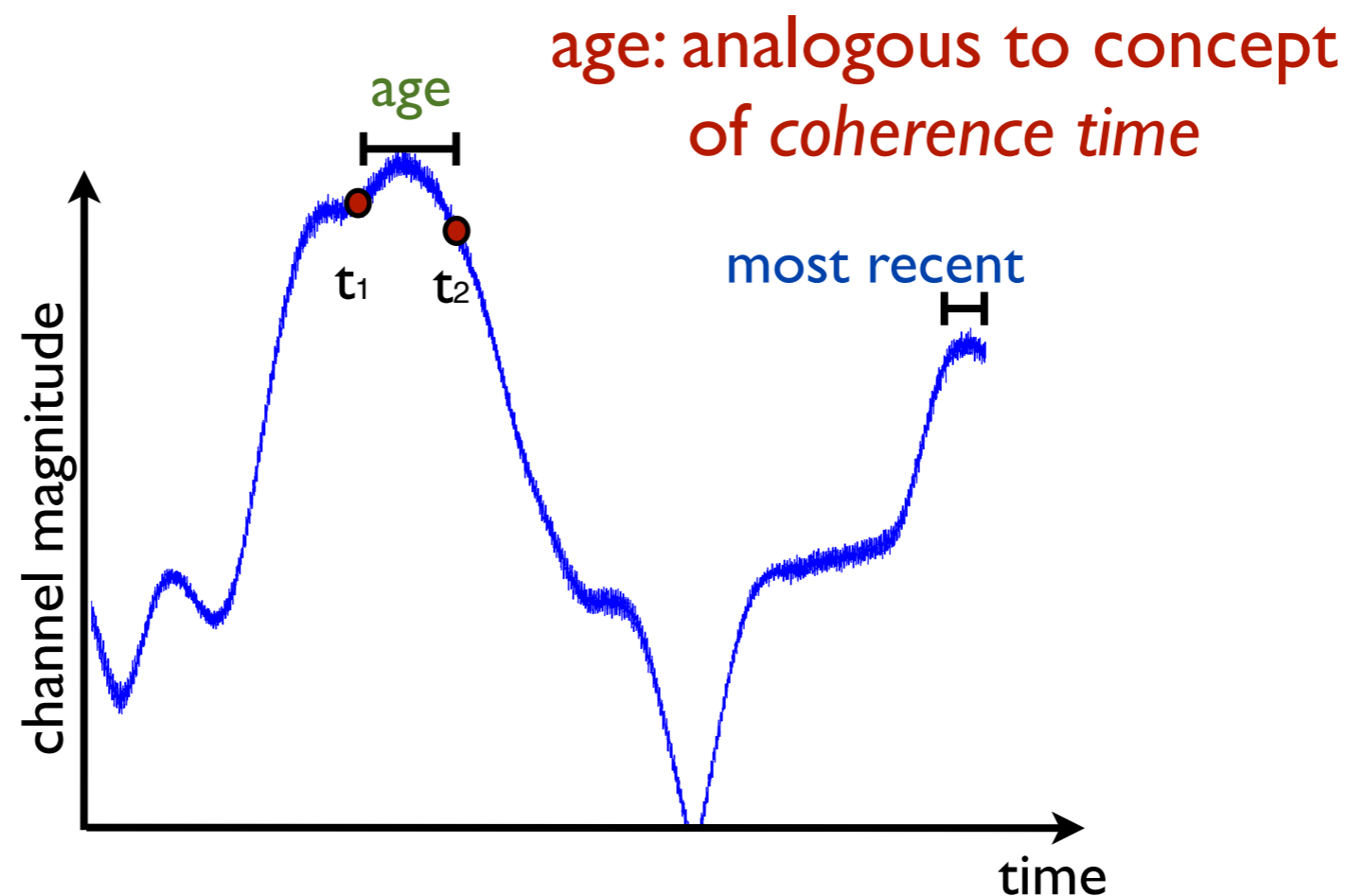
[5] Phillips, Caleb, Douglas Sicker, and Dirk Grunwald. "A survey of wireless path loss prediction and coverage mapping methods." Communications Surveys & Tutorials, IEEE 15.1 (2013): 255-270.

