```
options graphics magic units 0.6

inputs asc y0 cin x0
outputs not3 as3 and3 co3

delay asc -1 0
critical
clear

delay asc 0 -1
critical
critical -g longpath.crymag
clear

delay y0 -1 0
critical
clear

delay y0 0 -1
critical
clear

delay x0 -1 0
critical
clear

delay x0 0 -1
critical
clear

delay cin -1 0
critical
clear

delay cin 0 -1
critical
clear
```