Rice University
Elec 422: VLSI Design I
Table of Contents

Chapter 1 Overview

Chapter 2 Manual Pages - Section 1 (Programs)

Chapter 3 Manual Pages - Section 3 (Libraries)

Chapter 4 Manual Pages - Section 5 (File Formats)

Chapter 5 Tutorials
5.1 Magic Tutorial #1: Getting Started
5.2 Magic Tutorial #2: Basic Painting and Selection
5.3 Magic Tutorial #3: Advanced Painting (Wiring and Plowing)
5.4 Magic Tutorial #4: Cell Heirarchies
5.5 Magic Tutorial #5: Multiple Windows
5.6 Magic Tutorial #6: Design-Rule Checking
5.7 Magic Tutorial #7: Netlists and Routing
5.8 Magic Tutorial #8: Circuit Extraction
5.9 Magic Tutorial #9: Format Conversion for CIF and Calma
5.10 Magic Tutorial #10: The Interactive Router
5.11 Magic Tutorial #11: Using RSIM with Magic

Chapter 6 Technology Manuals
6.1 Magic Technology Manual #1: SCMOS-1993
6.2 Magic Technology Manual #2: SCMOS-1985
6.3 Using Crystal for Timing Analysis
6.4 Designing Finite State Machines with PEG
6.5 SPICE 3A6 User's Guide