Sounding Inhibition (*MUTE*)

Two Empirical Observations:

Variation in most recent samples provides insights into near-future samples

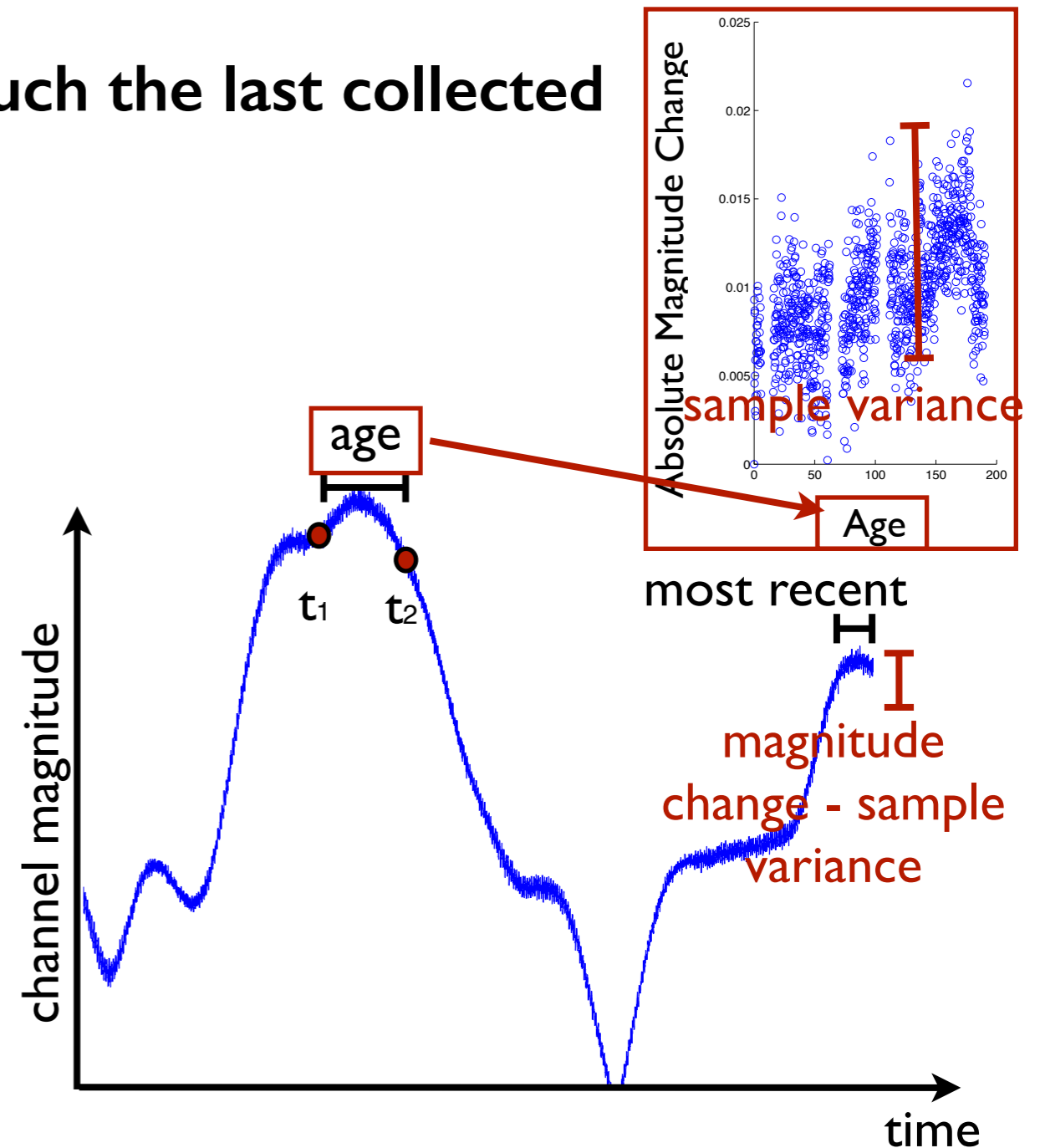
Collected samples in static channels degrade similarly with time



Sounding Inhibition (*MUTE*)

In principle, MUTE determines how much the last collected sample is expected to vary

- ▶ AP computes **magnitude** and **phase** change between each collected sample and selects *relevant samples*
 - ▶ Most recent samples
 - ▶ Samples within certain *age*
- ▶ Compute sample variance
- ▶ If variance above threshold, **sound** user (per-user threshold)



Roadmap

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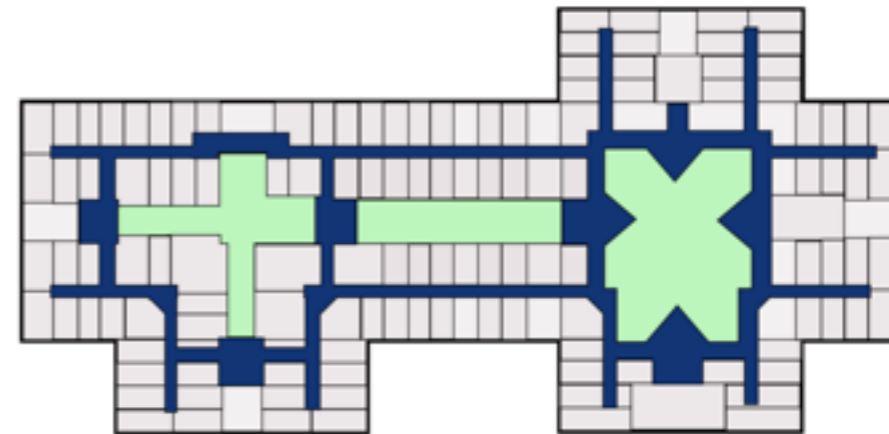
Experimental Evaluation of MUTE

Our evaluation answers the following question:

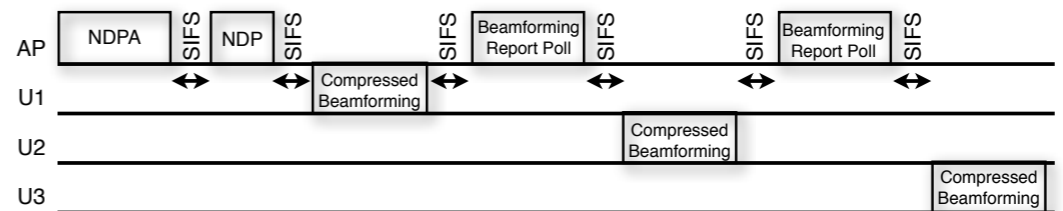
Can MUTE strike a balance between *overhead suppression* and *rate penalty* due to inaccurate channel estimates?

Experimental Evaluation of MUTE

- ▶ Comprehensive channel measurement collection (indoor static, dynamic, and mobile environments)



- ▶ Trace-driven emulation
 - ▶ Complete downlink zero-forcing beamforming system
 - ▶ Flexible system, replay channels for different schemes



802.11ac timings

Experimental Evaluation of MUTE

Setup

- ▶ **Benchmark**
 - ▶ Always sound
 - ▶ Most updated information

- ▶ MUTE - Two tolerance levels
 - ▶ Set threshold to allow close to 2 bps/Hz loss
 - ▶ Set threshold to allow close to 1 bps/Hz loss
 - ▶ Tradeoff: overhead reduction vs rate loss

- ▶ Environments
 - ▶ Static - Static users and static environments
 - ▶ Dynamic - Static users and dynamic environments

Experimental Evaluation of MUTE

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Experimental Evaluation of MUTE

Evaluation of **rate penalty** due to **infrequent sounding**

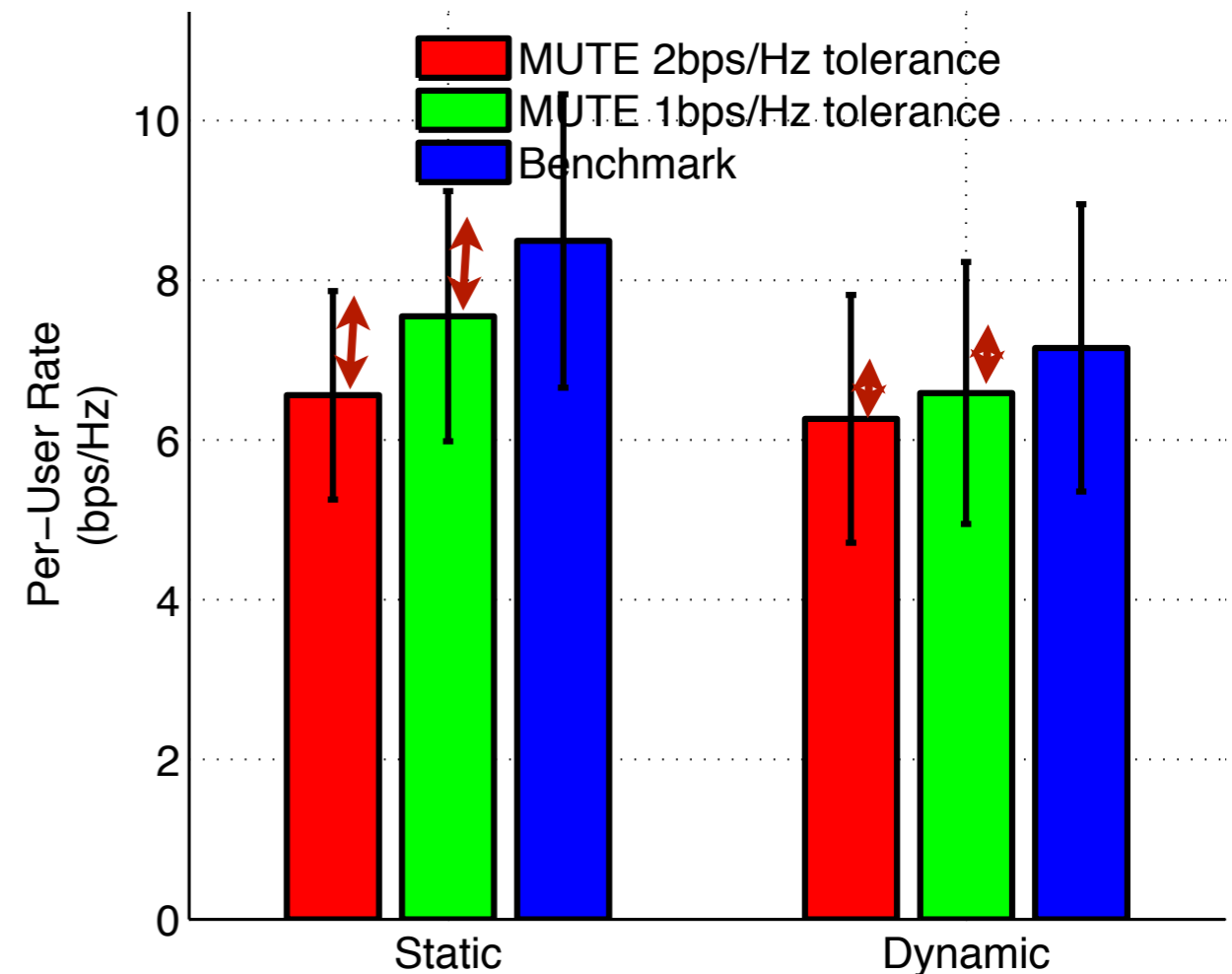
- ▶ Setup
 - ▶ Overhead not considered
 - ▶ 4x4 system
 - ▶ 30-user topology
 - ▶ Compute rate loss

Experimental Evaluation of MUTE

Evaluation of **rate penalty** due to **infrequent sounding**

► Setup

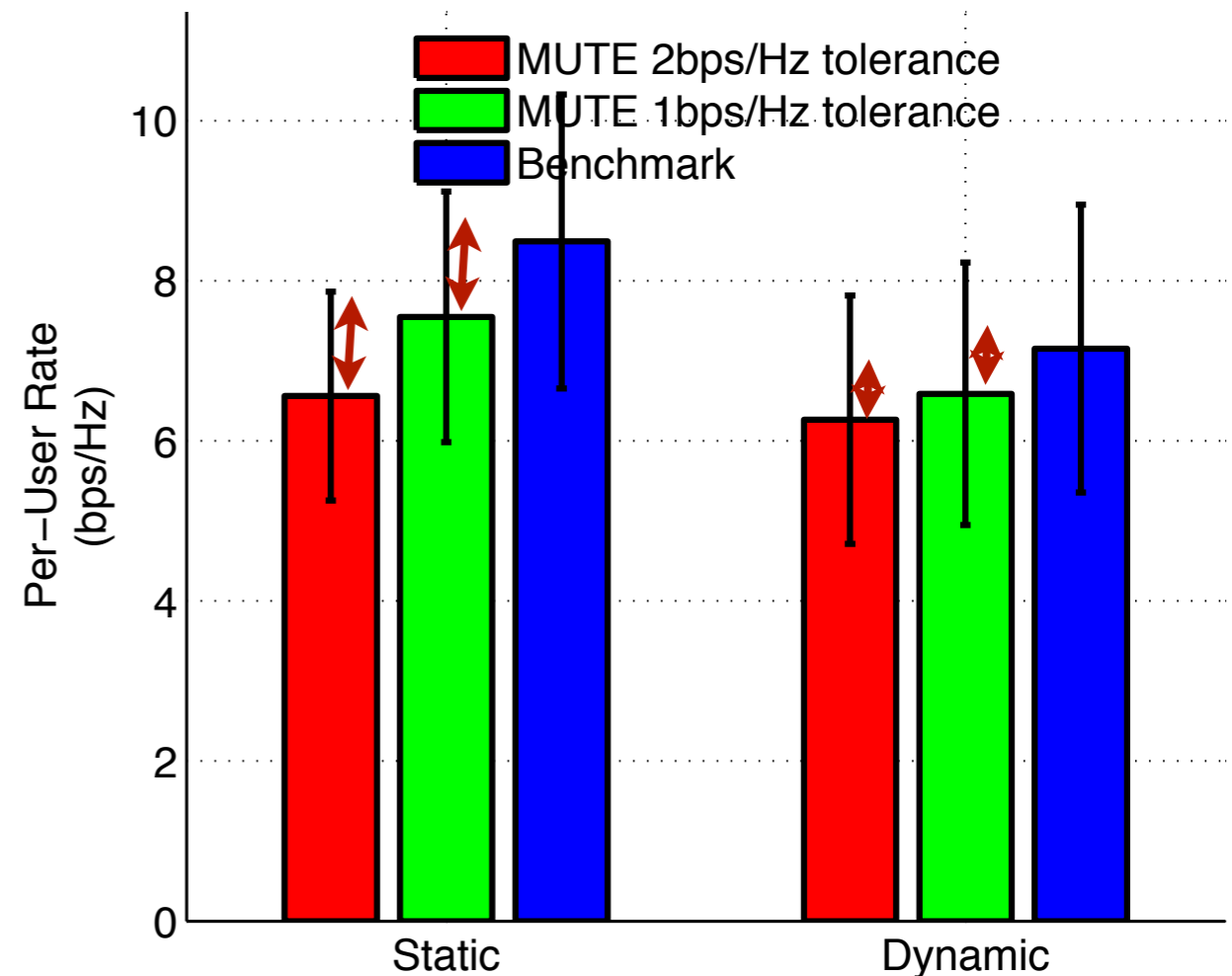
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Experimental Evaluation of MUTE

Evaluation of **rate penalty** due to **infrequent sounding**

- ▶ Setup
 - ▶ Overhead **not** considered
 - ▶ 4x4 system
 - ▶ 30-user topology
 - ▶ Compute rate loss
- ▶ Penalty inversely proportional to overhead reduction
 - ▶ Smaller penalty in dynamic
— *more conservative*
 - ▶ Higher penalty in static
— *less conservative*
- ▶ Accurately tune how much we are willing to sacrifice in terms of rate performance



Experimental Evaluation of MUTE

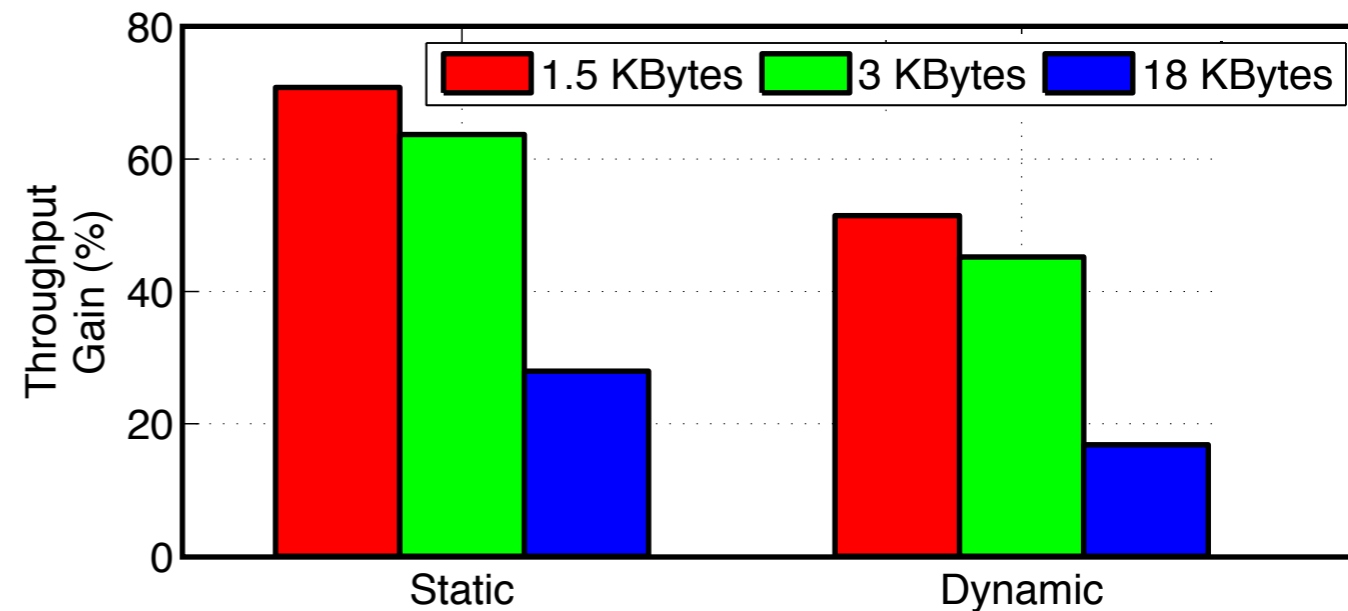
Evaluation of **overall throughput performance**

- ▶ Setup
 - ▶ Overhead considered
 - ▶ 4x4 system
 - ▶ 30-user topology
 - ▶ 1.5 to 18 kBytes aggregation
 - ▶ Compute xput gain compared to benchmark

Experimental Evaluation of MUTE

Evaluation of **overall throughput performance**

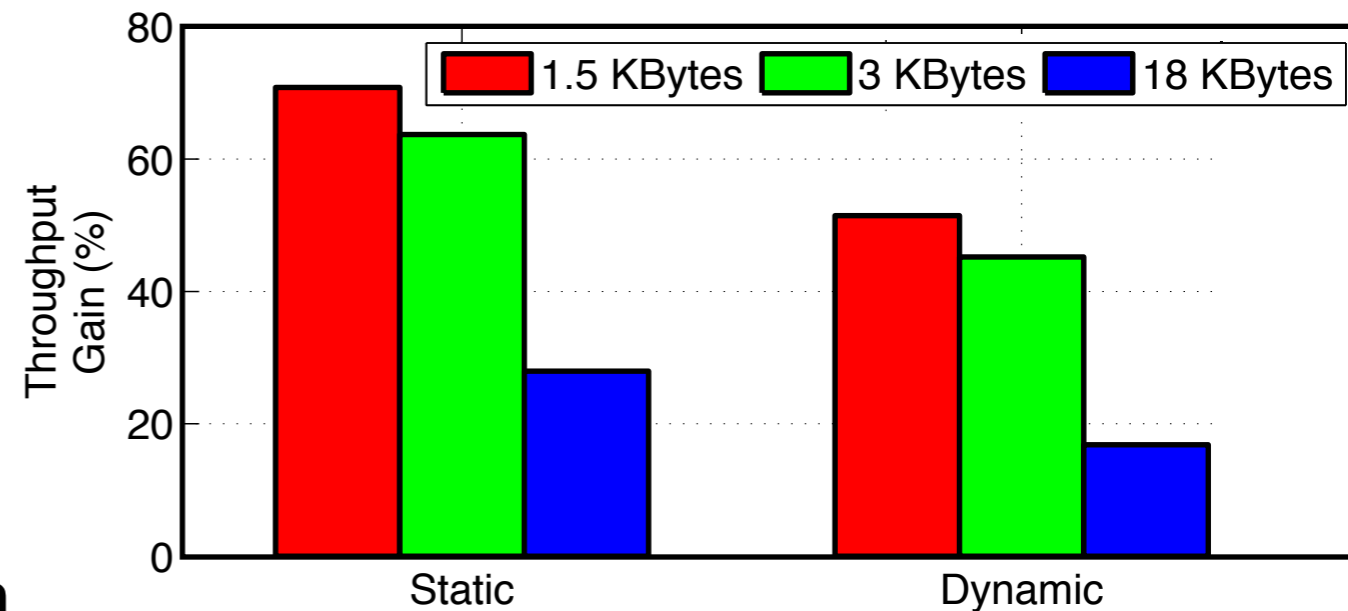
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 - ▶ 1.5 to 18 kBytes aggregation
 - ▶ Compute xput gain compared to benchmark



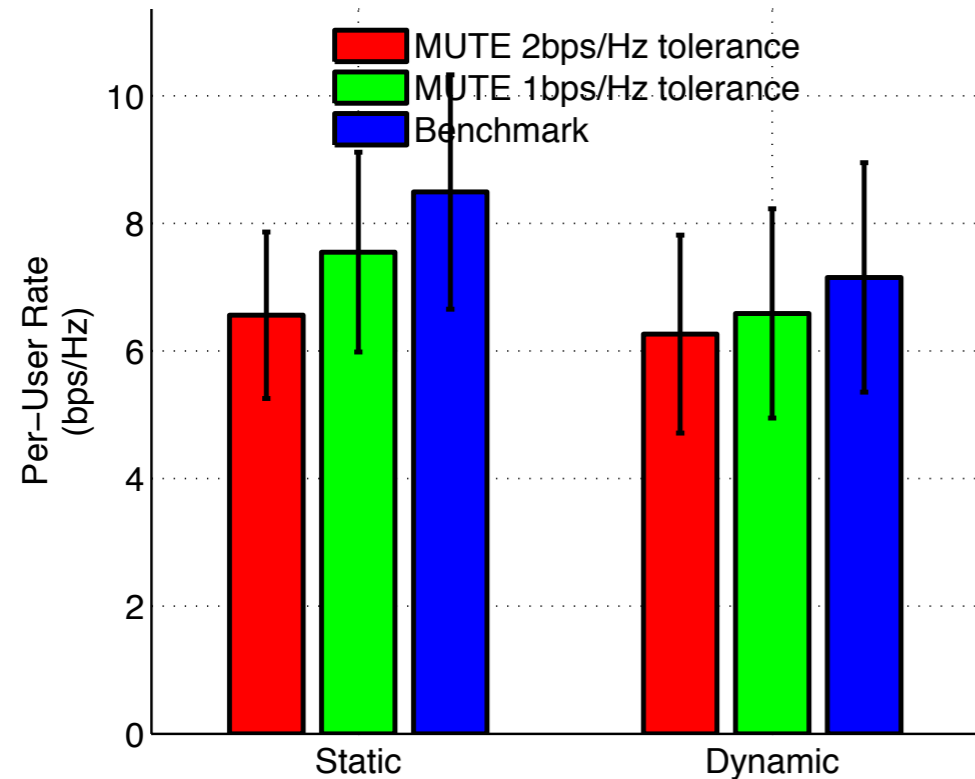
Experimental Evaluation of MUTE

Evaluation of **overall throughput performance**

- ▶ Setup
 - ▶ Overhead considered
 - ▶ 4x4 system
 - ▶ 30-user topology
 - ▶ 1.5 to 18 kBytes aggregation
 - ▶ Compute xput gain compared to benchmark
- ▶ Significant gains in different environments
 - ▶ Near 70% gains, and 30% even with large frame aggregation
 - ▶ Close to 50% gains in dynamic
- ▶ MUTE adapts to provide balance between overhead and estimate accuracy

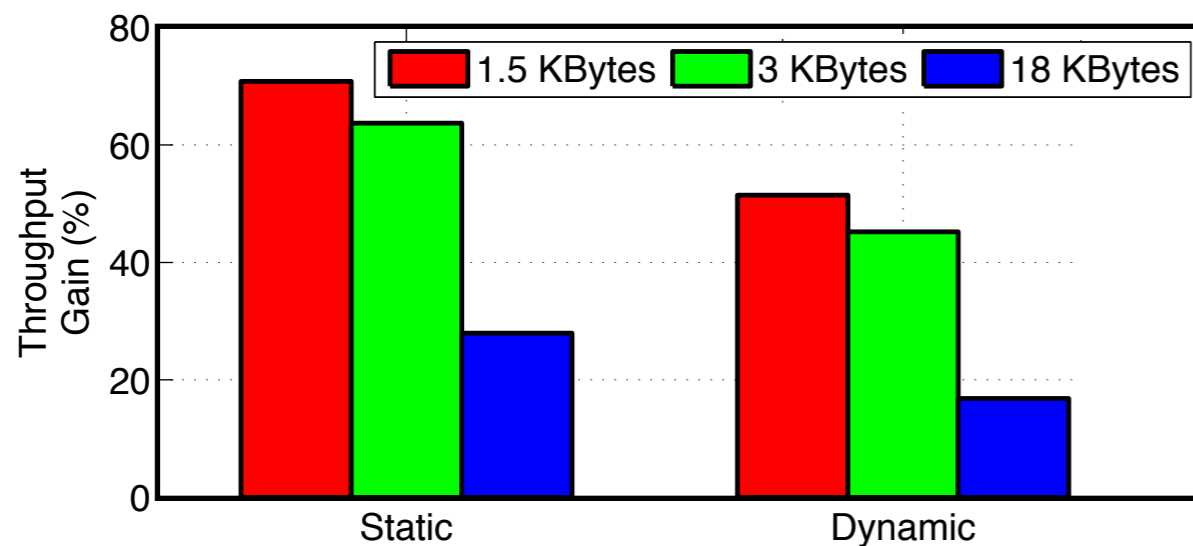


Experimental Evaluation of MUTE



MUTE attains a net throughput gain

- Gains originated from sounding overhead reduction dominate the losses incurred due to inaccurate channel estimates



Conclusion

Costs to enable MU-MIMO can outweigh the benefits

Even without considering losses due to inter-stream interference

Sounding overhead in 802.11ac can be detrimental to MU-MIMO performance

We demonstrate the feasibility of sounding inhibition in MU-MIMO networks

MUTE strikes a balance between overhead reduction and rate penalty due to inaccurate channel estimates

Conclusion

Thank you!